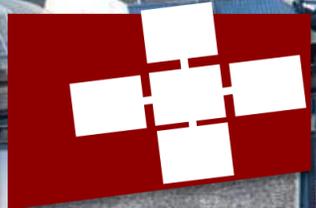


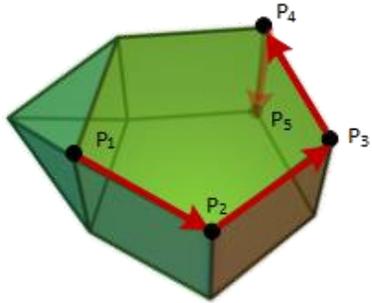
# Fast Cache Modeling using Polyhedral Compilation

TOBIAS GYSI, TOBIAS GROSSER, LAURIN BRANDNER, TORSTEN HOEFLER



# Historic Overview of Polyhedral Compilation

Mathematical Foundations



Basic Research

```

int sum = 0;
for(int i=0; i<4; ++i)
S0:  M[i] = i;
for(int j=0; j<4; ++j)
S1:  sum += M[3-j];
    
```

Production Compilers  
 GCC/Graphite,  
 LLVM/Polly



Polly Labs

Tensor Comprehensions



MLIR

1960 - 1990

1990 - 2000

2000 - 2015

2015 - 2019

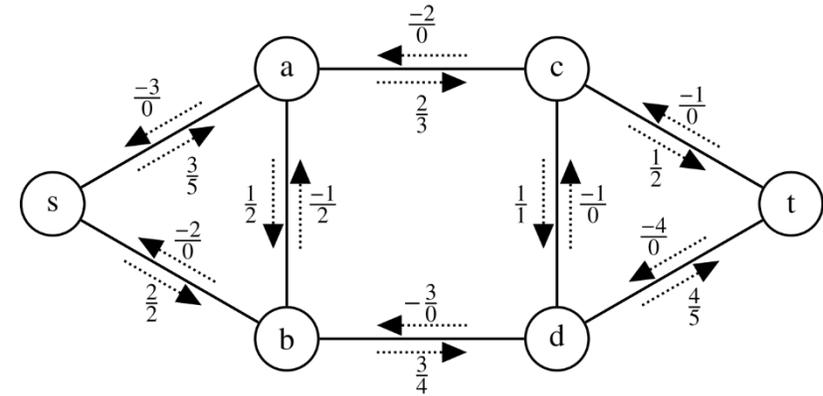
# Polyhedral Compilation: Analyses to build your own Magic



Memory  
Footprints



Data-Transfer  
Volumes



Data Dependencies

# The Cost of Data Movement Depend on Global State and Do Not Compose

```
int N = 1000;
for(int i = 0; i < N; i++) {
  for(int j = 0; j < i; j++) {
    for(int k = 0; k < j; k++) {
      A[i][j] -= A[i][k] * A[j][k];
    }
    A[i][j] /= A[j][j];
  }
  for(int k = 0; k < i; k++) {
    A[i][i] -= A[i][k] * A[i][k];
  }
  A[i][i] = sqrt(A[i][i]);
}
```

- cache sizes (32k and 512k)
- cacheline size (64B)

percentage of cache misses?

L1 cache **1.6%**

L2 cache **1.4%**

most expensive memory access?

**A[j][k]**

amount of compulsory and capacity misses?

# compulsory misses **31,752**

# capacity misses **10,630,620**

# HayStack Output for Cholesky Factorization

relative number of cache misses (statement)

```

5   for (int i = 0; i < N; i++) {
6       for (int j = 0; j < i; j++) {
7           for (int k = 0; k < j; k++) {
8               A[i][j] -= A[i][k] * A[j][k];

```

parameters:

- cache sizes (32k and 512k)
- cacheline size (64B)

ref	type	comp[%]	L1[%]	L2[%]	tot[%]	reuse[ln]
A[i][j]	rd	<b>0.00459</b>	0.00000	0.00000	24.86910	8,10
A[i][k]	rd	0.00000	0.00000	0.00000	24.86910	8,10
A[j][k]	rd	0.00000	<b>1.58635</b>	<b>1.38213</b>	24.86910	8,10,13,15
A[i][j]	wr	0.00000	0.00000	0.00000	24.86910	8

