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## Revision History

<table>
<thead>
<tr>
<th>Version</th>
<th>Description</th>
<th>Date</th>
</tr>
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</table>
| 011     | Updated erratum CF95  
          | Added erratum CF154 | March 2015 |
| 010     | Updated erratum CF139  
          | Added erratum CF153 | January 2015 |
| 009     | Added errata CF150 - CF152 | December 2014 |
| 008     | Added erratum CF149 | November 2014 |
| 007     | Added errata CF137 - CF148  
          | Updated erratum CF125 | October 2014 |
| 006     | Added errata CF130 - CF136 | September 2014 |
| 005     | Updated erratum CF124  
          | Added erratum CF129 | July 2014   |
| 004     | Added errata CF125-CF128 | June 2014   |
| 003     | Added errata CF119-CF124 | May 2014    |
| 002     | Added errata CF107-CF118 | April 2014  |
| 001     | Initial Release | November 2013 |

Intel® Xeon® Processor E7 v2 Product Family  
Specification Update March 2015
This document is an update to the specifications contained in the Nomenclature table below. This document is a compilation of device and documentation errata, specification clarifications and changes. It is intended for hardware system manufacturers and software developers of applications, operating systems, or tools.

Information types defined in Nomenclature are consolidated into the specification update and are no longer published in other documents.

This document may also contain information that was not previously published.

**Nomenclature**

**S-Spec Number** is a five-digit code used to identify products. Products are differentiated by their unique characteristics (for example, core speed, L3 cache size, package type, and so forth) as described in the processor identification information table. Read all notes associated with each S-Spec number.

**Errata** are design defects or errors. These may cause the Intel® Xeon® Processor E7 v2 Product Family's behavior to deviate from published specifications. Hardware and software designed to be used with any given stepping must assume that all errata documented for that stepping are present on all devices.

**Specification Changes** are modifications to the current published specifications. These changes will be incorporated in any new release of the specification.

**Specification Clarifications** describe a specification in greater detail or further highlight a specification’s impact to a complex design situation. These clarifications will be incorporated in any new release of the specification.

**Documentation Changes** are modifications to the current published specifications and may include typographical errors, omissions, or incorrect information from the current published specifications. These will be incorporated in the next release of the specification.

Documentation changes are removed from the sightings report and/or specification update when the appropriate changes are made to the appropriate product specification or user documentation.
Affected Documents

<table>
<thead>
<tr>
<th>Document Title</th>
<th>Document Number</th>
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<tbody>
<tr>
<td>Intel® Xeon® Processor E7-2800/4800/8800 v2 Product Families Datasheet, Volume One</td>
<td>329594</td>
</tr>
<tr>
<td>Intel® Xeon® Processor E7-2800/4800/8800 v2 Product Families Datasheet, Volume Two</td>
<td>329595</td>
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</table>

Notes:
1. Document number subject to change. See IBP for the most up-to-date collateral list. Contact your Intel representative to receive the latest revisions of these documents.

Related Documents

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<tr>
<th>Document Title</th>
<th>Document Number/Location</th>
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<tr>
<td>Intel® 64 and IA-32 Architecture Software Developer Manual, Volume 1: Basic Architecture</td>
<td>253665 1</td>
</tr>
<tr>
<td>Volume 2A: Instruction Set Reference, A-M</td>
<td>253666 1</td>
</tr>
<tr>
<td>Volume 2B: Instruction Set Reference, N-Z</td>
<td>253667 1</td>
</tr>
<tr>
<td>Volume 3A: System Programming Guide, Part 1</td>
<td>253668 1</td>
</tr>
<tr>
<td>Volume 3B: System Programming Guide, Part 2</td>
<td>253669 1</td>
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</table>

Notes:
Summary Table of Changes

The table included in this section indicates the sightings that apply to the Intel® Xeon® Processor E7 v2 Product Family. If a sighting becomes a Known Sample Issue, Intel may fix some of the Known Sample Issues in a future stepping of the component, and account for the other outstanding issues through documentation or specification changes as noted.

Definitions are listed below for terminology used in Table 8 and Table 3.

**Affected stepping column:**

- **X:** This sighting applies to this stepping.
- **Blank:** This sighting is fixed, or does not exist, in the listed stepping.

**Status column:**

- **No Fix:** Root caused to a silicon issue that will not be fixed.
- **Plan Fix:** Root caused to a silicon issue and will be fixed in a future stepping.
- **Fixed:** Root caused to a silicon issue and has been fixed in a subsequent stepping.
- **Spec Change:** Root caused to a specification error that will be updated.
- **Under Investigation:** A root cause has not been determined.
- **Not Reproducible:** The sighting could not be reproduced after it was reported.
- **Third Party:** Root caused to a board, software, driver, BIOS, or third-party silicon issue.

