Interconnect Bus Extensions for Energy-Efficient Platforms

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EBLS001
Agenda

• Platform energy-efficiency - Overview
• Introduction to the interconnect bus extensions
• Implementation guidelines for devices using these bus extensions
  – PCI Express* (PCIe) Devices
  – USB2 Devices
  – USB3 Devices
  – SATA Devices
• Summary and next steps
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Platform Energy-Efficiency Overview

• Intel is planning a new framework to dramatically reduce platform power
  – Focus on reducing idle power

• Dynamic idle power reductions benefit most common user workloads
  – Entertainment, social networking, media, web, email, etc.

• Maximum platform energy efficiency depends on well behaved devices and applications

• Intel has extensive collateral to help increase energy efficiency

*Increased energy efficiency by reducing platform idle power; enabled ecosystem makes significant contribution*
Device Expectations for Improving Platform Energy-Efficiency

• Beyond individual device power reductions, optimize device behavior for reducing platform power

• Intel has worked with industry groups to extend bus standards for energy-efficiency
  – Dynamically indicate service requirements to platform as a function of workload
  – Align device traffic to platform activity whenever possible

• Devices supporting bus extensions and following Intel guidelines improve overall platform energy-efficiency
  – Enhances platform battery life
  – Enables smaller, thinner, compact designs

Source: Internal Worldwide Market Research, 2010

Opportunity for devices to improve platform energy-efficiency!
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• Summary and next steps
Variable service latency indication from devices required for aggressive, yet robust power management.
Dynamic Latency Based Infrastructure

Explicit Latency Messages
- Refers to DMA access latency tolerance for reads and writes
  - PCI Express* Gen2/Gen3 Latency Tolerance Reporting (LTR)
  - USB3 Latency Tolerance Messaging (LTM)

Implicit Link States
- Host controller will translate link states to latency requirements
  - USB2 LPM L1 and Selective Suspend
  - SATA Partial and Slumber link states

Advantages
- Allows for aggressive PM without sacrificing performance or reliability
- Provides opportunity to reduce average power when workload is mostly idle

New interconnect extensions and link states dynamically convey device latency requirements to platform
Impact of Device Latency Tolerance Value on Platform Idle Power

Crucial that all devices indicate latency tolerance for maximum platform power savings

- Near-term Platform
- Future Platforms

Power impact is higher since future platforms will have lower idle floor

When a device doesn’t support LTR, platform latency will be set to ~20usec

Latency Values

Lower Idle Power and Increased Battery Life

Data from power model for Client Notebook
Source: Intel Corporation

+ This data is for illustration purposes only & actual data will be available as platforms become available
+ All products, dates, and figures specified are preliminary based on current expectations, and are subject to change without notice
Power Impact of Device Activity

- Frequent and random device activity bringing platform components out of low power states can have significant power impact.
  - E.g. 100 bus master transactions per second = ~200mW

### Device Activity Impact

- **CPU**
- **GMCH**
- **ICH**
- **Memory**
- **WLAN**
- **Platform Total**

#### Key Dynamics
- **OS Timer Tick**
- **Device Interrupt**
- **Device Bus Master Activity**

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**Opportunity to reduce platform power by aligning device activity**

*Platform power savings of ~>200mW*
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# LTR Recommendation for Client Devices

## Latency Tolerance Reporting (LTR) Mechanism
- LTR message (TLP) sent by device dynamically as a function of workload
  - Smaller values during active workloads, larger value when idle