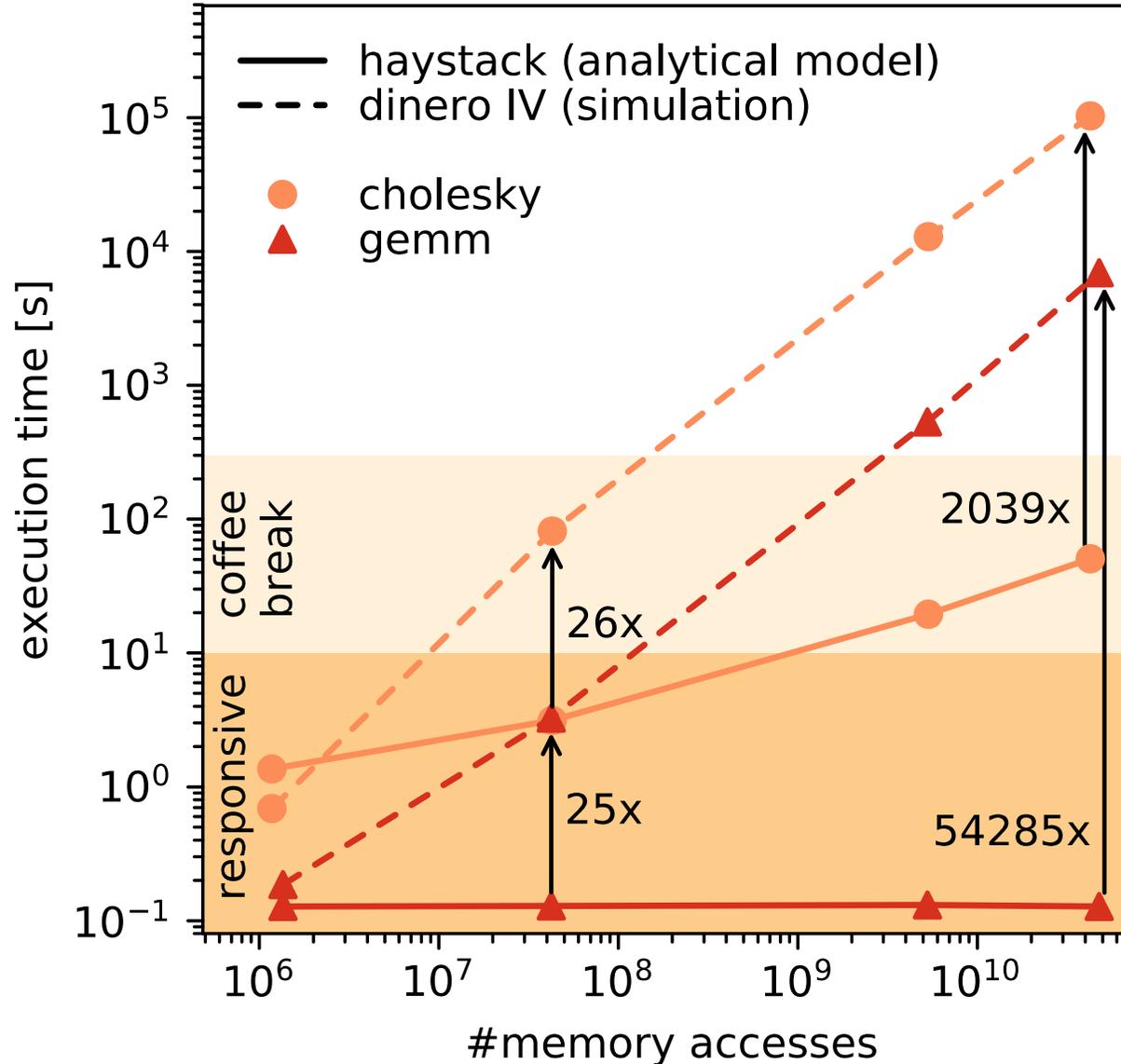
absolute number of cache misses (program)

```

compulsory:           31'752
capacity (L1):       10'630'620
capacity (L2):       9'258'460
total:                668'166'500

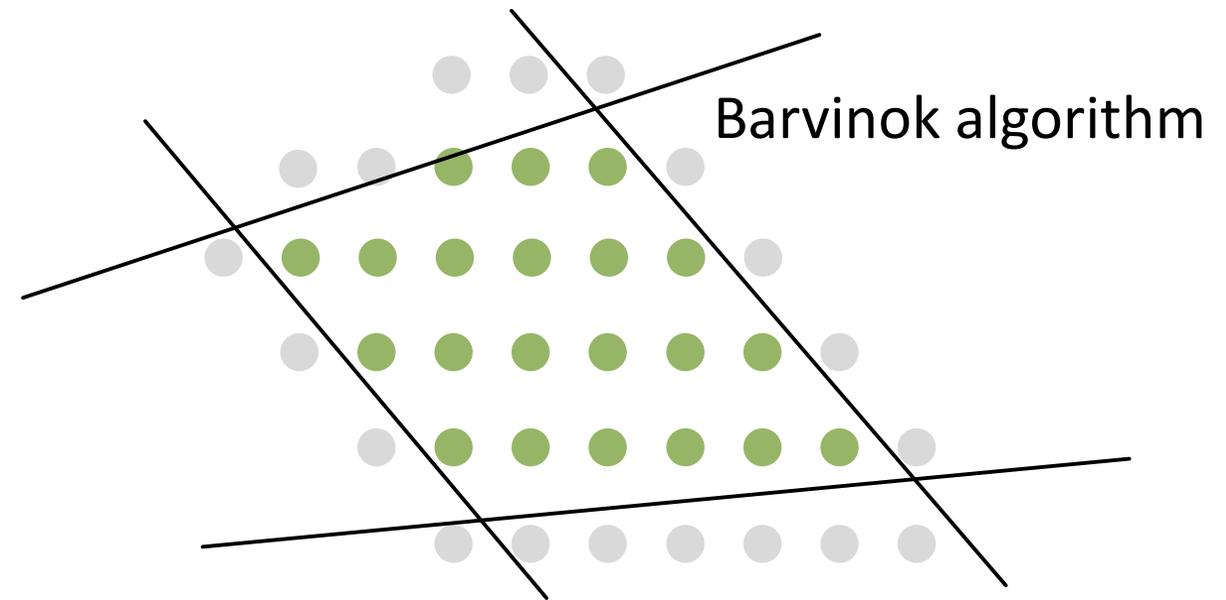
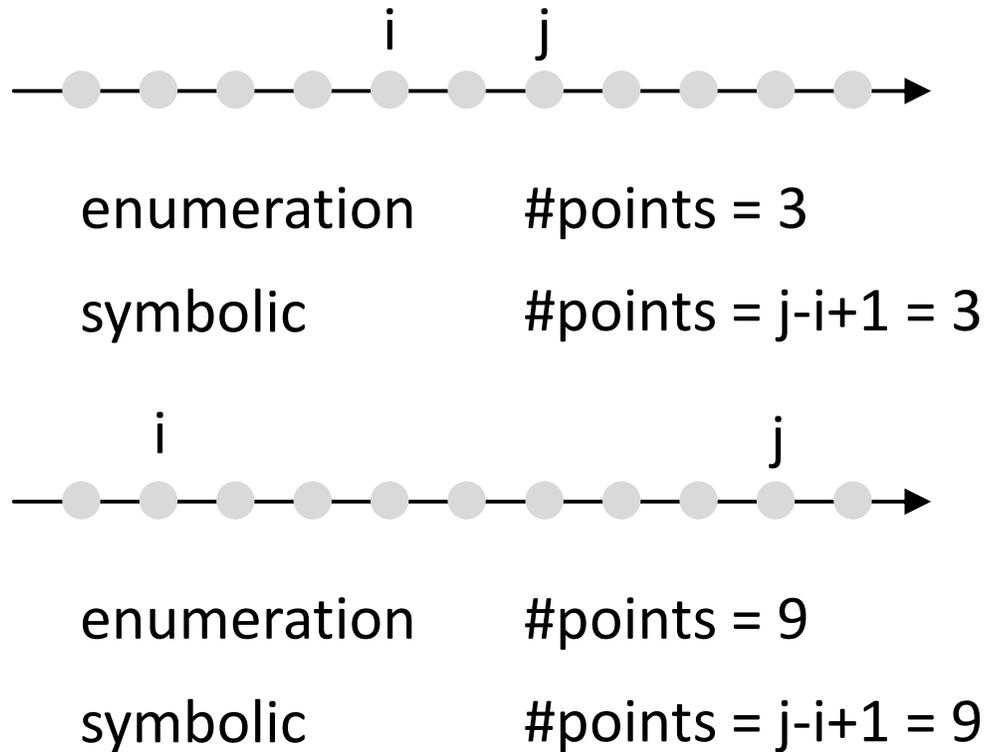
```

# Comparison to Simulation



# Symbolic Counting Avoids the Explicit Enumeration

1d illustration



# The LRU Stack Distance Allows Us to Model Fully Associative Caches

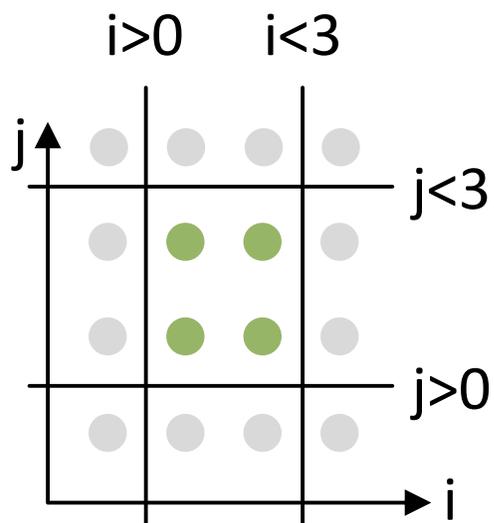
example

```
int sum = 0;
for(int i=0; i<4; ++i)
S0:  M[i] = i;
    for(int j=0; j<4; ++j)
S1:  sum += M[3-j];
```

