

# Intel® System Studio 2018 Initial Release System Requirements

---

5 December 2017

## Contents

- 1 Introduction..... 2
- 2 Supported Host Operating Systems ..... 2
- 3 Supported Target Operating Systems ..... 3
- 4 Supported Target Hardware Platforms ..... 3
- 5 Space Requirement by Component..... 4
- 6 Prerequisites by Component ..... 4
  - Intel® System Studio 2018 ..... 4
  - Intel® C/C++ Compiler ..... 4
  - Docker\* based application workflow ..... 5
  - Intel® VTune™ Amplifier ..... 5
  - Intel® System Debugger ..... 5
  - Eclipse\* IDE ..... 6
  - Microsoft Visual Studio\* integration ..... 6
- 8 Component System Requirements..... 7
- 9 Disclaimer and Legal Information ..... 7

## 1 Introduction

This document provides the information on the **system requirements** for the **Intel® System Studio 2018 Initial release** product and provides pointers to where you can find the system requirements specific to individual tool products.

Intel® System Studio supports development for Android\*, Embedded Linux\*, Yocto Project\* and Wind River Linux\* deployment targets from Linux\*, Windows\* or macOS\* host.

For full product information for the previous release, as well as links to evaluation licenses (30-days), please refer to Intel® System Studio product webpage <https://software.intel.com/intel-system-studio>.

Individual Intel® System Studio components may have a broader range of supported features/targets than the suite level support covers. See the [system requirements](#) of the individual components for detailed information

## 2 Supported Host Operating Systems

Below is the list of distributions supported by most components. Intel System Studio supports Intel® 64 Host architectures only.

### Linux\* Host:

- Red Hat Enterprise\* Linux\* 6, 7
- Ubuntu\* 14.04 LTS, 16.04 LTS
- Fedora\* 24, 25, 26
- Wind River\* Linux\* 7, 8, 9
- openSUSE\* Leap 42.2
- SUSE LINUX Enterprise Server\* 12 SP1
- CentOS\* 7.1

### Windows\* Host:

- Microsoft Windows\* 7, 8.x, 10

### macOS\* Host:

- macOS\* 10.12, 10.13

In most cases, Intel® System Studio will install and work on a standard Linux\* OS distribution based on current Linux\* kernel versions without problems, even if they are not listed below. You will, however, receive a warning during installation for Linux\* OS distributions that are not listed.

### 3 Supported Target Operating Systems

#### Linux target:

- Red Hat Enterprise\* Linux\* 6 and 7
- CentOS\* 7.1
- Yocto project\* 1.7, 2.0, 2.2 based environment
- Ubuntu\* 14.04, 16.04
- Wind River\* Linux\* 7, 8, 9 based environment
- SUSE LINUX Enterprise Server\* 11, 12

#### Windows target:

- Microsoft Windows\* 7,8.x,10 (PC & Embedded)

#### Android target :

- Android\* M, N

### 4 Supported Target Hardware Platforms

- Development platform based on the Intel® Atom™ processor Z5xx, N4xx, N5xx, D5xx, E6xx, N2xxx, D2xxx, E3xxx, Z2xxx, Z3xxx, C2xxx, or Intel® Atom™ processor CE4xxx, CE53xx and the Intel® Puma™ 6 Media Gateway
- Intel® Atom™ Processors X Series Cxxx, Exxx, Zxxx
- Development platform based on a 2nd, 3rd, 4th, 5th, 6th, 7th or 8th generation Intel® Core™ processor
- Intel® Xeon® processors based on 2nd, 3rd 4th, 5th or 6th generation
- Intel® Xeon® Scalable processors series

## 5 Space Requirement by Component

Component	Minimum RAM	Recommended RAM	Disk Space
Intel® C/C++ Compiler	Host 1 GB	Host 2 GB	Host 4 GB for all features Target – 13 MB(IA-32)/15 MB(IA-64)
GNU* GDB	1 GB	2 GB	200 MB
Intel® Inspector	2 GB	4 GB	350 MB
Intel® Integrated Performance Primitives (Intel® IPP)	1 GB	4 GB	2-4 GB
Intel® Math Kernel Library (Intel® MKL)	1GB	4 GB	2.3 GB
Intel® System Debugger	1 GB	2 GB	1.4 GB
Intel® VTune™ Amplifier	2 GB	4 GB	650 MB
Docker* build workflow	4 GB		20GB for Docker images and containers

## 6 Prerequisites by Component

**Intel® System Studio 2018** might also require installation of webkitgtk for using Eclipse\*:

- Linux\* host -
  - RedHat/Fedora: dnf install webkitgtk
  - Ubuntu/Debian : apt-get install libwebkitgtk-1.0.0

### Intel® C/C++ Compiler

- Linux\* target -
  - Linux Developer tools component installed, including gcc, g++ and related tools
    - gcc versions 4.3 - 6.3 supported
    - binutils versions 2.20-2.26 supported
  - Development for a 32-bit target on a 64-bit host may require optional library components (ia32-libs, lib32gcc1, lib32stdc++6, libc6-dev-i386, gcc-multilib, g++-multilib) to be installed from your Linux distribution.

## Docker\* based application workflow

- Using Intel® System Studio to target Ubuntu Desktop with the free "Community Edition" (CE) version of Docker\* requires Docker version 1.13.0 (Jan 2017 release) or later. We recommend that you install the latest version of Docker on your development system to ensure expected functionality.