**Change bar**

A change bar in the margin indicates a new Known Sample Issue or Sighting for the Intel® Xeon® Processor E7 v2 Product Family.
<table>
<thead>
<tr>
<th>No.</th>
<th>Stepping</th>
<th>Status</th>
<th>Errata</th>
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<tbody>
<tr>
<td>CF1</td>
<td>X</td>
<td>No Fix</td>
<td>Core Frequencies at or Below the DRAM DDR Frequency May Result in Unpredictable System Behavior.</td>
</tr>
<tr>
<td>CF2</td>
<td>X</td>
<td>No Fix</td>
<td>DWORD Aligned XOR DMA Sources May Prevent Further DMA XOR Progress.</td>
</tr>
<tr>
<td>CF3</td>
<td>X</td>
<td>No Fix</td>
<td>Rank Sparing May Cause an Extended System Stall.</td>
</tr>
<tr>
<td>CF4</td>
<td>X</td>
<td>No Fix</td>
<td>Intel® QuickData Technology DMA Lock Quiescent Flow Causes DMA State Machine to Hang.</td>
</tr>
<tr>
<td>CF5</td>
<td>X</td>
<td>No Fix</td>
<td>Suspending/Resetting a DMA XOR Channel May Cause an Incorrect Data Transfer on Other Active Channels.</td>
</tr>
<tr>
<td>CF6</td>
<td>X</td>
<td>No Fix</td>
<td>Quad Rank DIMMs May Not be Properly Refreshed During IBT_OFF Mode.</td>
</tr>
<tr>
<td>CF7</td>
<td>X</td>
<td>No Fix</td>
<td>Intel® QuickData Technology Continues to Issue Requests After Detecting 64-bit Addressing Errors.</td>
</tr>
<tr>
<td>CF8</td>
<td>X</td>
<td>No Fix</td>
<td>PCIe* TPH Attributes May Result in Unpredictable System Behavior.</td>
</tr>
<tr>
<td>CF9</td>
<td>X</td>
<td>No Fix</td>
<td>PCIe* Rx Common Mode Return Loss is Not Meeting the Specification.</td>
</tr>
<tr>
<td>CF10</td>
<td>X</td>
<td>No Fix</td>
<td>Intel® QuickPath Interconnect (Intel® QPI) Tx AC Common Mode Fails Specification.</td>
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<tr>
<td>CF11</td>
<td>X</td>
<td>No Fix</td>
<td>PCIe* Rx DC Common Mode Impedance is Not Meeting the Specification.</td>
</tr>
<tr>
<td>CF12</td>
<td>X</td>
<td>No Fix</td>
<td>QPILS Reports the VNA/VN0 Credits Available for the Processor Rx Rather Than Tx.</td>
</tr>
<tr>
<td>CF13</td>
<td>X</td>
<td>No Fix</td>
<td>A PECI RdPciConfigLocal Command Referencing a Non-Existent Device May Return an Unexpected Value.</td>
</tr>
<tr>
<td>CF14</td>
<td>X</td>
<td>No Fix</td>
<td>The Vswing of the PCIe* Transmitter Exceeds the Specification.</td>
</tr>
<tr>
<td>CF15</td>
<td>X</td>
<td>No Fix</td>
<td>PECI Write Requests That Require a Retry Will Always Time Out.</td>
</tr>
<tr>
<td>CF16</td>
<td>X</td>
<td>No Fix</td>
<td>The Intel® QPI Link Status Register link_init_status Field Incorrectly Reports “Internal Stall Link Initialization” for Certain Stall Conditions.</td>
</tr>
<tr>
<td>CF17</td>
<td>X</td>
<td>No Fix</td>
<td>The Processor Does Not Detect Intel® QPI RSVD_CHK Field Violations.</td>
</tr>
<tr>
<td>CF18</td>
<td>X</td>
<td>No Fix</td>
<td>Intel® QuickData Technology DMA Non-Page-Aligned Next Source/Destination Addresses May Result in Unpredictable System Behavior.</td>
</tr>
<tr>
<td>CF19</td>
<td>X</td>
<td>No Fix</td>
<td>Intel® QPI May Report a Reserved Value in The Link Initialization Status Field During Link Training.</td>
</tr>
<tr>
<td>CF20</td>
<td>X</td>
<td>No Fix</td>
<td>Enabling Opportunistic Self-Refresh and Pkg C2 State Can Severely Degrade PCIe* Bandwidth.</td>
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<tr>
<td>CF21</td>
<td>X</td>
<td>No Fix</td>
<td>Functionally Benign PCIe* Electrical Specification Violation Compendium.</td>
</tr>
<tr>
<td>CF22</td>
<td>X</td>
<td>No Fix</td>
<td>Patrol Scrubbing During Memory Mirroring May Improperly Signal Uncorrectable Machine Checks.</td>
</tr>
<tr>
<td>CF23</td>
<td>X</td>
<td>No Fix</td>
<td>A Modification To The Multiple Message Enable Field Does Not Affect The AER Interrupt Message Number Field.</td>
</tr>
<tr>
<td>CF24</td>
<td>X</td>
<td>No Fix</td>
<td>Long latency Transactions Can Cause I/O Devices On The Same Link to Time Out.</td>
</tr>
<tr>
<td>CF25</td>
<td>X</td>
<td>No Fix</td>
<td>Coherent Interface Write Cache May Report False Correctable ECC Errors During Cold Reset.</td>
</tr>
<tr>
<td>CF26</td>
<td>X</td>
<td>No Fix</td>
<td>Combining ROL Transactions With Non-ROL Transactions or Marker Skipping Operations May Result in a System Hang.</td>
</tr>
<tr>
<td>CF27</td>
<td>X</td>
<td>No Fix</td>
<td>Excessive DRAM RAPL Power Throttling May Lead to a System Hang or USB Device Offlining.</td>
</tr>
<tr>
<td>CF28</td>
<td>X</td>
<td>No Fix</td>
<td>TSOD-Related SMBus Transactions may not Complete When Package C-States are Enabled.</td>
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<tr>
<td>No.</td>
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<tr>
<td>CF29</td>
<td>X</td>
<td>No Fix</td>
<td>The Integrated Memory Controller does not enforce CKE High For tXSDLL DCLKs After Self-Refresh.</td>
</tr>
<tr>
<td>CF30</td>
<td>X</td>
<td>No Fix</td>
<td>Intel® QuickData Technology DMA Suspend does not Transition From ARMED to HALT State.</td>
</tr>
<tr>
<td>CF31</td>
<td>X</td>
<td>No Fix</td>
<td>Routing Intel® High Definition Audio Traffic Through VC1 May Result in System Hang.</td>
</tr>
<tr>
<td>CF32</td>
<td>X</td>
<td>No Fix</td>
<td>Patrol Scrubbing does not Skip Ranks Disabled After DDR Training.</td>
</tr>
<tr>
<td>CF33</td>
<td>X</td>
<td>No Fix</td>
<td>DR6.B0-B3 May Not Report All Breakpoints Matched When a MOV/POP SS is Followed by a REP MOVSB or STOSB</td>
</tr>
<tr>
<td>CF34</td>
<td>X</td>
<td>No Fix</td>
<td>64-bit REP MOVSB/STOSB May Clear The Upper 32-bits of RCX, RDI And RSI Before Any Data is Transferred</td>
</tr>
<tr>
<td>CF35</td>
<td>X</td>
<td>No Fix</td>
<td>An Interrupt Recognized Prior to First Iteration of REP MOVSB/STOSB May Result EFLAGS.RF Being Incorrectly Set</td>
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<tr>
<td>CF36</td>
<td>X</td>
<td>No Fix</td>
<td>Instructions Retired Event May Over Count Execution of IRET Instructions</td>
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<tr>
<td>CF37</td>
<td>X</td>
<td>No Fix</td>
<td>An Event May Intervene Before a System Management Interrupt That Results from IN or INS</td>
</tr>
<tr>
<td>CF38</td>
<td>X</td>
<td>No Fix</td>
<td>Execution of VAESIMC or VAESKEYGENASSIST With An Illegal Value for VEX.vvvv May Produce a #NM Exception</td>
</tr>
<tr>
<td>CF39</td>
<td>X</td>
<td>No Fix</td>
<td>An Event May Intervene Before a System Management Interrupt That Results from IN or INS</td>
</tr>
<tr>
<td>CF40</td>
<td>X</td>
<td>No Fix</td>
<td>Successive Fixed Counter Overflows May be Discarded</td>
</tr>
<tr>
<td>CF41</td>
<td>X</td>
<td>No Fix</td>
<td>Execution of FSXSAVE or FXRSTOR With the VEX Prefix May Produce a #NM Exception</td>
</tr>
<tr>
<td>CF42</td>
<td>X</td>
<td>No Fix</td>
<td>VM Exits Due to “NMI-Window Exiting” May Not Occur Following a VM Entry to the Shutdown State</td>
</tr>
<tr>
<td>CF43</td>
<td>X</td>
<td>No Fix</td>
<td>Execution of INVVPID Outside 64-Bit Mode Cannot Invalidate Translations For 64-Bit Linear Addresses</td>
</tr>
<tr>
<td>CF44</td>
<td>X</td>
<td>No Fix</td>
<td>REP MOVSB May Incorrectly Update ECX, ESI, and EDI</td>
</tr>
<tr>
<td>CF45</td>
<td>X</td>
<td>No Fix</td>
<td>Performance-Counter Overflow Indication May Cause Undesired Behavior</td>
</tr>
<tr>
<td>CF46</td>
<td>X</td>
<td>No Fix</td>
<td>VEX.L is not Ignored with VCVT*2SI Instructions</td>
</tr>
<tr>
<td>CF47</td>
<td>X</td>
<td>No Fix</td>
<td>Concurrently Changing the Memory Type and Page Size May Lead to a System Hang</td>
</tr>
<tr>
<td>CF48</td>
<td>X</td>
<td>No Fix</td>
<td>MCI_ADDR May be Incorrect For Cache Parity Errors</td>
</tr>
<tr>
<td>CF49</td>
<td>X</td>
<td>No Fix</td>
<td>Instruction Fetches Page-Table Walks May be Made Speculatively to Uncacheable Memory</td>
</tr>
<tr>
<td>CF50</td>
<td>X</td>
<td>No Fix</td>
<td>REP MOVVS/STOS Executing with Fast Strings Enabled and Crossing Page Boundaries with Inconsistent Memory Types may use an Incorrect Data Size or Lead to Memory-Ordering Violations</td>
</tr>
<tr>
<td>CF51</td>
<td>X</td>
<td>No Fix</td>
<td>The Processor May Not Properly Execute Code Modified Using a Floating-Point Store</td>
</tr>
<tr>
<td>CF52</td>
<td>X</td>
<td>No Fix</td>
<td>VM Exits Due to GETSEC May Save an Incorrect Value for “Blocking by STI” in the Context of Probe-Mode Redirection</td>
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<tr>
<td>CF53</td>
<td>X</td>
<td>No Fix</td>
<td>IA32_MC5_CTL2 is Not Cleared by a Warm Reset</td>
</tr>
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<td>CF54</td>
<td>X</td>
<td>No Fix</td>
<td>The Processor May Report a #TS Instead of a #GP Fault</td>
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<tr>
<td>CF55</td>
<td>X</td>
<td>No Fix</td>
<td>IO_SMI Indication in SMRAM State Save Area May be Set Incorrectly</td>
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<tr>
<td>CF56</td>
<td>X</td>
<td>No Fix</td>
<td>Performance Monitor SSE Retired Instructions May Return Incorrect Values</td>
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<td>Status</td>
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<td>CF57</td>
<td>X</td>
<td>No Fix</td>
<td>IRET under Certain Conditions May Cause an Unexpected Alignment Check Exception</td>
</tr>
<tr>
<td>CF58</td>
<td>X</td>
<td>No Fix</td>
<td>Performance Monitoring Event FP_MMX_TRANS_TO_MMX May Not Count Some Transitions</td>
</tr>
<tr>
<td>CF59</td>
<td>X</td>
<td>No Fix</td>
<td>General Protection Fault (#GP) for Instructions Greater than 15 Bytes May be Preempted</td>
</tr>
<tr>
<td>CF60</td>
<td>X</td>
<td>No Fix</td>
<td>LBR, BTS, BTM May Report a Wrong Address When an Exception/Interrupt Occurs in 64-bit Mode</td>
</tr>
<tr>
<td>CF61</td>
<td>X</td>
<td>No Fix</td>
<td>Incorrect Address Computed For Last Byte of FXSAVE/FXRSTOR or XSAVE/XRSTOR Image Leads to Partial Memory Update</td>
</tr>
<tr>
<td>CF62</td>
<td>X</td>
<td>No Fix</td>
<td>Values for LBR/BTS/BTM Will be Incorrect after an Exit from SMM</td>
</tr>
<tr>
<td>CF63</td>
<td>X</td>
<td>No Fix</td>
<td>EFLAGS Discrepancy on Page Faults and on EPT-Induced VM Exits after a Translation Change</td>
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<tr>
<td>CF64</td>
<td>X</td>
<td>No Fix</td>
<td>80-B3 Bits in DR6 For Non-Enabled Breakpoints May Be Incorrectly Set</td>
</tr>
<tr>
<td>CF65</td>
<td>X</td>
<td>No Fix</td>
<td>MCI_Status Overflow Bit May Be Incorrectly Set on a Single Instance of a DTLB Error</td>
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<tr>
<td>CF66</td>
<td>X</td>
<td>No Fix</td>
<td>Debug Exception Flags DR6.B0-B3 Flags May be Incorrect for Disabled Breakpoints</td>
</tr>
<tr>
<td>CF67</td>
<td>X</td>
<td>No Fix</td>
<td>LER MSRs May be Unreliable</td>
</tr>
<tr>
<td>CF68</td>
<td>X</td>
<td>No Fix</td>
<td>Storage of PEBS Record Delayed Following Execution of MOV SS or STI</td>
</tr>
<tr>
<td>CF69</td>
<td>X</td>
<td>No Fix</td>
<td>PEBS Record Not Updated When in Probe Mode</td>
</tr>
<tr>
<td>CF70</td>
<td>X</td>
<td>No Fix</td>
<td>Faulting MMX Instruction May Incorrectly Update x87 FPU Tag Word</td>
</tr>
<tr>
<td>CF71</td>
<td>X</td>
<td>No Fix</td>
<td>#GP on Segment Selector Descriptor That Straddles Canonical Boundary May Not Provide Correct Exception Error Code</td>
</tr>
<tr>
<td>CF72</td>
<td>X</td>
<td>No Fix</td>
<td>APIC Error “Received Illegal Vector” May Be Lost</td>
</tr>
<tr>
<td>CF73</td>
<td>X</td>
<td>No Fix</td>
<td>Changing the Memory Type for an In-Use Page Translation May Lead to Memory-Ordering Violations</td>
</tr>
<tr>
<td>CF74</td>
<td>X</td>
<td>No Fix</td>
<td>Reported Memory Type May Not be Used to Access the VMCS and Referenced Structures</td>
</tr>
<tr>
<td>CF75</td>
<td>X</td>
<td>No Fix</td>
<td>LBR, BTM or BTS Records May have Incorrect Branch From Information After an Enhanced Intel SpeedStep® Technology/T-state/S-state/C1E Transition or Adaptive Thermal Throttling</td>
</tr>
<tr>
<td>CF76</td>
<td>X</td>
<td>No Fix</td>
<td>FP Data Operand Pointer May Be Incorrectly Calculated After an FP Access Which Wraps a 4-Byte Boundary in Code That Uses 32-Bit Address Size in 64-bit Mode</td>
</tr>
<tr>
<td>CF77</td>
<td>X</td>
<td>No Fix</td>
<td>VMREAD/VMWRITE Instruction May Not Fail When Accessing an Unsupported Field in VMCS</td>
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<tr>
<td>CF78</td>
<td>X</td>
<td>No Fix</td>
<td>An Unexpected PMI May Occur After Writing a Large Value to IA32_FIXED_CTR2</td>
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<tr>
<td>CF79</td>
<td>X</td>
<td>No Fix</td>
<td>A Write to the IA32_FIXED_CTR1 MSR May Result in Incorrect Value in Certain Conditions</td>
</tr>
<tr>
<td>CF80</td>
<td>X</td>
<td>No Fix</td>
<td>#GP May be Signaled When Invalid VEX Prefix Precedes Conditional Branch Instructions</td>
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<tr>
<td>CF81</td>
<td>X</td>
<td>No Fix</td>
<td>Interrupt From Local APIC Timer May Not be Detectable While Being Delivered</td>
</tr>
<tr>
<td>CF82</td>
<td>X</td>
<td>No Fix</td>
<td>PCMPESTRI, PCMPESTRM, VPCMPESTRI and VPCMPESTRM Always Operate with 32-bit Length Registers</td>
</tr>
<tr>
<td>CF83</td>
<td>X</td>
<td>No Fix</td>
<td>During Package Power States Repeated PCIe* and/or DMI L1 Transitions May Cause a System Hang</td>
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</table>
## Table 1. Summary Table of Changes (Sheet 4 of 6)