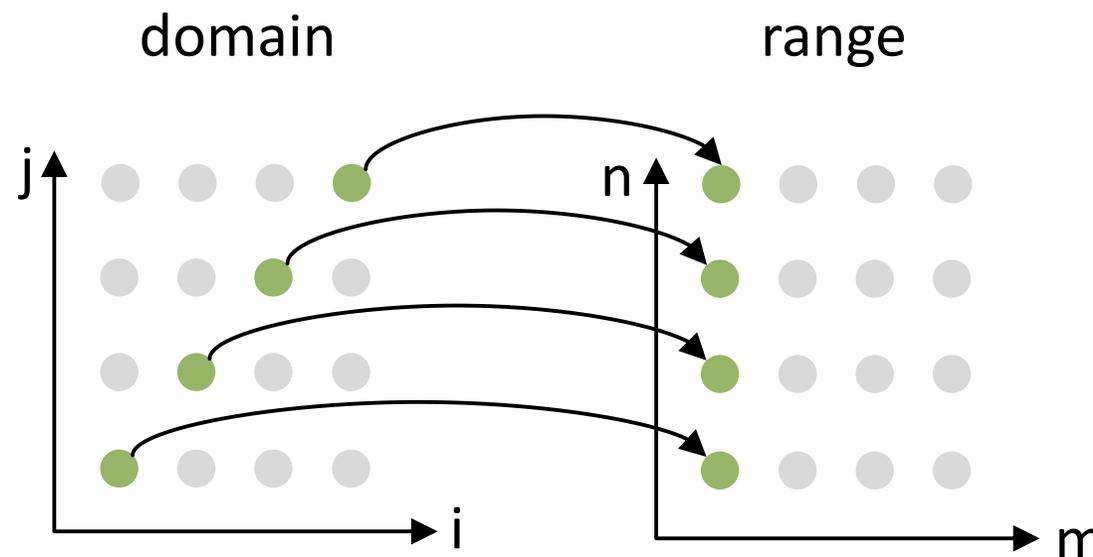
**deliberately generic model**

# Integer Sets and Relations

affine set

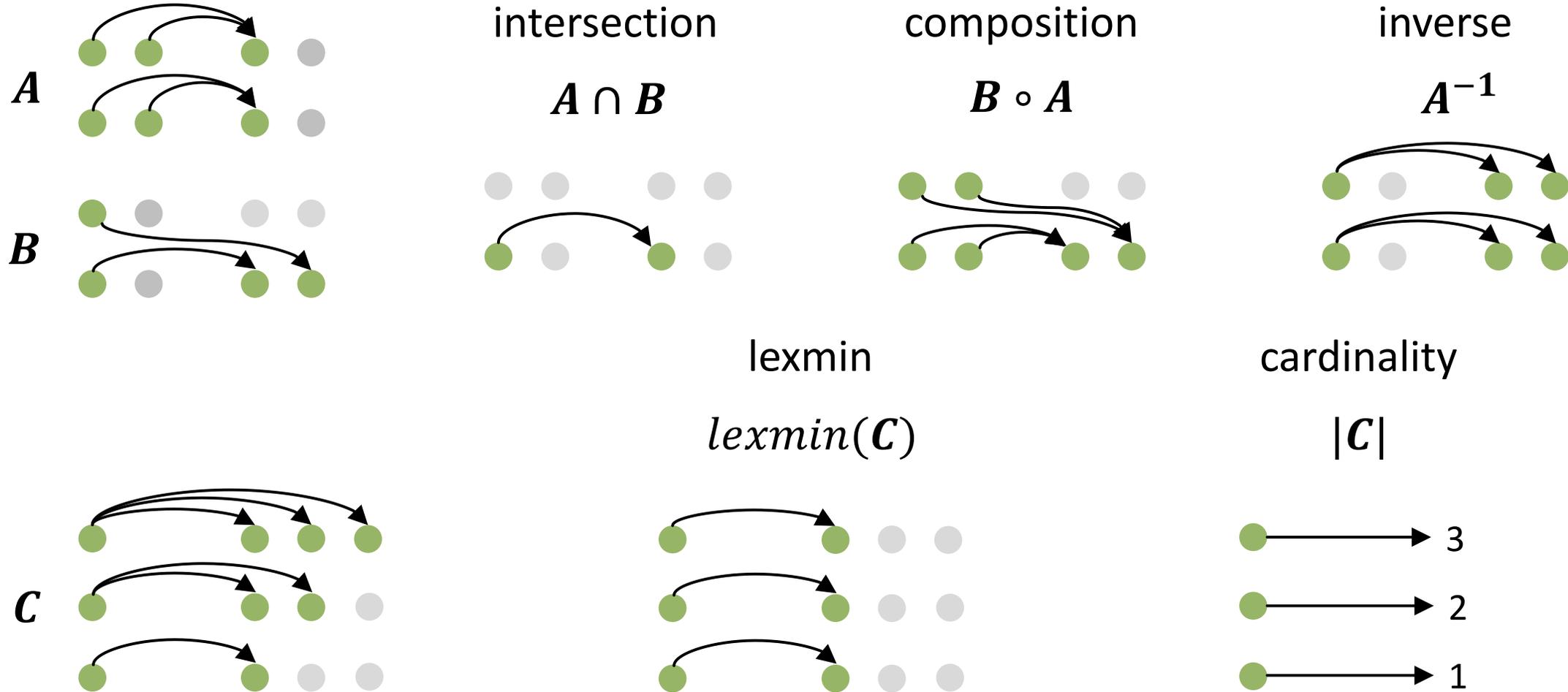


affine relation



$$\mathbf{S} = \{(i, j) : 0 < i < 3 \wedge 0 < j < 3\} \quad \mathbf{R} = \{(i, j) \rightarrow (m, n) : 0 \leq i < 4 \wedge i = j \wedge n = j \wedge m = 0\}$$

# Computation with Affine Sets and Relations





# Express Programs by Integer Sets and Relations

schedule values

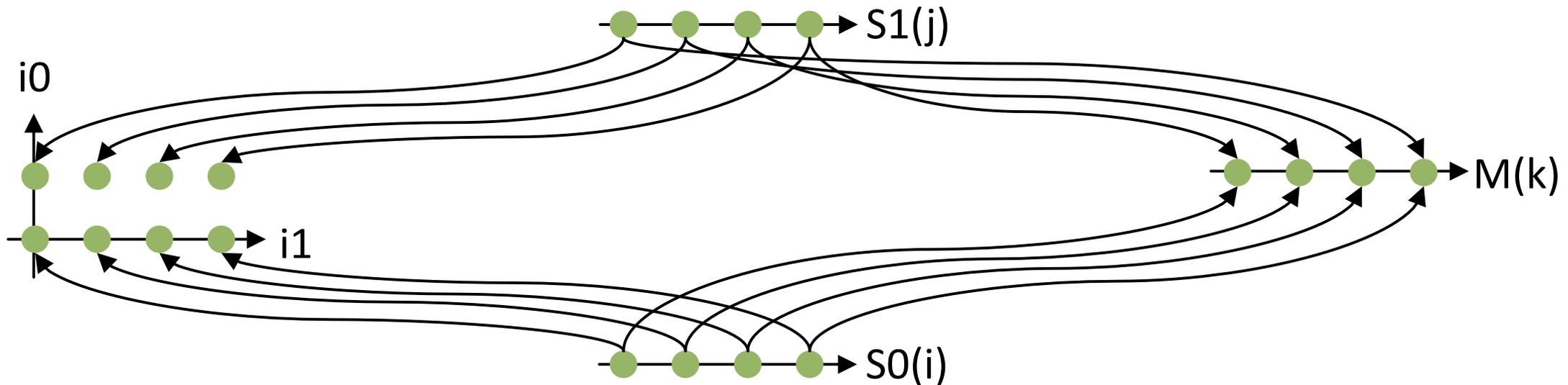
$$\{(i_0, i_1) : 0 \leq i_0 < 2 \wedge 0 \leq i_1 < 4\}$$