<table>
<thead>
<tr>
<th>Devices</th>
<th>LTR_Active</th>
<th>LTR_Act_Idle</th>
<th>LTR_Idle</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td>WLAN</td>
<td>60usec</td>
<td>300usec (minimum)</td>
<td>LTR_No_Req (unassociated)</td>
<td>Device Initiated</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>LTR_MaxPlatLat (associated and radio off)</td>
<td></td>
</tr>
<tr>
<td>Ethernet LAN (1Gb or lower)</td>
<td>60usec</td>
<td>300usec (minimum)</td>
<td>LTR_No_Req (Link Disconnected)</td>
<td>Device Initiated</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>LTR_MaxPlatLat (LPI mode)</td>
<td>LPI – Low Power Idle mode in IEEE 802.3az standard</td>
</tr>
<tr>
<td>Graphics</td>
<td>60usec</td>
<td>Optional</td>
<td>LTR_MaxPlatLat</td>
<td>Can be SW guided</td>
</tr>
<tr>
<td>Client Storage (e.g. memory card reader)</td>
<td>60usec</td>
<td>Optional</td>
<td>LTR_MaxPlatLat</td>
<td>Can be SW guided</td>
</tr>
</tbody>
</table>

+ BIOS programs LTR Extended Capability Structure field with LTR_MaxPlatLat (1msec)
+ These numbers are preliminary. Monitor the following link for updates: [http://developer.intel.com/technology/pciexpress/devnet/index.htm](http://developer.intel.com/technology/pciexpress/devnet/index.htm)

Request values <60usec only when necessary–for short durations
Example: WLAN Device

Latency information with Wi-Fi Power Save

Use of device PM states to give Latency guidance
Optimized Buffer Flush/Fill (OBFF)

**OBFF Mechanism**
- Indicates optimal windows for bus mastering and interrupt activity
  - Intel chipsets will drive WAKE# at the root complex for OBFF

**Optimal Windows**
- **Active Window** – Platform fully active. Optimal for bus mastering and interrupts
- **OBFF Window** – Platform memory path available for memory reads and writes
- **Idle Window** – Platform is in low power state

![Diagram showing WAKE# Signaling, Power Management Opportunity, and Traffic Patterns with and without OBFF.](image-url)
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USB2.0 Link Power Management (LPM L1)

- New low-latency L1 low power state intended for dynamic use
  - Power savings at link and building-block for the energy efficiency latency infrastructure

- Host Controller will initiate an LPM L1 transaction after some period of inactivity
  - Device can ACK or NYET the L1 entry request based on knowledge of its activity
  - Device can also reject L1 Entry request if the value of HIRD (Host Initiated Resume Duration) is high and device requires lower exit latencies
    - Larger HIRD values implies that the platform can go to deeper idle states

USB2 LPM L1 implicitly provides latency requirements
# Latency Tolerance Recommendation for USB2 Devices

<table>
<thead>
<tr>
<th>Devices</th>
<th>Active</th>
<th>Active_Idle</th>
<th>Idle</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Bluetooth</strong></td>
<td>L0 125usec</td>
<td>LPM L1</td>
<td>LPM L1, HIRD=1025usec</td>
<td>Support Remote-wake</td>
</tr>
<tr>
<td></td>
<td></td>
<td>HIRD = 300usec (minimum)</td>
<td>(when connected and idle)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Selective suspend</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>(When not connected)</td>
<td></td>
</tr>
<tr>
<td><strong>3G/WLAN/Wimax</strong></td>
<td>L0 125usec</td>
<td>LPM L1</td>
<td>LPM L1, HIRD=1025usec</td>
<td>Support Remote-wake</td>
</tr>
<tr>
<td></td>
<td></td>
<td>HIRD = 300usec (minimum)</td>
<td>(when connected and idle)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Selective suspend</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>(When not connected)</td>
<td></td>
</tr>
<tr>
<td><strong>Mouse</strong></td>
<td>L0</td>
<td>LPM L1 between polls</td>
<td>LPM L1, HIRD=1025usec</td>
<td>Support Remote-wake</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(moving data)</td>
<td>(when connected and idle)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Selective suspend optional</td>
<td></td>
</tr>
<tr>
<td><strong>Storage devices</strong></td>
<td>L0 125usec</td>
<td>Optional</td>
<td>Selective suspend</td>
<td></td>
</tr>
<tr>
<td>(e.g. memory card reader)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