<table>
<thead>
<tr>
<th>No.</th>
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<th>Errata</th>
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<tr>
<td>CF84</td>
<td>X</td>
<td>No Fix</td>
<td>RDMSR of IA32_PERFEVTSEL4-7 May Return an Incorrect Result</td>
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<tr>
<td>CF85</td>
<td>X</td>
<td>No Fix</td>
<td>MONITOR or CLFLUSH on the Local XAPIC’s Address Space Results in Hang</td>
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<tr>
<td>CF86</td>
<td>X</td>
<td>No Fix</td>
<td>PCMPESTR1, PCMPESTR2, VPCMPWOP and VPCMPWOP2 Always Operate With 32-bit Length Registers</td>
</tr>
<tr>
<td>CF87</td>
<td>X</td>
<td>No Fix</td>
<td>Clock Modulation Duty Cycle Cannot Be Programmed to 6.25%</td>
</tr>
<tr>
<td>CF88</td>
<td>X</td>
<td>No Fix</td>
<td>Processor May Livelock During On Demand Clock Modulation</td>
</tr>
<tr>
<td>CF89</td>
<td>X</td>
<td>No Fix</td>
<td>Performance Monitor Counters May Produce Incorrect Results</td>
</tr>
<tr>
<td>CF90</td>
<td>X</td>
<td>No Fix</td>
<td>Virtual-APIC Page Accesses with 32-Bit PAE Paging May Cause a System Crash</td>
</tr>
<tr>
<td>CF91</td>
<td>X</td>
<td>No Fix</td>
<td>IA32_FEATURE_CONTROL MSR May be Un-Initialized on a Cold Reset</td>
</tr>
<tr>
<td>CF92</td>
<td>X</td>
<td>No Fix</td>
<td>PEBS May Unexpectedly Signal a PMI After the PEBS Buffer is Full</td>
</tr>
<tr>
<td>CF93</td>
<td>X</td>
<td>No Fix</td>
<td>Execution of GETSEC[SEXIT] May Cause a Debug Exception to Be Lost</td>
</tr>
<tr>
<td>CF94</td>
<td>X</td>
<td>No Fix</td>
<td>An Uncorrectable Error Logged in IA32_MC2_STATUS May also Result in a System Hang</td>
</tr>
<tr>
<td>CF95</td>
<td>X</td>
<td>No Fix</td>
<td>The Corrected Error Count Overflow Bit in IA32_MC0_STATUS Is Not Updated When the UC Bit is Set</td>
</tr>
<tr>
<td>CF96</td>
<td>X</td>
<td>No Fix</td>
<td>IA32_VMCS_ENUM MSR (48AH) Does Not Properly Report the Highest Index Value Used for VMCS Encoding</td>
</tr>
<tr>
<td>CF97</td>
<td>X</td>
<td>No Fix</td>
<td>The Upper 32 Bits of CR3 May be Incorrectly Used With 32-Bit Paging</td>
</tr>
<tr>
<td>CF98</td>
<td>X</td>
<td>No Fix</td>
<td>EPT Violations May Report Bits 11:0 of Guest Linear Address Incorrectly</td>
</tr>
<tr>
<td>CF99</td>
<td>X</td>
<td>No Fix</td>
<td>Intel® QuickData Technology DMA Access to Invalid Memory Address May Cause System Hang</td>
</tr>
<tr>
<td>CF100</td>
<td>X</td>
<td>No Fix</td>
<td>CPUID Faulting is Not Enumerated Properly</td>
</tr>
<tr>
<td>CF101</td>
<td>X</td>
<td>No Fix</td>
<td>TSC is Not Affected by Warm Reset</td>
</tr>
<tr>
<td>CF102</td>
<td>X</td>
<td>No Fix</td>
<td>PECI_WAKE_MODE is Always Reported as Disabled</td>
</tr>
<tr>
<td>CF103</td>
<td>X</td>
<td>No Fix</td>
<td>Poisoned PCE1* AtomicOp Completions May Return an Incorrect Byte Count</td>
</tr>
<tr>
<td>CF104</td>
<td>X</td>
<td>No Fix</td>
<td>Incorrect Speed and De-emphasis Level Selection During DMI Compliance Testing</td>
</tr>
<tr>
<td>CF105</td>
<td>X</td>
<td>No Fix</td>
<td>PCE1* Device 3 Does Not Log an Error in UNCERRSTS When an Invalid Sequence Number in an Ack DLLP is Received</td>
</tr>
<tr>
<td>CF106</td>
<td>X</td>
<td>No Fix</td>
<td>Programmable Ratio Limits For Turbo Mode is Reported as Disabled</td>
</tr>
<tr>
<td>CF107</td>
<td>X</td>
<td>No Fix</td>
<td>PCE1* TLPs in Disabled VC Are Not Reported as Malformed</td>
</tr>
<tr>
<td>CF108</td>
<td>X</td>
<td>No Fix</td>
<td>PCE1* Link May Fail to Train to 8.0 GT/s</td>
</tr>
<tr>
<td>CF109</td>
<td>X</td>
<td>No Fix</td>
<td>PCE1* Header of a Malformed TLP is Logged Incorrectly</td>
</tr>
<tr>
<td>CF110</td>
<td>X</td>
<td>No Fix</td>
<td>PCE1* May Associate Lanes That Are Not Part of Initial Link Training to L0 During Upconfiguration</td>
</tr>
<tr>
<td>CF111</td>
<td>X</td>
<td>No Fix</td>
<td>Single PCE1* ACS Violation or UR Response May Result in Multiple Correctable Errors Logged</td>
</tr>
<tr>
<td>CF112</td>
<td>X</td>
<td>No Fix</td>
<td>PCE1* Extended Tag Field May be Improperly Set</td>
</tr>
<tr>
<td>CF113</td>
<td>X</td>
<td>No Fix</td>
<td>Power Meter May Under-Estimate Package Power</td>
</tr>
<tr>
<td>CF114</td>
<td>X</td>
<td>No Fix</td>
<td>DTS2.0 May Report Inaccurate Temperature Margin</td>
</tr>
<tr>
<td>CF115</td>
<td>X</td>
<td>No Fix</td>
<td>A DMI UR May Unexpectedly Cause a CATERR# After a Warm Reset</td>
</tr>
<tr>
<td>CF116</td>
<td>X</td>
<td>No Fix</td>
<td>PCE1* May Not be Able to Access IIO CSRs</td>
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<tr>
<td>No.</td>
<td>Stepping</td>
<td>Status</td>
<td>Errata</td>
</tr>
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<td>------</td>
<td>----------</td>
<td>---------</td>
<td>------------------------------------------------------------------------</td>
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<tr>
<td>CF117</td>
<td>X</td>
<td>No Fix</td>
<td>Spurious Patrol Scrub Errors Observed During a Warm Reset</td>
</tr>
<tr>
<td>CF118</td>
<td>X</td>
<td>No Fix</td>
<td>PCIe Slot Status Register Command Completed bit not always updated on any configuration write to the Slot Control Register</td>
</tr>
<tr>
<td>CF119</td>
<td>X</td>
<td>No Fix</td>
<td>Platform Recovery After a Machine Check May Fail</td>
</tr>
<tr>
<td>CF120</td>
<td>X</td>
<td>No Fix</td>
<td>PECI May be Non-responsive When System is in BMC Init Mode</td>
</tr>
<tr>
<td>CF121</td>
<td>X</td>
<td>No Fix</td>
<td>A CATERR# May Be Observed During Warm Reset when Intel SMI2 Clock Stop is Enabled</td>
</tr>
<tr>
<td>CF122</td>
<td>X</td>
<td>No Fix</td>
<td>Surprise Down Error Status is Not Set Correctly on DMI Port</td>
</tr>
<tr>
<td>CF123</td>
<td>X</td>
<td>No Fix</td>
<td>Processor May Issue Unexpected NAK DLLP Upon PCIe* L1 Exit</td>
</tr>
<tr>
<td>CF124</td>
<td>X</td>
<td>No Fix</td>
<td>A MOV to CR3 When EPT is Enabled May Lead to an Unexpected Page Fault or an Incorrect Page Translation</td>
</tr>
<tr>
<td>CF125</td>
<td>X</td>
<td>No Fix</td>
<td>Reading Intel® SMI2 Broadcast CSRs May Return Incorrect Data</td>
</tr>
<tr>
<td>CF126</td>
<td>X</td>
<td>No Fix</td>
<td>Intel QPI LLR.REQ Sent After a PHY Reset May Cause a UC Machine Check in CRC16 Mode</td>
</tr>
<tr>
<td>CF127</td>
<td>X</td>
<td>No Fix</td>
<td>RTID_POOL_CONFIG Registers Incorrectly Behave as a Read-Write Registers</td>
</tr>
<tr>
<td>CF128</td>
<td>X</td>
<td>No Fix</td>
<td>Catastrophic Trip Triggered at Lower Than Expected Temperatures</td>
</tr>
<tr>
<td>CF129</td>
<td>X</td>
<td>No Fix</td>
<td>PCIe* Hot-Plug Slot Status Register May Not Indicate Command Completed</td>
</tr>
<tr>
<td>CF130</td>
<td>X</td>
<td>No Fix</td>
<td>PCIe* Correctable Error Status Register May Not Log Receiver Error at 8.0 GT/s</td>
</tr>
<tr>
<td>CF131</td>
<td>X</td>
<td>No Fix</td>
<td>Heavy Memory-to-Memory Traffic on DMA Channels During ROL Traffic May Cause a Machine Check or Hang</td>
</tr>
<tr>
<td>CF132</td>
<td>X</td>
<td>No Fix</td>
<td>Configuring PCIe* Port 3a as an NTB Disables EOI Forwarding to Port 2a</td>
</tr>
<tr>
<td>CF133</td>
<td>X</td>
<td>No Fix</td>
<td>PCIe* LBMS Bit Incorrectly Set</td>
</tr>
<tr>
<td>CF134</td>
<td>X</td>
<td>No Fix</td>
<td>PCIe* DLW is Not Supported When Operating at 8 GT/s</td>
</tr>
<tr>
<td>CF135</td>
<td>X</td>
<td>No Fix</td>
<td>Memory Online Request May be Lost When Package C-States Are Enabled</td>
</tr>
<tr>
<td>CF136</td>
<td>X</td>
<td>No Fix</td>
<td>Spurious Patrol Scrub Errors May Be Reported During Exit From Deep Package C-States</td>
</tr>
<tr>
<td>CF137</td>
<td>X</td>
<td>No Fix</td>
<td>Local PCIe* P2P Traffic on x4 Ports May Cause a System Hang</td>
</tr>
<tr>
<td>CF138</td>
<td>X</td>
<td>No Fix</td>
<td>NTB Operating In NTB/RP Mode May Complete Transactions With Incorrect ReqID</td>
</tr>
<tr>
<td>CF139</td>
<td>X</td>
<td>No Fix</td>
<td>Warm Reset May Cause PCIe And Memory Hot-Plug Sequencing Failure</td>
</tr>
<tr>
<td>CF140</td>
<td>X</td>
<td>No Fix</td>
<td>Performance Monitoring IA32_PERF_GLOBAL_STATUS.CondChgd Bit Not Cleared by Reset</td>
</tr>
<tr>
<td>CF141</td>
<td>X</td>
<td>No Fix</td>
<td>Intel ® QuickData Technology DMA Engine Read Request that Receives a Master Abort or Completer Abort Will Hang</td>
</tr>
<tr>
<td>CF142</td>
<td>X</td>
<td>No Fix</td>
<td>PCIe* TLP Translation Request Errors Are Not Properly Logged For Invalid Memory Writes</td>
</tr>
<tr>
<td>CF143</td>
<td>X</td>
<td>No Fix</td>
<td>Threshold-Based Status Indicator Not Updated After a UC or UCR Occurs</td>
</tr>
<tr>
<td>CF144</td>
<td>X</td>
<td>No Fix</td>
<td>PCIe* Slave Loopback May Transmit Incorrect Sync Headers</td>
</tr>
<tr>
<td>CF145</td>
<td>X</td>
<td>No Fix</td>
<td>PCIe* Type 1 VDMs May be Silently Dropped</td>
</tr>
<tr>
<td>CF146</td>
<td>X</td>
<td>No Fix</td>
<td>Writing PCIe* Port 2A DEVCTRL May Have Side Effects When Port 2 is Bifurcated</td>
</tr>
<tr>
<td>CF147</td>
<td>X</td>
<td>No Fix</td>
<td>Performance Monitor Instructions Retired Event May Not Count Consistently</td>
</tr>
<tr>
<td>CF148</td>
<td>X</td>
<td>No Fix</td>
<td>Patrol Scrubbing Doesn’t Skip Ranks Disabled After DDR Training</td>
</tr>
</tbody>
</table>
## Table 1. Summary Table of Changes (Sheet 6 of 6)

<table>
<thead>
<tr>
<th>No.</th>
<th>Stepping</th>
<th>Status</th>
<th>Errata</th>
</tr>
</thead>
<tbody>
<tr>
<td>CF149</td>
<td>X</td>
<td>No Fix</td>
<td>The System May Shut Down Unexpectedly During a Warm Reset</td>
</tr>
<tr>
<td>CF150</td>
<td>X</td>
<td>No Fix</td>
<td>Intel® VT-d Memory Check Error on an Intel® QuickData Technology Channel May Cause All Other Channels to Master Abort</td>
</tr>
<tr>
<td>CF151</td>
<td>X</td>
<td>No Fix</td>
<td>Writes To Some Control Register Bits Ignore Byte Enable</td>
</tr>
<tr>
<td>CF152</td>
<td>X</td>
<td>No Fix</td>
<td>VMSE SVID And SDID CSR Writes Do Not Behave as Expected</td>
</tr>
<tr>
<td>CF153</td>
<td>X</td>
<td>No Fix</td>
<td>Instruction Fetch May Cause Machine Check if Page Size and Memory Type Was Changed Without Invalidation</td>
</tr>
<tr>
<td>CF154</td>
<td>X</td>
<td>No Fix</td>
<td>High Frequency Noise on DDR SMBus Signals May Prevent Proper Detection of Memory</td>
</tr>
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</table>

## Table 2. Specification Changes

<table>
<thead>
<tr>
<th>No.</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.</td>
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</tr>
</tbody>
</table>

## Table 3. Specification Clarification

<table>
<thead>
<tr>
<th>No.</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
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</tbody>
</table>

## Table 4. Documentation Changes

<table>
<thead>
<tr>
<th>No.</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.</td>
<td></td>
</tr>
</tbody>
</table>
# BIOS ACM Errata Summary

## Table 5. Intel® Xeon® Processor E7 v2 Product Family BIOS ACM Errata

<table>
<thead>
<tr>
<th>No.</th>
<th>Release</th>
<th>Status</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
## SINIT ACM Errata Summary

<table>
<thead>
<tr>
<th>No.</th>
<th>Release</th>
<th>Status</th>
<th>Description</th>
</tr>
</thead>
</table>

Table 6. Intel® Xeon® Processor E7 v2 Product Family SINIT ACM Errata
Component identification

The Intel® Xeon® Processor E7 v2 Product Family stepping can be identified by the following register contents.