statement instances

$$\{S_0(i) : 0 \leq i < 4; S_1(j) : 0 \leq j < 4\}$$

memory accesses

$$\{M(k) : 0 \leq k < 4\}$$



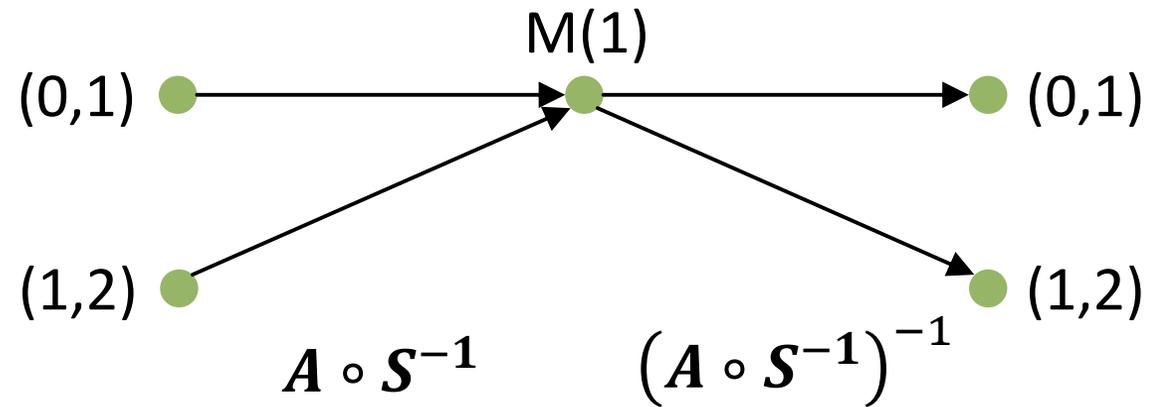
$$\mathbf{S} = \{S_0(i) \rightarrow (0, i) : 0 \leq i < 4; S_1(j) \rightarrow (1, j) : 0 \leq j < 4\}$$

$$\mathbf{A} = \{S_0(i) \rightarrow M(k) : k = i; S_1(j) \rightarrow M(k) : k = 3 - j\}$$

# Identify Next Access of the Same Memory Location

example

```
int sum = 0;
for(int i=0; i<4; ++i)
S0:  M[i] = i;
    for(int j=0; j<4; ++j)
S1:  sum += M[3-j];
```



# Identify Next Access of the Same Memory Location

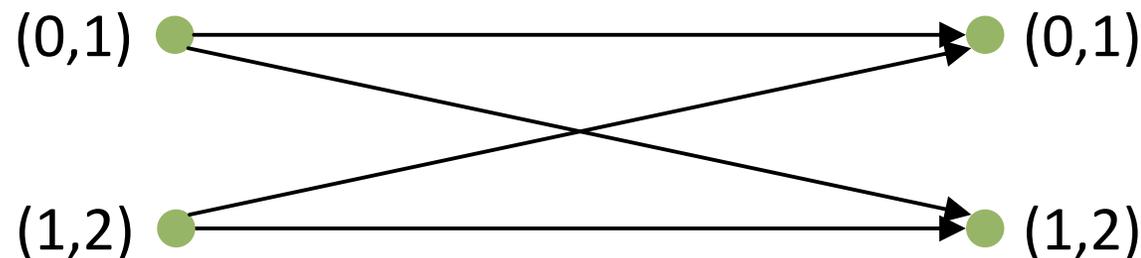
example

```

int sum = 0;
for(int i=0; i<4; ++i)
S0:  M[i] = i;
    for(int j=0; j<4; ++j)
S1:  sum += M[3-j];
    
```

$$E = (A \circ S^{-1})^{-1} \circ A \circ S^{-1}$$

$$N = \text{lexmin}(E \cap L_{\prec})$$



$$\text{lexmin}(E \cap L_{\prec})$$

$$L_{\prec} = \{(i_0, i_1) \rightarrow (j_0, j_1) : \\ (i_0 < j_0) \vee \\ (i_0 = j_0 \wedge i_1 < j_1)\}$$

# Compute the LRU Stack Distance

example

```

int sum = 0;
for(int i=0; i<4; ++i)
S0:  M[i] = i;
    for(int j=0; j<4; ++j)
S1:  sum += M[3-j];
    
```