## Intel® VTune™ Amplifier

- Linux\* target
  - Linux\* Kernel version has to be 2.6.32 or higher for Intel® VTune™ Amplifier power and performance analysis.
  - [Kernel Configuration](#)

## Intel® System Debugger

- Linux\* host -
  - Install fxload package for all types of target communication
    - Ubuntu\*: sudo apt-get install fxload
    - Fedora\*: sudo yum install fxload
- Windows\* host -
  - Microsoft .NET Framework 4 (dotNetFx40\_Full\_x86\_x64.exe) Microsoft .NET Framework 3.5 SP1 runtime (pre-installed by default on Microsoft\* Windows\* 7)
    - Download Microsoft .NET Framework 4 web installer from Microsoft.com.
    - Run dotNetFx40\_Full\_x86\_x64.exe

## 7 Development environments supported

### Eclipse\* IDE

An Intel flavor of the Eclipse\* IDE is available for Intel® System Studio 2018. Check out the [What's new](#) page for more details

### Microsoft Visual Studio\* integration

To use the Microsoft Visual Studio development environment or command-line tools to build IA-32 or Intel® 64 architecture applications, one of:

- Microsoft Visual Studio 2017\* Professional Edition (or higher edition) with 'Desktop development with C++' component installed
- Microsoft Visual Studio 2015\* Professional Edition (or higher edition) with 'Common Tools for Visual C++ 2015' component installed
- Microsoft Visual Studio Community 2015\* with 'Common Tools for Visual C++ 2015' component installed
- Microsoft Visual Studio 2013\* Professional Edition (or higher edition) with C++ component installed
- Microsoft Visual Studio Community 2013\* with C++ component installed

To use command-line tools only to build IA-32 architecture applications, one of:

- Microsoft Visual C++ Express 2015 for Windows Desktop\*
- Microsoft Visual C++ Express 2013 for Windows Desktop\*

To use command-line tools only to build Intel® 64 architecture applications, one of:

- Microsoft Visual C++ Express 2015 for Windows Desktop\*
- Microsoft Visual C++ Express 2013 for Windows Desktop\*

## 8 Component System Requirements

Component	System Requirement
GNU* GDB	<a href="#">Windows host</a> <a href="#">Linux host</a>
Intel® C/C++ Compiler	<a href="#">Windows host</a> <a href="#">Linux host</a> <a href="#">Windows target</a>
Intel® Data Analytics Acceleration Library (Intel® DAAL)	<a href="#">All hosts</a>
Intel® Integrated Performance Primitives (Intel® IPP)	<a href="#">All hosts</a>
Intel® Math Kernel Library (Intel® MKL)	<a href="#">All hosts</a>
Intel® Threading Building Blocks (Intel® TBB)	<a href="#">All hosts</a>
Intel® Inspector	<a href="#">All hosts</a>
Intel® SoC Watch (Energy Analysis)	<a href="#">Windows target</a> <a href="#">Linux target</a> <a href="#">Android target</a>
Intel® Graphics Performance Analyzers (Intel® GPA)	<a href="#">All hosts</a>
Intel® VTune™ Amplifier & Performance Snapshots	<a href="#">All hosts (hardware requirements)</a> <a href="#">All hosts (software requirements)</a>
Intel® Debug Extensions for WinDbg*	<a href="#">All hosts</a>
Intel® System Debugger (System Debug)	<a href="#">Windows host</a> <a href="#">Linux host</a>
Intel® System Debugger (System Trace)	<a href="#">Windows host</a> <a href="#">Linux host</a>
MRAA IO Communication Layer	<a href="#">MRAA</a>
UPM Sensor and Actuator Library	<a href="#">UPM</a>

## 9 Disclaimer and Legal Information

No license (express or implied, by estoppel or otherwise) to any intellectual property rights is granted by this document.

Intel disclaims all express and implied warranties, including without limitation, the implied warranties of merchantability, fitness for a particular purpose, and non-infringement, as well as any warranty arising from course of performance, course of dealing, or usage in trade.

This document contains information on products, services and/or processes in development. All information provided here is subject to change without notice. Contact your Intel representative to obtain the latest forecast, schedule, specifications and roadmaps.

The products and services described may contain defects or errors known as errata which may cause deviations from published specifications. Current characterized errata are available on request.

Copies of documents which have an order number and are referenced in this document may be obtained by calling 1-800-548-4725 or by visiting [www.intel.com/design/literature.htm](http://www.intel.com/design/literature.htm).

Intel, the Intel logo, VTune, Cilk, Atom, and Xeon are trademarks of Intel Corporation in the U.S. and/or other countries.

Optimization Notice: Intel's compilers may or may not optimize to the same degree for non-Intel microprocessors for optimizations that are not unique to Intel microprocessors. These optimizations include SSE2, SSE3, and SSSE3 instruction sets and other optimizations. Intel does not guarantee the availability, functionality, or effectiveness of any optimization on microprocessors not manufactured by Intel. Microprocessor-dependent optimizations in this product are intended for use with Intel microprocessors. Certain optimizations not specific to Intel microarchitecture are reserved for Intel microprocessors. Please refer to the applicable product User and Reference Guides for more information regarding the specific instruction sets covered by this notice.

Notice Revision #20110804

\*Other names and brands may be claimed as the property of others

© Intel Corporation.