Table 7. Intel® Xeon® Processor E7 v2 Product Family signature/version

<table>
<thead>
<tr>
<th>Reserved</th>
<th>Extended family</th>
<th>Extended model</th>
<th>Reserved</th>
<th>Processor type</th>
<th>Family code</th>
<th>Model number</th>
<th>Stepping ID</th>
</tr>
</thead>
<tbody>
<tr>
<td>00000000b</td>
<td>0011b</td>
<td>00b</td>
<td>0110b</td>
<td>1110b</td>
<td>D1=0111b</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Notes:
1. The Extended Family, bits [27:20] are used in conjunction with the Family Code, specified in bits [11:8], to indicate whether the processor belongs to the Intel®386™, Intel®486™, Pentium®, Pentium® Pro, Pentium® 4, Intel® Core™ processor family, or Intel® Core™ i7 family.
2. The Extended Model, bits [19:16] in conjunction with the Model Number, specified in bits [7:4], are used to identify the model of the processor within the processor's family.
3. The Processor Type, specified in bits [13:12] indicates whether the processor is an original OEM processor, an OverDrive processor, or a dual processor (capable of being used in a dual processor system).
5. The Model Number corresponds to bits [7:4] of the EDX register after RESET, bits [7:4] of the EAX register after the CPUID instruction is executed with a 1 in the EAX register, and the model field of the Device ID register accessible through Boundary Scan.
6. The Stepping ID in bits [3:0] indicates the revision number of that model. See Table 8 for the processor stepping ID number in the CPUID information.

When EAX is initialized to a value of ‘1’, the CPUID instruction returns the Extended Family, Extended Model, Processor Type, Family Code, Model Number, and Stepping ID in the EAX register. Note that the EDX processor signature value after reset is equivalent to the processor signature output value in the EAX register.

Cache and TLB descriptor parameters are provided in the EAX, EBX, ECX, and EDX registers after the CPUID instruction is executed with a 2 in the EAX register.
Identification Information

Component Marking

The Intel® Xeon® Processor E7 v2 Product Family can be identified by the following component markings:

Figure 1. Processor top-side marking (example)

Legend: Mark text (production mark):
GRP1LINE1:i{M}{C}YY
GRP1LINE2:SUB-BRAND PROC#
GRP1LINE3:SSPEC SPEED
GRP1LINE4:XXXXX
GRP1LINES:{FPO} {e4}

Table 8. Intel® Xeon® Processor E7 v2 Product Family identification (Sheet 1 of 2)

<table>
<thead>
<tr>
<th>S-spec number</th>
<th>Processor stepping</th>
<th>CPUID</th>
<th>Core frequency (GHz)/Intel® QuickPath Interconnect (GT/s)/Intel® SMI (GT/s)</th>
<th>Number of cores</th>
<th>Cache size (MB)</th>
<th>Number of supported sockets</th>
</tr>
</thead>
<tbody>
<tr>
<td>R1ET D1</td>
<td>0x0306E7</td>
<td>2.8 GHz / 8 GT/s / 2.6 GT/s</td>
<td>15</td>
<td>37.5</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>R1GH D1</td>
<td>0x0306E7</td>
<td>2.5 GHz / 8 GT/s / 2.6 GT/s</td>
<td>15</td>
<td>37.5</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>R1GJ D1</td>
<td>0x0306E7</td>
<td>2.3 GHz / 8 GT/s / 2.6 GT/s</td>
<td>15</td>
<td>30</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>R1GK D1</td>
<td>0x0306E7</td>
<td>2.3 GHz / 7.2 GT/s / 2.13 GT/s</td>
<td>12</td>
<td>24</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>R1GL D1</td>
<td>0x0306E7</td>
<td>2.8 GHz / 8 GT/s / 2.6 GT/s</td>
<td>15</td>
<td>37.5</td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>R1GM D1</td>
<td>0x0306E7</td>
<td>2.5 GHz / 8 GT/s / 2.6 GT/s</td>
<td>15</td>
<td>37.5</td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>R1GN D1</td>
<td>0x0306E7</td>
<td>2.3 GHz / 8 GT/s / 2.6 GT/s</td>
<td>15</td>
<td>30</td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>R1GP D1</td>
<td>0x0306E7</td>
<td>2.3 GHz / 7.2 GT/s / 2.13 GT/s</td>
<td>12</td>
<td>24</td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>R1GQ D1</td>
<td>0x0306E7</td>
<td>2.3 GHz / 8 GT/s / 2.6 GT/s</td>
<td>15</td>
<td>37.5</td>
<td>2</td>
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</tr>
<tr>
<td>R1GR D1</td>
<td>0x0306E7</td>
<td>2.3 GHz / 8 GT/s / 2.6 GT/s</td>
<td>15</td>
<td>30</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>R1F3 D1</td>
<td>0x0306E7</td>
<td>2.3 GHz / 7.2 GT/s / 2.13 GT/s</td>
<td>12</td>
<td>24</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>R1GS D1</td>
<td>0x0306E7</td>
<td>2.2 GHz / 8 GT/s / 2.6 GT/s</td>
<td>15</td>
<td>37.5</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>R1GT D1</td>
<td>0x0306E7</td>
<td>3.0 GHz / 8 GT/s / 2.6 GT/s</td>
<td>12</td>
<td>30</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>R1GU D1</td>
<td>0x0306E7</td>
<td>2.2 GHz / 7.2 GT/s / 2.13 GT/s</td>
<td>10</td>
<td>20</td>
<td>4</td>
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</tr>
<tr>
<td>R1GV D1</td>
<td>0x0306E7</td>
<td>2.8 GHz / 8 GT/s / 2.6 GT/s</td>
<td>15</td>
<td>37.5</td>
<td>2</td>
<td></td>
</tr>
<tr>
<td>R1GW D1</td>
<td>0x0306E7</td>
<td>3.2 GHz / 8 GT/s / 2.6 GT/s</td>
<td>10</td>
<td>37.5</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>R1GX D1</td>
<td>0x0306E7</td>
<td>2.6 GHz / 8 GT/s / 2.6 GT/s</td>
<td>12</td>
<td>30</td>
<td>4</td>
<td></td>
</tr>
<tr>
<td>R1GY D1</td>
<td>0x0306E7</td>
<td>1.8 GHz / 6.4 GT/s / 2.13 GT/s</td>
<td>6</td>
<td>12</td>
<td>4</td>
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</tr>
</tbody>
</table>
Platforms supporting Intel® Trusted Execution Technology (Intel® TXT) must ship with authenticated control modules—software binaries used to establish a root of trust.

BIOS launches the BIOS ACM (authenticated control module) to establish a static root of trust at power-on. The measured launch environment launches the SINIT ACM to establish a dynamic root of trust at MLE (Measured Launch Event) launch.

### Table 8. Intel® Xeon® Processor E7 v2 Product Family identification (Sheet 2 of 2)

<table>
<thead>
<tr>
<th>S-spec number</th>
<th>Processor stepping</th>
<th>CPUID</th>
<th>Core frequency (GHz)/Intel® QuickPath Interconnect (GT/s)/Intel® SMI (GT/s)</th>
<th>Number of cores</th>
<th>Cache size (MB)</th>
<th>Number of supported sockets</th>
</tr>
</thead>
<tbody>
<tr>
<td>R1GZ</td>
<td>D1</td>
<td>0x0306E7</td>
<td>3.4 GHz / 8 GT/s / 2.6 GT/s</td>
<td>6</td>
<td>37.5</td>
<td>8</td>
</tr>
<tr>
<td>R1H0</td>
<td>D1</td>
<td>0x0306E7</td>
<td>2.0 GHz / 7.2 GT/s / 2.13 GT/s</td>
<td>8</td>
<td>16</td>
<td>4</td>
</tr>
<tr>
<td>R1FD</td>
<td>D1</td>
<td>0x0306E7</td>
<td>1.9 GHz / 6.4 GT/s / 2.13 GT/s</td>
<td>6</td>
<td>12</td>
<td>4</td>
</tr>
<tr>
<td>R1NR</td>
<td>D1</td>
<td>0x0306E7</td>
<td>2.8 GHz / 8 GT/s / 2.6 GT/s</td>
<td>15</td>
<td>37.5</td>
<td>8</td>
</tr>
</tbody>
</table>

### Intel® Trusted Execution Technology Authenticated Control Modules

### Table 9. Intel® Xeon® Processor E7 v2 Product Family BIOS ACM releases

<table>
<thead>
<tr>
<th>Version</th>
<th>Release date</th>
<th>Release</th>
<th>Signature</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0PC5</td>
<td>September 2013</td>
<td>PC</td>
<td>Production signed, non-production-worthy (Production/NPW)</td>
</tr>
<tr>
<td>1.21</td>
<td>January 2014</td>
<td>PV2</td>
<td>Production signed, production-worthy (Production/PW)</td>
</tr>
</tbody>
</table>

### Table 10. Intel® Xeon® Processor E7 v2 Product Family SINIT ACM releases

<table>
<thead>
<tr>
<th>Version</th>
<th>Release date</th>
<th>Release</th>
<th>Signature</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.0PC5</td>
<td>September 2013</td>
<td>PC</td>
<td>Production signed, non-production-worthy (Production/NPW)</td>
</tr>
<tr>
<td>1.0PC5</td>
<td>September 2013</td>
<td>PC</td>
<td>Production signed, production-worthy (Production/PW)</td>
</tr>
<tr>
<td>1.1</td>
<td>December 2013</td>
<td>PV</td>
<td>Production signed, production-worthy (Production/PW)</td>
</tr>
</tbody>
</table>
Errata

**CF1** Core Frequencies at or Below the DRAM DDR Frequency May Result in Unpredictable System Behavior.

**Problem:** The Enhanced Intel SpeedStep® Technology can dynamically adjust the core operating frequency to as low as 1200 MHz. Due to this erratum, under complex conditions and when the cores are operating at or below the DRAM DDR frequency, unpredictable system behavior may result.

**Implication:** Systems using Enhanced Intel SpeedStep Technology with DDR3-1333 or DDR3-1600 memory devices are subject to unpredictable system behavior.

**Workaround:** It is possible for the BIOS to contain a workaround for this erratum.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF2** DWORD Aligned XOR DMA Sources May Prevent Further DMA XOR Progress.

**Problem:** XOR DMA channels may stop further progress in the presence of Locks/PHOLDs if the source pointed to by a DMA XOR descriptor is not cacheline aligned.

**Implication:** Non-cacheline aligned DMA XOR sources may hang both channels 0 and 1. A reset is required in order to recover from the hang. Legacy DMA descriptors on any channel have no source alignment restrictions.

**Workaround:** Software must either:
- Ensure XOR DMA descriptors only point to cacheline aligned sources (best performance) OR
- A legacy DMA copy must be used prior to non-cacheline aligned DMA operations to guarantee that the source misalignment is on DWORD15 of the cacheline. The required source that must be misaligned to DWORD15, depends on the following desired subsequent DMA XOR operations:
  - DMA XOR Validate (RAID5/ P-Only): The P-source must be misaligned to DWORD15 (last DWORD).
  - DMA XOR Validate (RAID6/P+Q): The Q-source must be misaligned to DWORD15 (last DWORD).
  - DMA XOR Generate or Update: The last source (which will be different based on numblk) must be misaligned to DWORD15 (last DWORD).

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF3** Rank Sparing May Cause an Extended System Stall.

**Problem:** The Integrated Memory Controller sequencing during a rank sparing copy operation blocks all writes to the memory region associated with the rank being taken out of service. Due to this erratum, this block can result in a system stall that persists until the sparing copy operation completes.

**Implication:** The system can stall at unpredictable times which may be observed as one time instance of system unavailability.

**Workaround:** A BIOS workaround has been identified. Refer to Intel Xeon Processor E7 v2 Product Family-based Platform CPU/Intel QPI/Memory Reference Code version 1.0.006 or later and release notes.

**Status:** For the affected steppings, see the “Summary Table of Changes”. 
CF4  **Intel® QuickData Technology DMA Lock Quiescent Flow Causes DMA State Machine to Hang.**

**Problem:** The lock quiescent flow is a means for an agent to gain sole ownership of another agent's resources by preventing other devices from sending transactions. Due to this erratum, during the lock quiescent flow, the Intel® QuickData Technology DMA read and write queues are throttled simultaneously. This prevents subsequent read completions from draining into the write queue, hanging the DMA lock state machine.