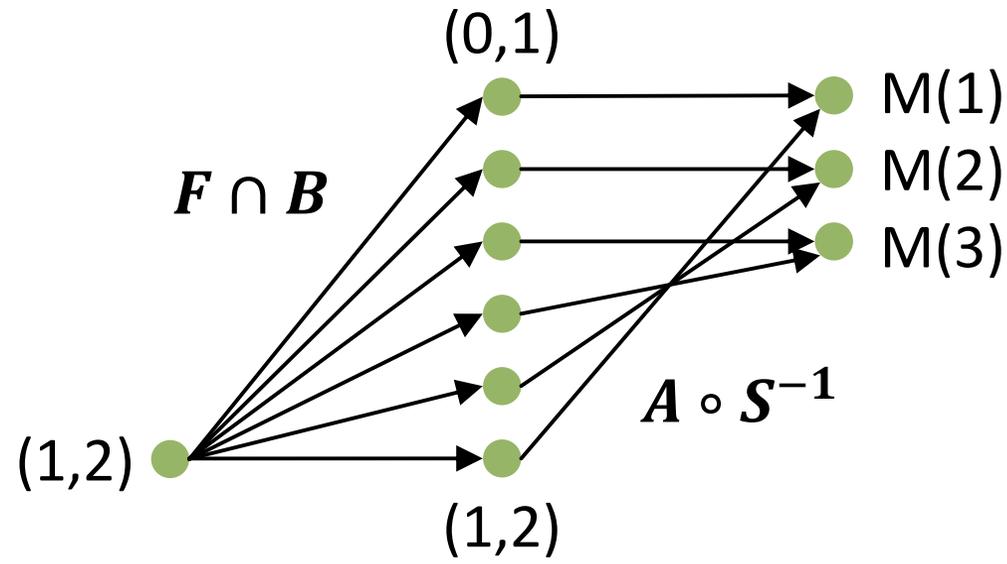
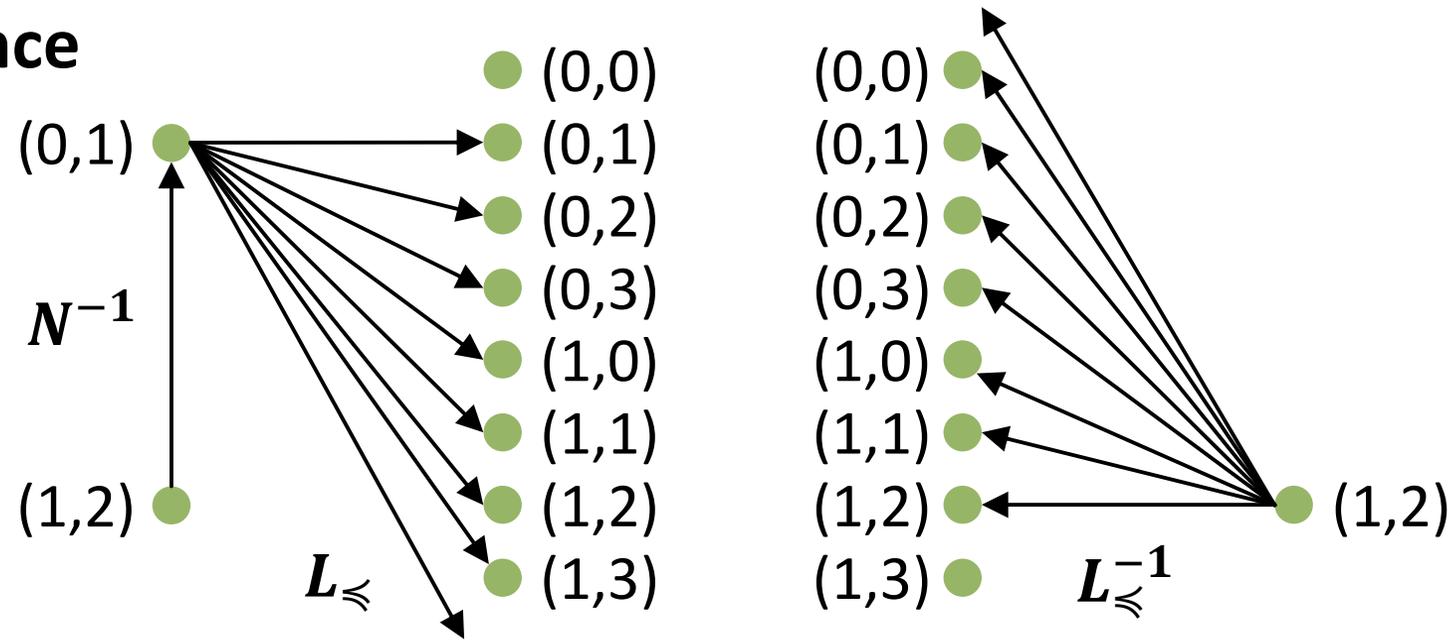
$$E = (A \circ S^{-1})^{-1} \circ A \circ S^{-1}$$

$$N = \text{lexmin}(E \cap L_{<})$$

$$F = L_{\leq} \circ N^{-1}$$

$$B = L_{\leq}^{-1}$$

$$D = \{|A \circ S^{-1} \circ (F \cap B) \circ S|\}$$



# Count the Cache Misses Given the Backward LRU Stack Distance

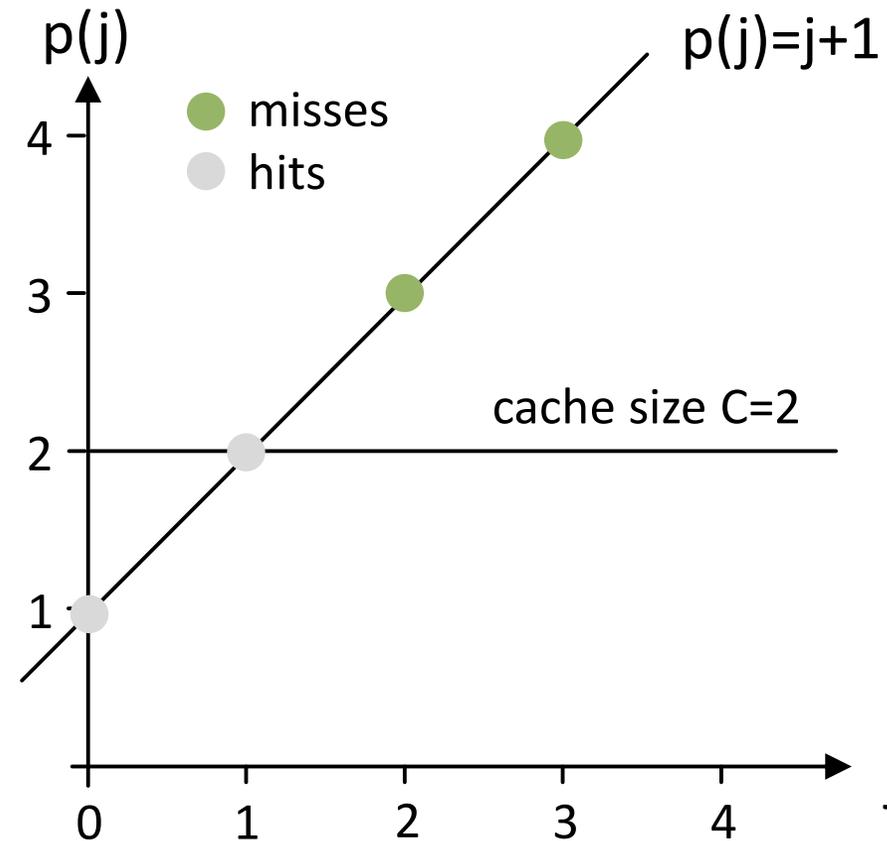
example

```

int sum = 0;
for(int i=0; i<4; ++i)
S0:  M[i] = i;
    for(int j=0; j<4; ++j)
S1:  sum += M[3-j];
    
```