- USB 3.0 xHCI-based Peripheral Development Kit (PDK) available from USB eStore
  - [http://www.usb.org/developers/ssusb/ssusbtools/xhicpdk](http://www.usb.org/developers/ssusb/ssusbtools/xhicpdk)
  - Supports USB2 LPM L1
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USB3.0 Link Power Management (LPM) and Latency Tolerance Messaging (LTM)

- **USB3.0 eliminates polling and supports multiple hardware driven link power states**
  - U0: Operational
  - U1: link idle with fast exit (PLL remains on)
  - U2: link idle with slow exit (PLL may be off)
  - U3: Suspend (Software driven)

- **USB3.0 defines a Device Notification Transaction Packet for the LTM scheme**
  - The Best Effort Latency Tolerance (BELT) value defines how much latency a device can tolerate from the platform

Support USB3.0 LPM and LTM for maximum power savings
Latency Tolerance Messaging (LTM)

Asynchronous Endpoints

- The BELT value is represented by the time between ERDY, and the host responding with an IN/OUT transaction associated with that ERDY.
- Indicate smaller BELT value when active and larger value when idle.
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SATA Link Power Management

- **Host is best at initiating LPM transitions between commands**
  - Transitions link to partial as soon as command completes, no timeout

- **Device is best at initiating LPM transitions within commands**
  - Knows how long the device is going to take to respond (e.g. head seek)

- **Link when in Active or Partial state will inject tighter latency requirements into platform**
  - Hold link in partial when commands are pending. Addresses any performance issues (e.g. SSD)

### SATA Link Power Management Table

<table>
<thead>
<tr>
<th></th>
<th>Host-Initiated</th>
<th>Device-Initiated</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Slumber Timeout</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Between Commands</td>
<td>10msec</td>
<td>10msec</td>
</tr>
<tr>
<td>Within Commands</td>
<td>None</td>
<td>Optional</td>
</tr>
<tr>
<td><strong>Partial Timeout</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Between Commands</td>
<td>&lt;1usec (Immediate)</td>
<td>5usec (allows host to transition first)</td>
</tr>
<tr>
<td>Within Commands</td>
<td>None</td>
<td>Entry decision made by device assuming 100usec system resume latency</td>
</tr>
</tbody>
</table>

**Host Controller will translate link state to latency requirements**
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• Summary
  – Well-behaved devices optimize platform idle power
    ß Improves battery life for all client usage models
  – Every device in the ecosystem must support the bus extensions and Intel guidelines for maximum power benefit

• Next Steps for IHVs
  – Start architecting devices with a view towards using the new energy-efficient bus extensions
  – Work with Intel and your OEMs to understand requirements and timeline

Early implementation provides first mover advantage and opportunity to be showcased at launch
Additional sources of information on this topic:

• **Other Sessions:**
  - EBLS002: Impact of “Idle” Software on Battery Life
  - EBLS003: Mobile Platform Idle Power Optimization – Methodologies and Tools
  - PCIS002: Device guidelines for PCI Express* technology extensions

• **More web based info:**
    - Whitepapers under the Energy efficiency section
      - Energy-efficient platform devices
      - Designing power friendly devices
      - Designing energy efficient SATA devices
  - [http://www.pci-sig.org](http://www.pci-sig.org)
  - [http://www.usb.org](http://www.usb.org)
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Backup Slides
Platform Activity Alignment

Current Platforms

Platforms with Activity alignment

Power Management Opportunity

OS tick interrupt  Device interrupts (critical)
• Time Critical
• Buffer replenish
• Performance/Throughput

Device interrupts (deferrable)
• Not time critical
• Status Notifications
• User Command Completions
• Debug, Statistics

Device traffic (critical)
• Buffer overflow
• Throughput/Performance

Device traffic (deferrable)
• No Buffering constraints
• Debug dumps

Creates PM opportunities for semi-active workloads
Platform power savings of ~>200mW
Example: Active Ethernet NIC

A new LTR value is in effect no later than the value sent in the previous LTR.

Latency guidance based on buffer size and utilization.