**Implication:** The DMA lock state machine may hang during a lock quiescent flow.

**Workaround:** Fix was provided in Reference Code version 1.0.000 or later.

**Status:** For the affected stepings, see the “Summary Table of Changes”.

CF5  **Suspending/Resetting a DMA XOR Channel May Cause an Incorrect Data Transfer on Other Active Channels.**

**Problem:** Suspending an active DMA XOR channel by setting CHANCMD.Suspend DMA bit (Offset 84; Bit 2) while XOR type DMA channels are active may cause incorrect data transfer on the other active legacy channels. This erratum may also occur while resetting an active DMA XOR channel CHANCMD.Reset DMA bit (Offset 84; Bit 5). CHANCMD is in the region described by CB_BAR (Bus 0; Device 4; function 0-7; Offset 10H).

**Implication:** Due to this erratum, an incorrect data transfer may occur on the active legacy DMA channels.

**Workaround:** Software must suspend all legacy DMA channels before suspending an active DMA XOR channel (channel 0 or 1).

**Status:** For the affected stepings, see the “Summary Table of Changes”.

CF6  **Quad Rank DIMMs May Not be Properly Refreshed During IBT_OFF Mode.**

**Problem:** The Integrated Memory Controller incorporates a power savings mode known as IBT_OFF (Input Buffer Termination disabled). Due to this erratum, Quad Rank DIMMs may not be properly refreshed during IBT_OFF mode.

**Implication:** Use of IBT_OFF mode with Quad Rank DIMMs may result in unpredictable system behavior.

**Workaround:** A BIOS workaround has been identified. Refer to Intel® Xeon® Processor E7 v2 Product Family-based Platform CPU/Intel® QPI/Memory Reference Code version 1.0.006 or later and release notes.

**Status:** For the affected stepings, see the “Summary Table of Changes”.

CF7  **Intel® QuickData Technology Continues to Issue Requests After Detecting 64-bit Addressing Errors.**

**Problem:** Intel® QuickData Technology uses the lower 48 address bits of a 64-bit address field. Detection of accesses to source address, destination address, descriptor address, chain address, or completion address outside of this 48-bit range are flagged as “64-bit addressing errors” and should halt DMA processing. Due to this erratum, the Intel® QuickData Technology DMA continues to issue requests after detecting certain 64-bit addressing errors involving RAID operations. The failing condition occurs for 64-bit addressing errors in either a Channel Completion Upper Address Register (CHANCMP_0, CHANCMP_1) (Bus 0; MMIO BAR CB_BAR [0:7]; Offset 98H, 9CH), or in the source or destination addresses of a RAID descriptor.

**Implication:** Programming out of range DMA address values may result in unpredictable system behavior.

**Workaround:** Ensure all RAID descriptors, CHANCMP_0, and CHANCMP_1 addresses are within the 48-bit range before starting the DMA engine.

**Status:** For the affected stepings, see the “Summary Table of Changes”.
CF8  **PCIe** TPH Attributes May Result in Unpredictable System Behavior.

Problem: TPH (Transactions Processing Hints) are optional aids to optimize internal processing of PCIe* transactions. Due to this erratum, certain transactions with TPH attributes may be misdirected, resulting in unpredictable system behavior.

Implication: Use of the TPH feature may affect system stability.

Workaround: A BIOS workaround has been identified. Refer to Intel Xeon Processor E7 v2 Family-based Platform CPU/Intel® QPI/Memory Reference Code version 1.0.006 or later and release notes.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF9  **PCIe** Rx Common Mode Return Loss is Not Meeting the Specification.

Problem: The PCIe* specification requires that the Rx Common Mode Return Loss in the range of 0.05 to 2.5 GHz must be limited to -6 dB. The processor’s PCIe* Rx do not meet this requirement. The PCIe* Rx Common Mode Return at 500 MHz has been found to be between -3.5 and -4 dB on a limited number of samples.

Implication: Intel has not observed any functional failures due to this erratum with any commercially available PCIe* devices.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF10  Intel® QuickPath Interconnect (Intel® QPI) Tx AC Common Mode Fails Specification.

Problem: The Intel® QuickPath Interconnect (Intel® QPI) specification requires Tx AC Common Mode (ACCM) to be between -50 mV and 50 mV at 8.0 GT/s. Testing across process, voltage, and temperature showed that the ACCM exceeded the upper end of the specification on several lanes.

Implication: Those performing an electrical characterization of the Intel® QPI interface may notice a violation of the upper end of the ACCM specification by no more than 5 mV.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF11  **PCIe** Rx DC Common Mode Impedance is Not Meeting the Specification.

Problem: When the PCIe* Rx termination is not powered, the DC Common Mode impedance has the following requirement: \( \geq 10 \text{ kohm} \) over 0 to 200 mV range with respect to ground and \( \geq 20 \text{ kohm} \) for voltages \( \geq 200 \text{ mV} \) with respect to ground. The processor’s PCIe* Rx do not meet this requirement at 85°C or greater. In a limited number of samples Intel has measured an impedance as low as 9.85 kohm at 50 mV.

Implication: Intel has not observed any functional impact due to this violation with any commercially available system.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF12  QPILS Reports the VNA/VN0 Credits Available for the Processor Rx Rather Than Tx.

Problem: The QPILS register (Bus 1; Devices 8, 9, 24; Function 0; Offset 0x48), according to the Intel® QuickPath Interconnect Specification at revision 1.1 and later, should report the VNA/VN0 credits available for the processor Tx (Transmit port). Due to this erratum, the QPILS register reports the VNA/VN0 credits available for the processor Rx (Receive port).

Implication: This is a violation of the specification but no functional failures have been observed due to this erratum.
**CF13**  A PECI RdPciConfigLocal Command Referencing a Non-Existent Device May Return an Unexpected Value.

**Problem:** Configuration reads to nonexistent PCI configuration registers should return 0xFFFF_FFFFH. Due to this erratum, when the PECI RdPciConfigLocal command references a nonexistent PCI configuration register, the value 0000_0000H may be returned instead of the expected 0xFFFF_FFFFH.

**Implication:** A PECI RdPciConfigLocal command referencing a nonexistent device may observe a return value of 0000_0000H. Software expecting a return value of 0xFFFF_FFFFH to identify nonexistent devices may not work as expected.

**Workaround:** Software that performs enumeration via the PECI “RdPciConfigLocal” command should interpret 0xFFFF_FFFFH and 0000_0000H values for the Vendor Identification and Device Identification Register as indicating a nonexistent device.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF14**  The Vswing of the PCIe* Transmitter Exceeds the Specification.

**Problem:** The PCIe* specification defines a limit for the Vswing (voltage swing) of the differential lines that make up a lane to be 1200 mV peak-to-peak when operating at 2.5 GT/s and 5 GT/s. Intel has found that the processor’s PCIe* transmitter may exceed this specification. Peak-to-peak swings on a limited number of samples have been observed up to 1450 mV.

**Implication:** For those taking direct measurements of the PCIe* transmit traffic coming from the processor may detect that the Vswing exceeds the PCIe* specification. Intel has not observed any functional failures due to this erratum.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF15**  PECI Write Requests That Require a Retry Will Always Time Out.

**Problem:** PECI 3.0 introduces a ‘Host Identification’ field as a way for the PECI host device to identify itself to the PECI client. This is intended for use in future PECI systems that may support more than one PECI originator. Since PECI 3.0 systems do not support the use of multiple originators, PECI 3.0 host devices should zero out the unused Host ID field. PECI 3.0 also introduces a ‘retry’ bit as a way for the PECI host to indicate to the client that the current request is a ‘retry’ of a previous read or write operation. Unless the PECI 3.0 host device zeroes out the byte containing the ‘Host ID & Retry bit’ information, PECI write requests that require a retry will never complete successfully.

**Implication:** PECI write requests that require a retry may never complete successfully. Instead, they will return a timeout completion code of 81H for a period ranging from 1 ms to 30 ms if the ‘RETRY’ bit is asserted.

**Workaround:** PECI 3.0 host devices should zero out the byte that contains the Host ID and Retry bit information for all PECI requests at all times including retries.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF16**  The Intel® QPI Link Status Register link_init_status Field Incorrectly Reports “Internal Stall Link Initialization” for Certain Stall Conditions.

**Problem:** The Intel® QPI Link Control register (Bus 1, Devices 8, 9, 24; Function 0; Offset 0x44) bits 17 and 16 allow for the control of the Link Layer Initialization by forcing the link to stall the initialization process until cleared. The Intel® QPI Link Status register (Bus 1, Device 8, 9, 24; Function 0; Offset 0x48) bits 27:24 report the Link Initialization Status (link_init_status). The link_init_status incorrectly reports “Internal Stall Link Initialization” (0001b) for non-Intel® QPI link control register, bit[17,16] stall conditions. The Intel® QPI specification does not intend for internal stall conditions to
Errata

report that status, but rather report the normal “Waiting for Physical Layer Ready” (0000b).

Implication: There is no known problem with this behavior since there is no usage model that relies on polling of the link_init_status state in the “Waiting for Physical Layer Ready” versus “Internal Stall Link Initialization” state, and it only advertises the “Internal Stall Link Initialization” state for a brief period of time during Link Layer Initialization.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF17 The Processor Does Not Detect Intel® QPI RSVD_CHK Field Violations.

Problem: According to the Intel® QPI specification, if a target agent receives a packet with a nonzero RSVD_CHK field, it should flag it as an “Intel QPI Link Layer detected unsupported/undefined” packet. Due to this erratum, the processor does not check the RSVD_CHK field nor report the expected error.

Implication: The processor will not flag the “Intel QPI Link Layer detected unsupported/undefined” packet error in the case that the RSVD_CHK field is nonzero.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF18 Intel® QuickData Technology DMA Non-Page-Aligned Next Source/Destination Addresses May Result in Unpredictable System Behavior.

Problem: Non-page aligned Intel® QuickData Technology DMA next source/destination addresses may cause memory read-write collisions.

Implication: Due to this erratum, using non-page aligned next source/destination addresses may result in unpredictable system behavior.

Workaround: Next source/destination addresses must be page aligned. The Intel-provided Intel® QuickData Technology DMA driver abides by this alignment rule.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF19 Intel® QPI May Report a Reserved Value in The Link Initialization Status Field During Link Training.

Problem: An Intel® QuickPath Interconnect (Intel® QPI) link reports its Link Training progress in the Intel® QPI Link Status register. Due to this erratum, the Link Initialization Status (QPILS Bus 1; Device 8, 9, 24; Function 0; Offset 48H; bits [27:24]) incorrectly reports a reserved encoding of 1101b while in the “Initial Credit return (initializing credits)” state. The correct encoding for the “Initial Credit return (initializing credits)” state is 0101b.

Implication: Software that monitors the Link Initialization Status field during Link Training may see a reserved encoding reported.

Workaround: None identified. Software may ignore or reinterpret the incorrect encoding for this processor.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF20 Enabling Opportunistic Self-Refresh and Pkg C2 State Can Severely Degrade PCIe* Bandwidth.

Problem: Due to this erratum, enabling opportunistic self-refresh can lead to the memory controller over-aggressively transitioning DRAM to self-refresh mode when the processor is in Pkg C2 state.