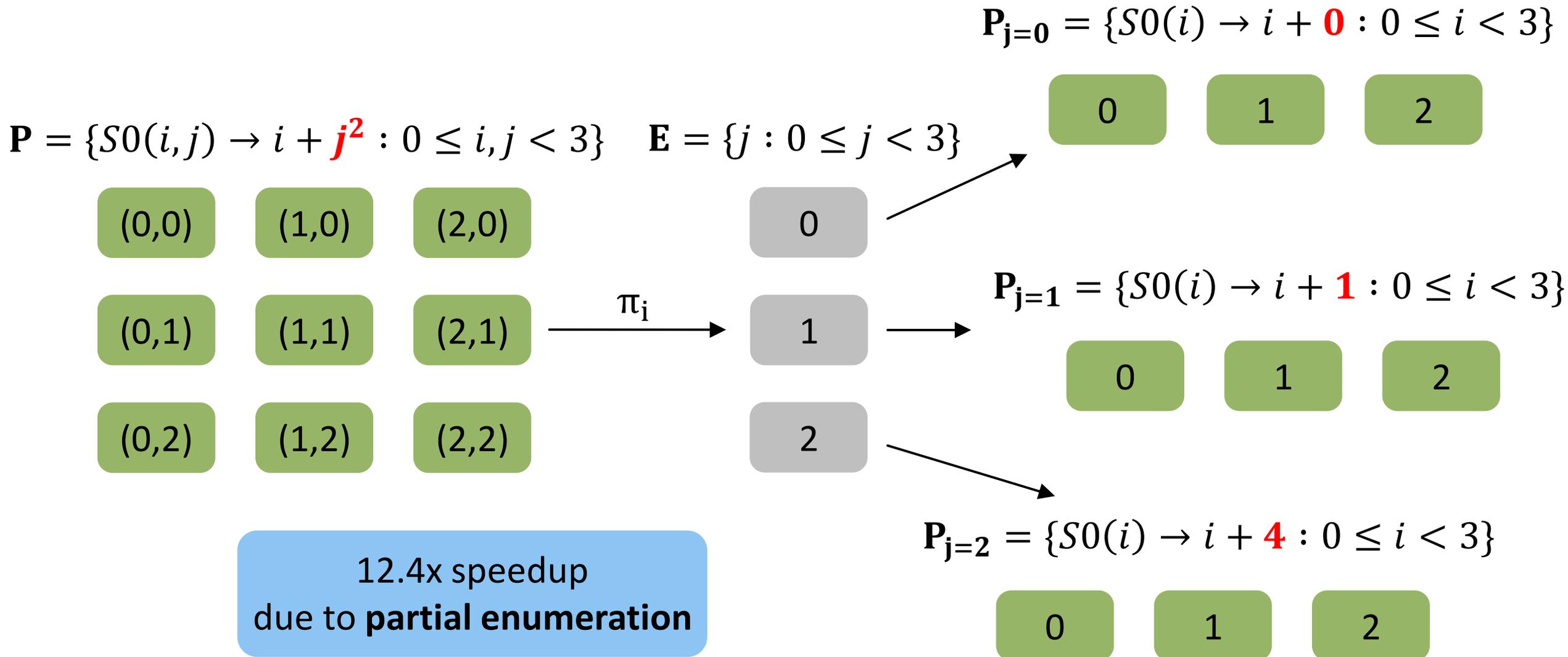
$$D = \{|A \circ S^{-1} \circ (F \cap B) \circ S|\}$$

$$= \{S1(j) \rightarrow j + 1 : 0 \leq j < 4\}$$

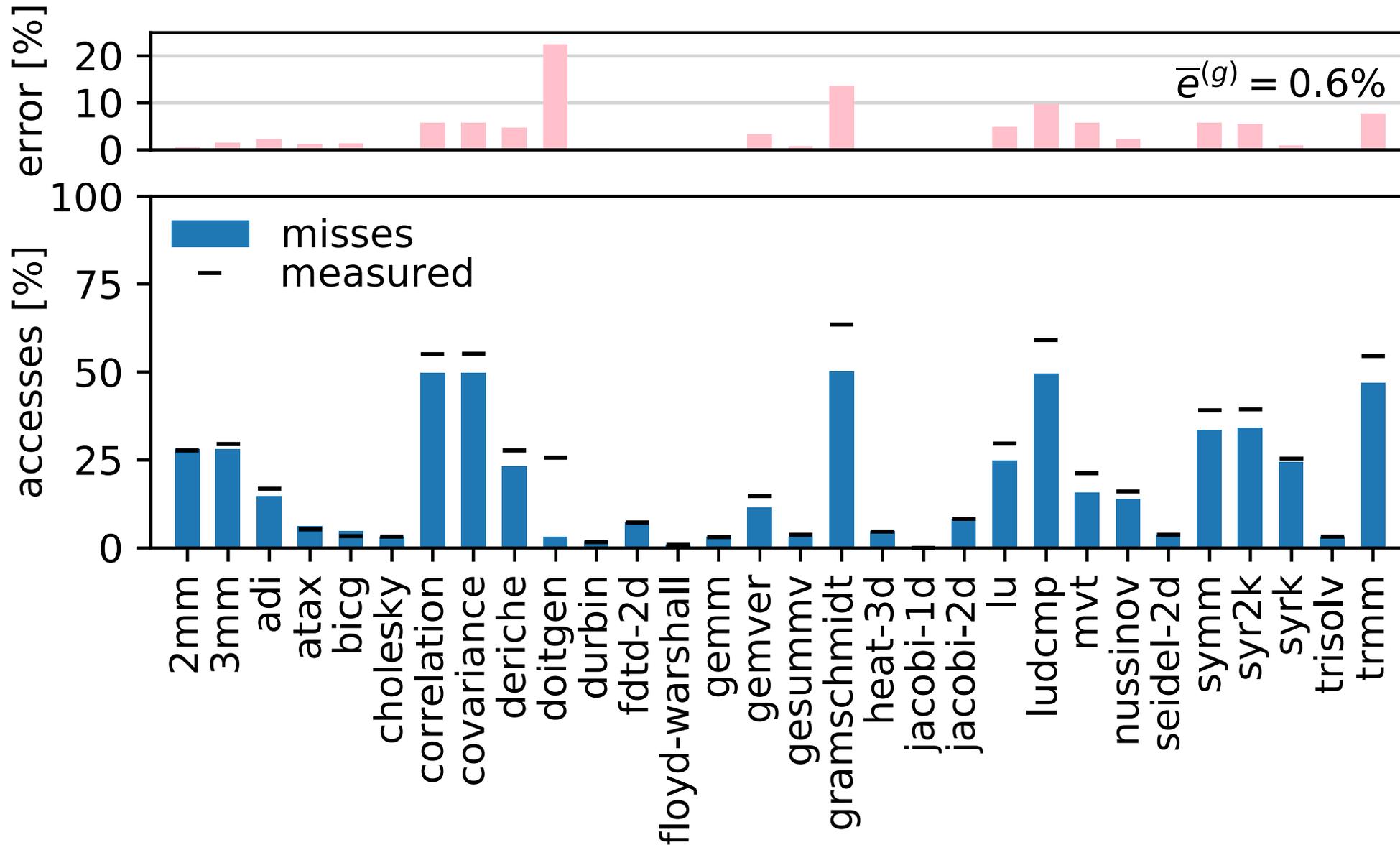


$$\begin{aligned}
 |M| &= |\{S1(j) : p(j) > C \wedge 0 \leq j < 4\}| \\
 &= |\{S1(2), S1(3)\}| = 2
 \end{aligned}$$