Implication: The PCIe* interface peak bandwidth can be degraded by as much as 90%

Workaround: A BIOS workaround has been identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

Intel® Xeon® Processor E7 v2 Product Family
Specification Update March 2015
CF21  **Functionally Benign PCIe* Electrical Specification Violation Compendium.**

**Problem:** Violations of PCIe* electrical specifications listed in the table below have been observed.

<table>
<thead>
<tr>
<th>Specification</th>
<th>Violation Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Deemphasis ratio limit: -3.5±0.5 dB</td>
<td>Ave: -3.8 dB, Min: -4.09 dB</td>
</tr>
<tr>
<td>At 5 GT/s operation, the receiver must tolerate AC common mode voltage of 300 mV (peak-to-peak) and must tolerate 78.1 ps jitter.</td>
<td>Simultaneous worst case AC common mode voltage and worst case jitter during 5 GT/s operation may result in intermittent failures leading to subsequent recovery events.</td>
</tr>
<tr>
<td>TTX-UPW-TJ (uncorrelated total pulse width jitter) maximum of 24 ps.</td>
<td>Samples have measured as high as 25 ps.</td>
</tr>
<tr>
<td>The Transmitter PLL bandwidth and peaking for PCIe* at 5 GT/s is either 8 to 16 MHz with 3 dB of peaking or 5 to 16 MHz with 1 dB of peaking.</td>
<td>Samples have measured 7.8-16 MHz with 1.3 dB of peaking.</td>
</tr>
<tr>
<td>During the LTSSM Receiver Detect State, common-mode resistance to ground is 40 to 60 ohms.</td>
<td>Samples have measured up to 100 ohms.</td>
</tr>
<tr>
<td>8 GT/s Receiver Stressed Eye</td>
<td>Samples marginally pass or fail the 10-12 BER target under stressed eye conditions.</td>
</tr>
<tr>
<td>8 GT/s PLL Bandwidth: 2 to 4 MHz with 2 dB peaking.</td>
<td>Samples have a measured bandwidth of up to 4.1 MHz</td>
</tr>
</tbody>
</table>

**Implication:** Intel has not observed failures from the violations listed in this erratum on any commercially available platforms and/or using commercially available PCIe* devices.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

---

CF22  **Patrol Scrubbing During Memory Mirroring May Improperly Signal Uncorrectable Machine Checks.**

**Problem:** With memory mirroring enabled, Patrol Scrub detection of an uncorrectable error on one channel of the mirror should be downgraded to a correctable error when valid data is present on the other channel of the mirror. Due to this erratum, patrol Scrub detection of an uncorrectable error always signals an uncorrectable Machine Check.

**Implication:** This erratum may cause reduced availability of systems with mirrored memory.

**Workaround:** It is possible for BIOS to contain processor configuration data and code changes as a workaround for this erratum. Refer to Intel® Xeon® Processor E7 v2 Product Family-based Platform CPU/Intel® QPI/Memory Reference Code version 1.0 or later and release notes.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

---

CF23  **A Modification To The Multiple Message Enable Field Does Not Affect The AER Interrupt Message Number Field.**

**Problem:** The (Advanced Error Interrupt) Message Number field (RPERRSTS Devices 0-3; Functions 0-3; Offset 178H; bits[31:27]) should be updated when the number of messages allocated to the root port is changed by writing the Multiple Message Enable field (MSIMSGCTL Device 3; Function 0; Offset 62H; bits[6:4]). However, writing the Multiple Message Enable in the root port does not update the Advanced Error Interrupt Message Number field.

**Implication:** Due to this erratum, software can allocate only one MSI (Message Signaled Interrupt) to the root port.

**Workaround:** None identified

**Status:** For the affected steppings, see the “Summary Table of Changes”.

CF24 **Long latency Transactions Can Cause I/O Devices On The Same Link to Time Out.**

Problem: Certain long latency transactions - for example, master aborts on inbound traffic, locked transactions, peer-to-peer transactions, or vendor defined messages - conveyed over the PCIe* and DMI2 interfaces can block the progress of subsequent transactions for extended periods. In certain cases, these delays may lead to I/O device timeout that can result in device error reports and/or device off-lining.

Implication: Due to this erratum, devices that generate PCIe* or DMI2 traffic characterized by long latencies can interfere with other traffic types on the same link. This may result in reduced I/O performance and device timeout errors. USB traffic can be particularly sensitive to these delays.

Workaround: Avoid the contributing conditions. This can be accomplished by separating traffic types to be conveyed on different links and/or reducing or eliminating long latency transactions.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF25 **Coherent Interface Write Cache May Report False Correctable ECC Errors During Cold Reset.**

Problem: The Integrated I/O's coherent interface write cache includes ECC logic to detect errors. Due to this erratum, the write cache can report false ECC errors. This error is signaled by asserting bit 1 (Write Cache Corrected ECC) in the IRP0ERRST CSR (Bus 0; Device 5; Function 2; Offset 230H) or the IRPP1ERRST CSR (Bus 0; Device 5; Function 2; Offset 2B0H).

Implication: If the coherent interface write cache ECC is enabled, the processor may incorrectly indicate correctable ECC errors in the write cache.

Workaround: A BIOS workaround has been identified. Refer to Intel® Xeon® Processor E7 v2 Product Family-based platform CPU/Intel® QPI/Memory Reference Code version 1.0 or later and release notes.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF26 **Combining ROL Transactions With Non-ROL Transactions or Marker Skipping Operations May Result in a System Hang.**

Problem: When Intel® QuickData Technology DMA ROL (Raid On Load) transactions and non-ROL transactions are simultaneously active, and the non-ROL address offsets are not cacheline boundary aligned, the non-ROL transaction's last partial cacheline data write may be lost leading to a system hang. In addition, when Intel® QuickData Technology DMA ROL transactions are active, marker skipping operations may lead to a system hang.

Implication: When this erratum occurs, the processor may live lock resulting in a system hang.

Workaround: None identified. When ROL transactions and non-ROL transactions are simultaneously active, all non-ROL address offsets must be aligned on cacheline boundaries. Further, marker skipping operations may not be used on any DMA channel when ROL transactions are active.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF27 **Excessive DRAM RAPL Power Throttling May Lead to a System Hang or USB Device Offlining.**

Problem: DRAM RAPL (Running Average Power Limit) is a facility for limiting the maximum power consumption of the memory subsystem. DRAM RAPL’s control mechanism constrains the number of memory transactions during a particular time period. Due to this erratum, a very low power limit can throttle certain memory subsystem configurations to an extent that system failure, ranging from permanent loss of USB devices to system hangs, may result.
Implication: Using DRAM RAPL to regulate the memory subsystem power to a very low level may cause platform instability.

Workaround: It is possible for the BIOS to contain processor configuration data and code changes as a workaround for this erratum. The latest version of the BIOS spec update.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF28 TSOD-Related SMBus Transactions may not Complete When Package C-States are Enabled.**

Problem: The processor may not complete SMBus (System Management Bus) transactions targeting the TSOD (Temperature Sensor On DIMM) when Package C-States are enabled. Due to this erratum, if the processor transitions into a Package C-State while an SMBus transaction with the TSOD is in process, the processor will suspend receipt of the transaction. The transaction completes while the processor is in a Package C-State. Upon exiting Package C-State, the processor will attempt to resume the SMBus transaction, detect a protocol violation, and log an error.

Implication: When Package C-States are enabled, the SMBus communication error rate between the processor and the TSOD may be higher than expected.

Workaround: It is possible for the BIOS to contain a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF29 The Integrated Memory Controller does not Enforce CKE High For tXSDLL DCLKs After Self-Refresh.**

Problem: The JEDEC STANDARD DDR3 SDRAM Specification (No. 79-3E) requires that the CKE signal be held high for tXSDLL DCLKs after exiting self-refresh before issuing commands that require a locked DLL (Delay-Locked Loop). Due to this erratum, the Integrated Memory Controller may not meet this requirement with 512 Mb, 1 Gb, and 2 Gb devices in single rank per channel configurations.

Implication: Violating tXSDLL may result in DIMM clocking issues and may lead to unpredictable system behavior.

Workaround: A BIOS workaround has been identified. Refer to Intel® Xeon® Processor E7 v2 Product Family-based platform CPU/Intel® QPI/Memory Reference Code version 1.0 or later and release notes.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF30 Intel® QuickData Technology DMA Suspend does not Transition From ARMED to HALT State.**

Problem: Suspending an Intel® QuickData Technology DMA channel while in the ARMED state should transition the channel to the HALT state. Due to this erratum, suspending a DMA channel while in the ARMED state does not change the state to HALT and will cause the DMA engine, when subsequently activated, to ignore the first descriptor's fence control bit and may cause the DMA engine to prematurely discard the first descriptor during the copy stage.

Implication: Suspending a DMA channel while in the ARMED state will cause the DMA engine to ignore descriptor fencing, possibly issue completion status without actually completing all descriptors, and may be subject to unexpected activation of DMA transfers.

Workaround: Check the DMA_trans_state (CHANSTS_0; Bus 0; MMIO BAR: CB_BAR [0:7]; Offset 88H; bits[2:0]) to ensure the channel state is either IDLE (001b) or ACTIVE (000b) before setting Susp_DMA (CHANCMD; Bus 0; MMIO BAR: CB_BAR [0:7]; Offset 84H; bit 2).

Status: For the affected steppings, see the “Summary Table of Changes”.


**Errata**

**CF31**  
**Routing Intel® High Definition Audio Traffic Through VC1 May Result in System Hang.**

**Problem:**  When bit 9 in the I1OMISCCTRL CSR (Bus 0; Device 5; Function 0; Offset 1C0H) is set, VCp inbound traffic (Intel® HD Audio) is routed through VC1 to optimize isochronous traffic performance. Due to this erratum, VC1 may not have sufficient bandwidth for all traffic routed through it; overflows may occur.

**Implication:**  This erratum can result in lost completions that may cause a system hang.

**Workaround:**  A BIOS workaround has been identified. Refer to the Intel® Xeon® Processor E7 v2 Product Family-based Platform CPU/Intel QPI/Memory Reference Code version 1.0 or later and release notes.

**Status:**  For the affected steppings, see the “Summary Table of Changes”.

**CF32**  
**Patrol Scrubbing does not Skip Ranks Disabled After DDR Training.**

**Problem:**  If a rank is detected as failed after completing DDR training then BIOS will mark it as disabled. Disabled ranks are omitted from the OS memory map. Due to this erratum, a rank disabled after DDR training completes is not skipped by the Patrol Scrubber. Patrol Scrubbing of the disabled ranks may result in superfluous correctable and uncorrectable memory error reports.

**Implication:**  Disabling ranks after DDR training may result in the over-reporting of memory errors.

**Workaround:**  A BIOS workaround has been identified. Refer to the Intel® Xeon® Processor E7 v2 Product Family-based platform CPU/Intel QPI/Memory Reference Code version 1.0 or later and release notes.

**Status:**  For the affected steppings, see the “Summary Table of Changes”.

**CF33**  
**DR6.B0-B3 May Not Report All Breakpoints Matched When a MOV/POP SS is Followed by a REP MOVSB or STOSB**

**Problem:**  Normally, data breakpoints matches that occur on a MOV SS, r/m or POP SS will not cause a debug exception immediately after MOV/POP SS but will be delayed until the instruction boundary following the next instruction is reached. After the debug exception occurs, DR6.B0-B3 bits will contain information about data breakpoints matched during the MOV/POP SS as well as breakpoints detected by the following instruction. Due to this erratum, DR6.B0-B3 bits may not contain information about data breakpoints matched during the MOV/POP SS when the following instruction is either an REP MOVSB or REP STOSB.

**Implication:**  When this erratum occurs, DR6 may not contain information about all breakpoints matched. This erratum will not be observed under the recommended usage of the MOV SS,r/m or POP SS instructions (that is, following them only with an instruction that writes (E/R)SP).

**Workaround:**  None identified.

**Status:**  For the affected steppings, see the “Summary Table of Changes”.

**CF34**  
**64-bit REP MOVSB/STOSB May Clear The Upper 32-bits of RCX, RDI And RSI Before Any Data is Transferred**

**Problem:**  If a REP MOVSB/STOSB is executed in 64-bit mode with an address size of 32 bits, and if an interrupt is being recognized at the start of the instruction operation, the upper 32-bits of RCX, RDI and RSI may be cleared, even though no data has yet been copied or written.

**Implication:**  Due to this erratum, the upper 32-bits of RCX, RDI and RSI may be prematurely cleared.

**Workaround:**  It is possible for the BIOS to contain a workaround for this erratum.

**Status:**  For the affected steppings, see the “Summary Table of Changes”.

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Intel® Xeon® Processor E7 v2 Product Family
Specification Update March 2015
**CF35**  **An Interrupt Recognized Prior to First Iteration of REP MOVSB/STOSB May Result EFLAGS.RF Being Incorrectly Set**

**Problem:** If a REP MOVSB/STOSB is executed and an interrupt is recognized prior to completion of the first iteration of the string operation, EFLAGS may be saved with RF=1 even though no data has been copied or stored. The Software Developer’s Manual states that RF will be set to 1 for such interrupt conditions only after the first iteration is complete.

**Implication:** Software may not operate correctly if it relies on the value saved for EFLAGS.RF when an interrupt is recognized prior to the first iteration of a string instruction. Debug exceptions to instruction breakpoints are delivered correctly despite this erratum; this is because the erratum occurs only after the processor has evaluated instruction-breakpoint conditions.

**Workaround:** Software whose correctness depends on value saved for EFLAGS.RF by delivery of the affected interrupts can disable fast-string operation by clearing Fast-String Enable in bit 0 in the IA32_MISC_ENABLE MSR (1A0H).

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF36**  **Instructions Retired Event May Over Count Execution of IRET Instructions**

**Problem:** Under certain conditions, the performance monitoring event Instructions Retired (Event C0H, Unmask 00H) may over count the execution of IRET instruction.

**Implication:** Due to this erratum, performance monitoring event Instructions Retired may over count.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF37**  **An Event May Intervene Before a System Management Interrupt That Results from IN or INS**

**Problem:** If an I/O instruction (IN, INS, OUT, or OUTS) results in an SMI (system-management interrupt), the processor will set the IO_SMI bit at offset 7FA4H in SMRAM. This interrupt should be delivered immediately after execution of the I/O instruction so that the software handling the SMI can cause the I/O instruction to be re-executed. Due to this erratum, it is possible for another event (for example, a non maskable interrupt) to be delivered before the SMI that follows the execution of an IN or INS instruction.

**Implication:** If software handling an affected SMI uses I/O instruction restart, the handler for the intervening event will not be executed.

**Workaround:** The SMM handler has to evaluate the saved context to determine if the SMI was triggered by an instruction that read from an I/O port. The SMM handler must not restart an I/O instruction if the platform has not been configured to generate a synchronous SMI for the recorded I/O port address.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF38**  **Execution of VAESIMC or VAESKEYGENASSIST With An Illegal Value for VEX.vvvv May Produce a #NM Exception**

**Problem:** The VAESIMC and VAESKEYGENASSIST instructions should produce a #UD (Invalid-Opcode) exception if the value of the vvvv field in the VEX prefix is not 1111b. Due to this erratum, if CR0.TS is “1”, the processor may instead produce a #NM (Device-Not-Available) exception.

**Implication:** Due to this erratum, some undefined instruction encodings may produce a #NM instead of a #UD exception.

**Workaround:** Software should always set the vvvv field of the VEX prefix to 1111b for instances of the VAESIMC and VAESKEYGENASSIST instructions.

**Status:** For the affected steppings, see the “Summary Table of Changes”.
**CF39**  **Unexpected #UD on VZEROALL/VZEROUPPER**  
**Problem:** Execution of the VZEROALL or VZEROUPPER instructions in 64-bit mode with VEX.W set to 1 may erroneously cause a #UD (invalid-opcode exception).

**Implication:** The affected instructions may produce unexpected invalid-opcode exceptions in 64-bit mode.

**Workaround:** Compilers should encode VEX.W = 0 for the VZEROALL and VZEROUPPER instructions.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF40**  **Successive Fixed Counter Overflows May be Discarded**  
**Problem:** Under specific internal conditions, when using Freeze PerfMon on PMI feature (bit 12 in IA32_DEBUGCTL.Freeze_PerfMon_on_PMI, MSR 1D9H), if two or more PerfMon Fixed Counters overflow very closely to each other, the overflow may be mishandled for some of them. This means that the counter's overflow status bit (in MSR_PERF_GLOBAL_STATUS, MSR 38EH) may not be updated properly; additionally, PMI interrupt may be missed if software programs a counter in Sampling-Mode (PMI bit is set on counter configuration).

**Implication:** Successive Fixed Counter overflows may be discarded when Freeze PerfMon on PMI is used.

**Workaround:** Software can avoid this by:
1. Avoid using Freeze PerfMon on PMI bit
2. Enable only one fixed counter at a time when using Freeze PerfMon on PMI

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF41**  **Execution of FXSAVE or FXRSTOR With the VEX Prefix May Produce a #NM Exception**  
**Problem:** Attempt to use FXSAVE or FXRSTOR with a VEX prefix should produce a #UD (Invalid-Opcode) exception. If either the TS or EM flag bits in CR0 are set, a #NM (device-not-available) exception will be raised instead of #UD exception.

**Implication:** Due to this erratum a #NM exception may be signaled instead of a #UD exception on an FXSAVE or an FXRSTOR with a VEX prefix.

**Workaround:** Software should not use FXSAVE or FXRSTOR with the VEX prefix.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF42**  **VM Exits Due to “NMI-Window Exiting” May Not Occur Following a VM Entry to the Shutdown State**  
**Problem:** If VM entry is made with the "virtual NMIs" and "NMI-window exiting,” VM-execution controls set to 1, and if there is no virtual-NMI blocking after VM entry, a VM exit with exit reason "NMI window” should occur immediately after VM entry unless the VM entry put the logical processor in the wait-for SIPI state. Due to this erratum, such VM exits do not occur if the VM entry put the processor in the shutdown state.

**Implication:** A VMM may fail to deliver a virtual NMI to a virtual machine in the shutdown state.

**Workaround:** Before performing a VM entry to the shutdown state, software should check whether the "virtual NMIs" and "NMI-window exiting” VM-execution controls are both 1. If they are, software should clear "NMI-window exiting” and inject an NMI as part of VM entry.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF43**  **Execution of INVVPID Outside 64-Bit Mode Cannot Invalidate Translations For 64-Bit Linear Addresses**  
**Problem:** Executions of the INVVPID instruction outside 64-bit mode with the INVVPID type "individual-address invalidation” ignore bits 63:32 of the linear address in the INVVPID descriptor and invalidate translations for bits 31:0 of the linear address.
Implication: The INVVPID instruction may fail to invalidate translations for linear addresses that set bits in the range 63:32. Because this erratum applies only to executions outside 64-bit mode, it applies only to attempts by a 32-bit virtual-machine monitor (VMM) to invalidate translations for a 64-bit guest. Intel has not observed this erratum with any commercially available software.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF44**  
**REP MOVSB May Incorrectly Update ECX, ESI, and EDI**

Problem: Under certain conditions, if the execution of a REP MOVSB instruction is interrupted, the values of ECX, ESI and EDI may contain values that represent a later point in the execution of the instruction than the actual interruption point.

Implication: Due to this erratum ECX, ESI, and EDI may be incorrectly advanced, resulting in unpredictable system behavior.

Workaround: It is possible for the BIOS to contain a workaround for this erratum.

Status: For the affected steppings, see the Table 1, “Summary Table of Changes”.

**CF45**  
**Performance-Counter Overflow Indication May Cause Undesired Behavior**

Problem: Under certain conditions (listed below) when a performance counter overflows, its overflow indication may remain set indefinitely. This erratum affects the general-purpose performance counters IA32_PMC{0-7} and the fixed-function performance counters IA32_FIXED_CTR{0-2}. The erratum may occur if any of the following conditions are applied concurrent to when an actual counter overflow condition is reached:

1. Software disables the counter either globally through the IA32_PERF_GLOBAL_CTRL MSR (38FH), or locally through the IA32_PERFEVTSEL{0-7} MSRs (186H-18DH), or the IA32_FIXED_CTR_CTRL MSR (38DH).
2. Software sets the IA32_DEBUGCTL MSR (1D9H) FREEZE_PERFMON_ON_PMI bit [12].
3. The processor attempts to disable the counters by updating the state of the IA32_PERF_GLOBAL_CTRL MSR (38FH) as part of transitions such as VM exit, VM entry, SMI, RSM, or processor C-state.

Implication: Due to this erratum, the corresponding overflow status bit in IA32_PERF_GLOBAL_STATUS MSR (38DH) for an affected counter may not get cleared when expected. If a corresponding counter is configured to issue a PMI (performance monitor interrupt), multiple PMIs may be signaled from the same overflow condition. Likewise, if a corresponding counter is configured in PEBS mode (applies to only the general purpose counters), multiple PEBS events may be signaled.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF46**  
**VEX.L is not Ignored with VCVT*2SI Instructions**

Problem: The VEX.L bit should be ignored for the VCVTSS2SI, VCVTSD2SI, VCVTSS2SI, and VCVTTS2SI instructions, however due to this erratum the VEX.L bit is not ignored and will cause a #UD.

Implication: Unexpected #UDs will be seen when the VEX.L bit is set to 1 with VCVTSS2SI, VCVTSD2SI, VCVTSS2SI, and VCVTTS2SI instructions.

Workaround: Software should ensure that the VEX.L bit is set to 0 for all scalar instructions.

Status: For the affected steppings, see the “Summary Table of Changes”.


**CF47** Concurrently Changing the Memory Type and Page Size May Lead to a System Hang

**Problem:** Under a complex set of microarchitectural conditions, the system may hang if software changes the memory type and page size used to translate a linear address while a TLB (Translation Lookaside Buffer) holds a valid translation for that linear address.

**Implication:** Due to this erratum, the system may hang. Intel has not observed this erratum with any commercially available software.

**Workaround:** None identified. Please refer to Software Developer’s Manual, volume 3, section “Recommended Invalidation” for the proper procedure for concurrently changing page attributes and page size.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF48** MCI_ADDR May be Incorrect For Cache Parity Errors

**Problem:** In cases when a WBINVD instruction evicts a line containing an address or data parity error (IA32_MC1_STATUS.MCACOD of 0x174 and IA32_MC1_STATUS.MSCOD of 0x10), the address of this error should be logged in the IA32_MC1_ADDR register. Due to this erratum, the logged address may be incorrect, even though IA32_MC1_Status.ADDRV (bit 63) is set.

**Implication:** The address reported in IA32_MC1_ADDR may not be correct for cases of a parity error found during WBINVD execution.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF49** Instruction Fetches Page-Table Walks May be Made Speculatively to Uncacheable Memory

**Problem:** Page-table walks on behalf of instruction fetches may be made speculatively to uncacheable (UC) memory.

**Implication:** If any paging structures are located at addresses in uncacheable memory that are used for memory-mapped I/O, such I/O operations may be invoked as a result of speculative execution that would never actually occur in the executed code path. Intel has not observed this erratum with any commercially available software.

**Workaround:** Software should avoid locating paging structures at addresses in uncacheable memory that are used for memory-mapped I/O.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF50** REP MOV/STOS Executing with Fast Strings Enabled and Crossing Page Boundaries with Inconsistent Memory Types may use an Incorrect Data Size or Lead to Memory-Ordering Violations

**Problem:** Under certain conditions as described in the Software Developers Manual section “Out-of-Order Stores For String Operations in Pentium 4, Intel Xeon, and P6 Family Processors” the processor performs REP MOVS or REP STOS as fast strings. Due to this erratum fast string REP MOVS/REP STOS instructions that cross page boundaries from WB/WC memory types to UC/ WP/WT memory types, may start using an incorrect data size or may observe memory ordering violations.

**Implication:** Upon crossing the page boundary the following may occur, dependent on the new page memory type:

- UC the data size of each write will now always be 8 bytes, as opposed to the original data size.
- WP the data size of each write will now always be 8 bytes, as opposed to the original data size and there may be a memory ordering violation.
- WT there may be a memory ordering violation.
Workaround: Software should avoid crossing page boundaries from WB or WC memory type to UC, WP or WT memory type within a single REP MOV$ or REP STOS instruction that will execute with fast strings enabled.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF51 The Processor May Not Properly Execute Code Modified Using a Floating-Point Store**

**Problem:** Under complex internal conditions, a floating-point store used to modify the next sequential instruction may result in the old instruction being executed instead of the new instruction.

**Implication:** Self- or cross-modifying code may not execute as expected. Intel has not observed this erratum with any commercially available software.

**Workaround:** None identified. Do not use floating-point stores to modify code.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF52 VM Exits Due to GETSEC May Save an Incorrect Value for “Blocking by STI” in the Context of Probe-Mode Redirection**

**Problem:** The GETSEC instruction causes a VM exit when executed in VMX non-root operation. Such a VM exit should set bit 0 in the interruptibility-state field in the virtual-machine control structure (VMCS) if the STI instruction was blocking interrupts at the time GETSEC commenced execution. Due to this erratum, a VM exit executed in VMX non-root operation may erroneously clear bit 0 if redirection to probe mode occurs on the GETSEC instruction.

**Implication:** After returning from probe mode, a virtual interrupt may be incorrectly delivered prior to GETSEC instruction. Intel has not observed this erratum with any commercially available software.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF53 IA32_MC5_CTL2 is Not Cleared by a Warm Reset**

**Problem:** IA32_MC5_CTL2 MSR (285H) is documented to be cleared on any reset. Due to this erratum this MSR is only cleared upon a cold reset.