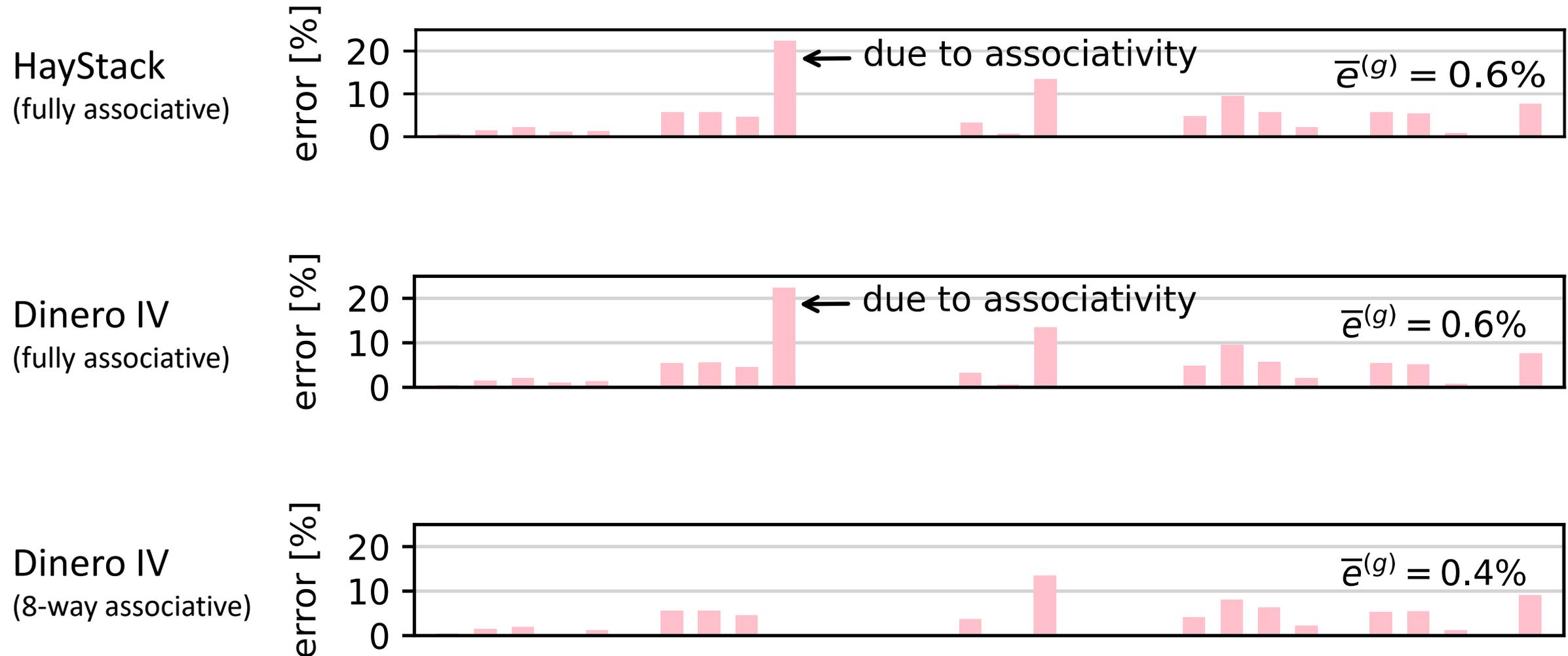
# Enumerate the Non-Affine Dimensions of the Stack Distance Polynomials



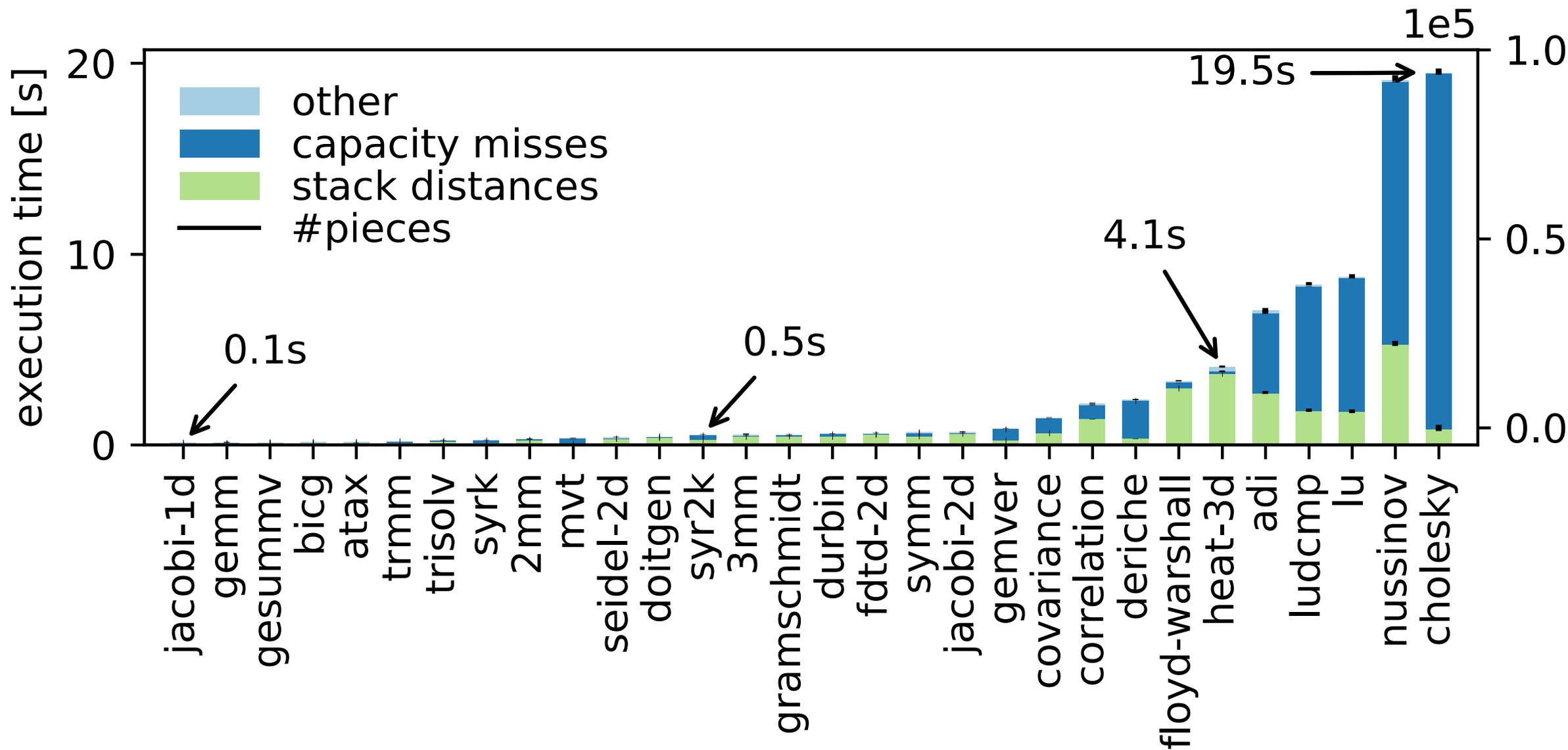
# Accuracy of HayStack for the L1 Cache of Our Test System



# Error of HayStack Compared to Simulation (Dinero IV)



# Performance of HayStack for the Large Problem Size of PolyBench

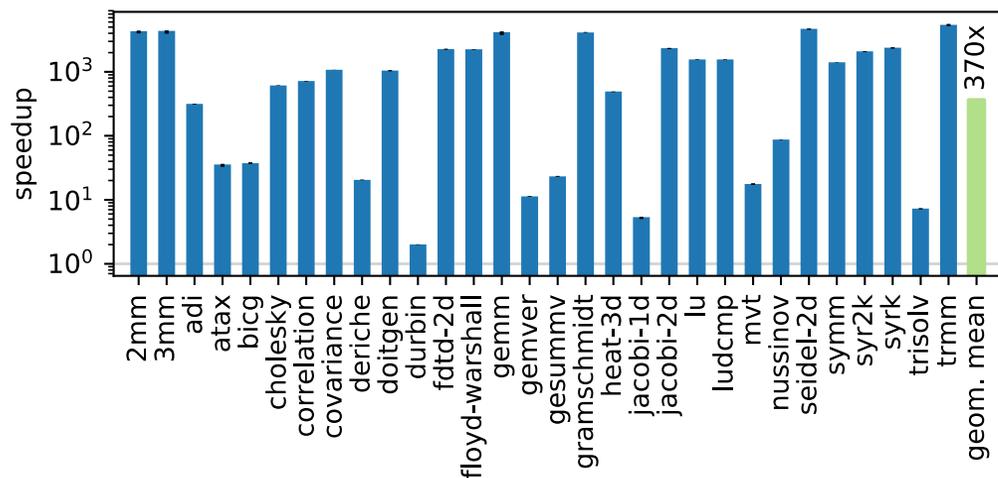


# Performance of HayStack Compared to PolyCache and Dinero

## Dinero IV

- simulator
- setup to simulate full associativity
- problem size dependent performance

370x speedup

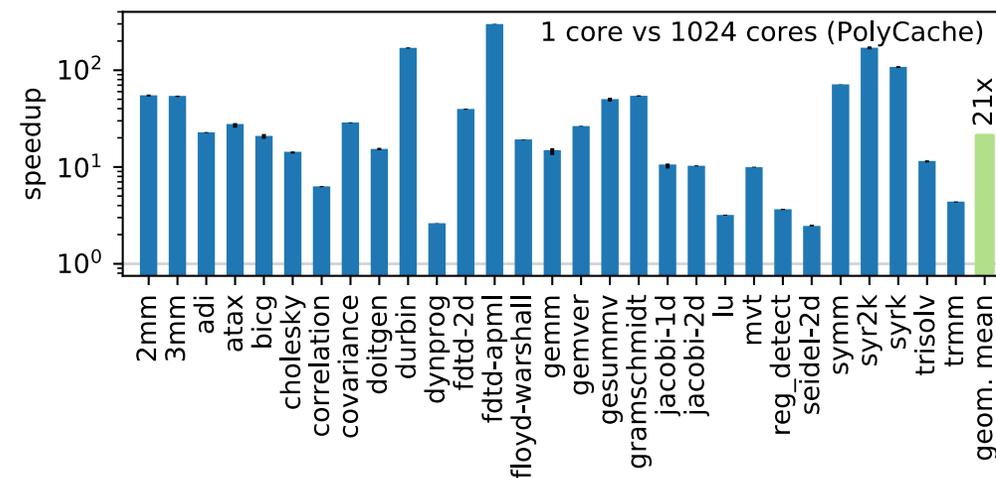


Jan Elder and Mark D. Hill, *Dinero IV Trace-Driven Uniprocessor Cache Simulator*. 2003.

## PolyCache

- analytical cache model
- models set associativity
- one core per cache set

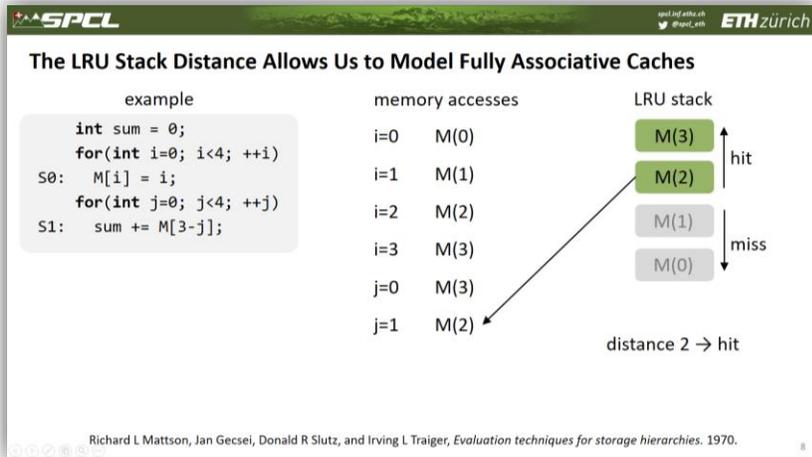
21x speedup



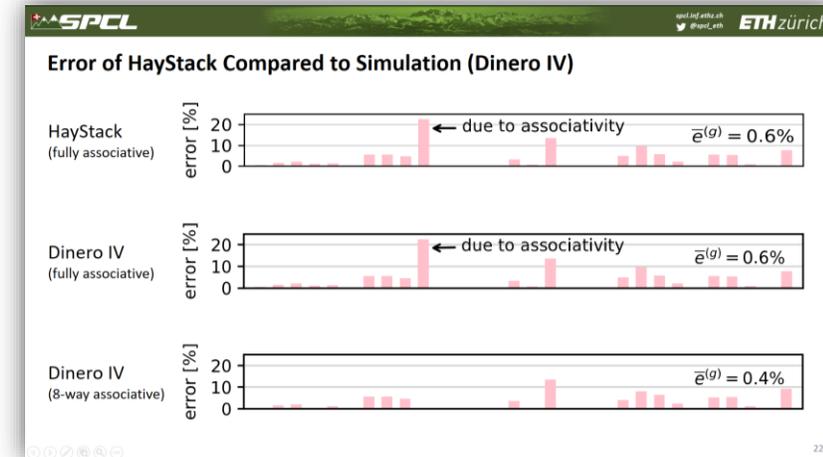
Wenlei Bao, Sriram Krishnamoorthy, Louis-Noel Pouchet, and P Sadayappan, *Analytical modeling of cache behavior for affine programs*. 2017.

# Conclusion

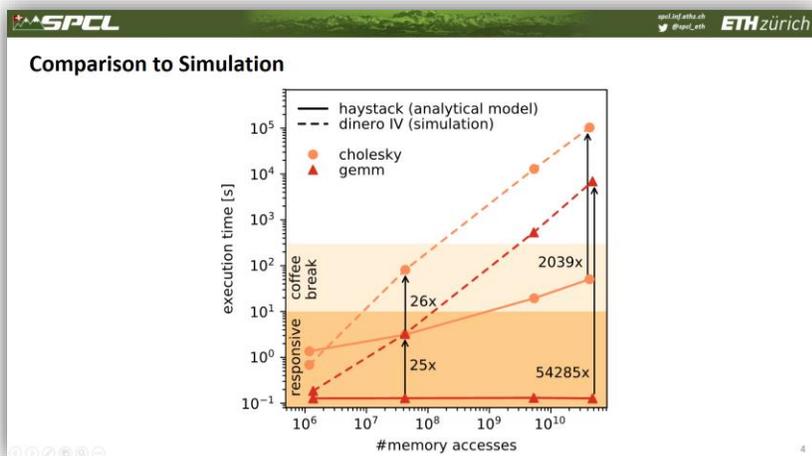
generic model of **fully associative caches**



**accurate results compared to measurements**



fast enough to provide **interactive feedback**



**symbolic counting avoids explicit enumeration**