**Implication:** The algorithm documented in Software Developer’s Manual, Volume 3, section titled “CMCI Initialization” or any other algorithm that counts the IA32_MC5_CTL2 MSR being cleared on reset will not function as expected after a warm reset.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF54 The Processor May Report a #TS Instead of a #GP Fault**

**Problem:** A jump to a busy TSS (Task-State Segment) may cause a #TS (invalid TSS exception) instead of a #GP fault (general protection exception).

**Implication:** Operation systems that access a busy TSS may get invalid TSS fault instead of a #GP fault. Intel has not observed this erratum with any commercially available software.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF55 IO_SMI Indication in SMRAM State Save Area May be Set Incorrectly**

**Problem:** The IO_SMI bit in SMRAM’s location 7FA4H is set to “1” by the CPU to indicate a System Management Interrupt (SMI) occurred as the result of executing an instruction that reads from an I/O port. Due to this erratum, the IO_SMI bit may be incorrectly set by:

- A non-I/O instruction
• SMI is pending while a lower priority event interrupts
• A REP I/O read
• A I/O read that redirects to MWAIT

Implication: SMM handlers may get false IO_SMI indication.
Workaround: The SMM handler has to evaluate the saved context to determine if the SMI was triggered by an instruction that read from an I/O port. The SMM handler must not restart an I/O instruction if the platform has not been configured to generate a synchronous SMI for the recorded I/O port address.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF56** Performance Monitor SSE Retired Instructions May Return Incorrect Values

Problem: Performance Monitoring counter SIMD_INST_RETIRED (Event: C7H) is used to track retired SSE instructions. Due to this erratum, the processor may also count other types of instructions resulting in higher than expected values.

Implication: Performance Monitoring counter SIMD_INST_RETIRED may report count higher than expected.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF57** IRET under Certain Conditions May Cause an Unexpected Alignment Check Exception

Problem: In IA-32e mode, it is possible to get an Alignment Check Exception (#AC) on the IRET instruction even though alignment checks were disabled at the start of the IRET. This can only occur if the IRET instruction is returning from CPL3 code to CPL3 code. IRETs from CPL0/1/2 are not affected. This erratum can occur if the EFLAGS value on the stack has the AC flag set, and the interrupt handler's stack is misaligned. In IA-32e mode, RSP is aligned to a 16-byte boundary before pushing the stack frame.

Implication: In IA-32e mode, under the conditions given above, an IRET can get a #AC even if alignment checks are disabled at the start of the IRET. This erratum can only be observed with a software generated stack frame.

Workaround: Software should not generate misaligned stack frames for use with IRET.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF58** Performance Monitoring Event FP_MMX_TRANS_TO_MMX May Not Count Some Transitions

Problem: Performance Monitor Event FP_MMX_TRANS_TO_MMX (Event CCH, Umask 01H) counts transitions from x87 Floating Point (FP) to MMX™ instructions. Due to this erratum, if only a small number of MMX instructions (including EMMS) are executed immediately after the last FP instruction, a FP to MMX transition may not be counted.

Implication: The count value for Performance Monitoring Event FP_MMX_TRANS_TO_MMX may be lower than expected. The degree of undercounting is dependent on the occurrences of the erratum condition while the counter is active. Intel has not observed this erratum with any commercially available software.

Workaround: None Identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF59** General Protection Fault (#GP) for Instructions Greater than 15 Bytes May be Preempted

Problem: When the processor encounters an instruction that is greater than 15 bytes in length, a #GP is signaled when the instruction is decoded. Under some circumstances, the #GP fault may be preempted by another lower priority fault (for example, Page Fault (#PF)).
However, if the preemting lower priority faults are resolved by the operating system and the instruction retried, a #GP fault will occur.

**Implication:** Software may observe a lower-priority fault occurring before or in lieu of a #GP fault. Instructions of greater than 15 bytes in length can only occur if redundant prefixes are placed before the instruction.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF60**  
**LBR, BTS, BTM May Report a Wrong Address When an Exception/Interrupt Occurs in 64-bit Mode**

**Problem:** An exception/interrupt event should be transparent to the LBR (Last Branch Record), BTS (Branch Trace Store) and BTM (Branch Trace Message) mechanisms. However, during a specific boundary condition where the exception/interrupt occurs right after the execution of an instruction at the lower canonical boundary (0x00007FFFFFFFFFFFFFFF) in 64-bit mode, the LBR return registers will save a wrong return address with bits 63 to 48 incorrectly sign extended to all 1’s. Subsequent BTS and BTM operations which report the LBR will also be incorrect.

**Implication:** LBR, BTS and BTM may report incorrect information in the event of an exception/interrupt.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF61**  
**Incorrect Address Computed For Last Byte of FXSAVE/FXRSTOR or XSAVE/XRSTOR Image Leads to Partial Memory Update**

**Problem:** A partial memory state save of the FXSAVE or XSAVE image or a partial memory state restore of the FXRSTOR or XRSTOR image may occur if a memory address exceeds the 64KB limit while the processor is operating in 16-bit mode or if a memory address exceeds the 4 GB limit while the processor is operating in 32-bit mode.

**Implication:** FXSAVE/FXRSTOR or XSAVE/XRSTOR will incur a #GP fault due to the memory limit violation as expected but the memory state may be only partially saved or restored.

**Workaround:** Software should avoid memory accesses that wrap around the respective 16-bit and 32-bit mode memory limits.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF62**  
**Values for LBR/BTS/BTM Will be Incorrect after an Exit from SMM**

**Problem:** After a return from SMM (System Management Mode), the CPU will incorrectly update the LBR (Last Branch Record) and the BTS (Branch Trace Store), hence rendering their data invalid. The corresponding data if sent out as a BTM on the system bus will also be incorrect.

**Note:** This issue would only occur when one of the 3 above mentioned debug support facilities are used.

**Implication:** The value of the LBR, BTS, and BTM immediately after an RSM operation should not be used.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF63**  
**EFLAGS Discrepancy on Page Faults and on EPT-Induced VM Exits after a Translation Change**

**Problem:** This erratum is regarding the case where paging structures are modified to change a linear address from writable to non-writable without software performing an appropriate TLB invalidation. When a subsequent access to that address by a specific instruction (ADD, AND, BTC, BTR, BTS, CMPXCHG, DEC, INC, NEG, NOT, OR, ROL/ROR,
SAL/SAR/SHL/SHR, SHLD, SHRD, SUB, XOR, and XADD) causes a page fault or an EPT-induced VM exit, the value saved for EFLAGS may incorrectly contain the arithmetic flag values that the EFLAGS register would have held had the instruction completed without fault or VM exit. For page faults, this can occur even if the fault causes a VM exit or if its delivery causes a nested fault.

Implication: None identified. Although the EFLAGS value saved by an affected event (a page fault or an EPT-induced VM exit) may contain incorrect arithmetic flag values, Intel has not identified software that is affected by this erratum. This erratum will have no further effects once the original instruction is restarted because the instruction will produce the same results as if it had initially completed without fault or VM exit.

Workaround: If the handler of the affected events inspects the arithmetic portion of the saved EFLAGS value, then system software should perform a synchronized paging structure modification and TLB invalidation.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF64 B0-B3 Bits in DR6 For Non-Enabled Breakpoints May be Incorrectly Set**

Problem: Some of the B0-B3 bits (breakpoint conditions detect flags, bits [3:0]) in DR6 may be incorrectly set for non-enabled breakpoints when the following sequence happens:

1. MOV or POP instruction to SS (Stack Segment) selector;
2. Next instruction is FP (Floating Point) that gets FP assist
3. Another instruction after the FP instruction completes successfully
4. A breakpoint occurs due to either a data breakpoint on the preceding instruction or a code breakpoint on the next instruction.

Due to this erratum a non-enabled breakpoint triggered on step 1 or step 2 may be reported in B0-B3 after the breakpoint occurs in step 4.

Implication: Due to this erratum, B0-B3 bits in DR6 may be incorrectly set for non-enabled breakpoints.

Workaround: Software should not execute a floating point instruction directly after a MOV SS or POP SS instruction.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF65 MCI_Status Overflow Bit May Be Incorrectly Set on a Single Instance of a DTLB Error**

Problem: A single Data Translation Look Aside Buffer (DTLB) error can incorrectly set the Overflow (bit [62]) in the IA32_MC2_STATUS register. A DTLB error is indicated by M error code (bits [15:0]) appearing as binary value, 000x 0000 0001 0100, in the MCI_Status register.

Implication: Due to this erratum, the Overflow bit in the IA32_MC2_STATUS register may not be an accurate indication of multiple occurrences of DTLB errors. There is no other impact to normal processor functionality.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF66 Debug Exception Flags DR6.B0-B3 Flags May be Incorrect for Disabled Breakpoints**

Problem: When a debug exception is signaled on a load that crosses cache lines with data forwarded from a store and whose corresponding breakpoint enable flags are disabled (DR7.G0-G3 and DR7.L0-L3), the DR6.B0-B3 flags may be incorrect.

Implication: The debug exception DR6.B0-B3 flags may be incorrect for the load if the corresponding breakpoint enable flag in DR7 is disabled.

Workaround: None identified.
**CF67  LER MSRs May be Unreliable**

**Problem:** Due to certain internal processor events, updates to the LER (Last Exception Record) MSRs, MSR_LER_FROM_LIP (1DDH) and MSR_LER_TO_LIP (1DEH), may happen when no update was expected.

**Implication:** The values of the LER MSRs may be unreliable.

**Workaround:** None Identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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**CF68  Storage of PEBS Record Delayed Following Execution of MOV SS or STI**

**Problem:** When a performance monitoring counter is configured for PEBS (Precise Event Based Sampling), overflow of the counter results in storage of a PEBS record in the PEBS buffer. The information in the PEBS record represents the state of the next instruction to be executed following the counter overflow. Due to this erratum, if the counter overflow occurs after execution of either MOV SS or STI, storage of the PEBS record is delayed by one instruction.

**Implication:** When this erratum occurs, software may observe storage of the PEBS record being delayed by one instruction following execution of MOV SS or STI. The state information in the PEBS record will also reflect the one instruction delay.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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**CF69  PEBS Record Not Updated When in Probe Mode**

**Problem:** When a performance monitoring counter is configured for PEBS (Precise Event Based Sampling), overflows of the counter can result in storage of a PEBS record in the PEBS buffer. Due to this erratum, if the overflow occurs during probe mode, it may be ignored and a new PEBS record may not be added to the PEBS buffer.

**Implication:** Due to this erratum, the PEBS buffer may not be updated by overflows that occur during probe mode.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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**CF70  Faulting MMX Instruction May Incorrectly Update x87 FPU Tag Word**

**Problem:** Under a specific set of conditions, MMX stores (MOVD, MOVQ, MOVNTQ, MASKMOVQ) which cause memory access faults (#GP, #SS, #PF, or #AC), may incorrectly update the x87 FPU tag word register.

**Problem:** This erratum will occur when the following additional conditions are also met.

- The MMX store instruction must be the first MMX instruction to operate on x87 FPU state (that is, the x87 FP tag word is not already set to 0x0000).
- For MOVD, MOVQ, MOVNTQ stores, the instruction must use an addressing mode that uses an index register (this condition does not apply to MASKMOVQ).

**Implication:** If the erratum conditions are met, the x87 FPU tag word register may be incorrectly set to a 0x0000 value when it should not have been modified.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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CF71  #GP on Segment Selector Descriptor That Straddles Canonical Boundary May Not Provide Correct Exception Error Code
Problem: During a #GP (General Protection Exception), the processor pushes an error code on to the exception handler's stack. If the segment selector descriptor straddles the canonical boundary, the error code pushed onto the stack may be incorrect.
Implication: An incorrect error code may be pushed onto the stack. Intel has not observed this erratum with any commercially available software.
Workaround: None identified.
Status: For the affected steppings, see the “Summary Table of Changes”.

CF72  APIC Error “Received Illegal Vector” May Be Lost
Problem: APIC (Advanced Programmable Interrupt Controller) may not update the ESR (Error Status Register) flag Received Illegal Vector bit [6] properly when an illegal vector error is received on the same internal clock that the ESR is being written (as part of the write-read ESR access flow). The corresponding error interrupt will also not be generated for this case.
Implication: Due to this erratum, an incoming illegal vector error may not be logged into ESR properly and may not generate an error interrupt.
Workaround: None identified.
Status: For the affected steppings, see the “Summary Table of Changes”.

CF73  Changing the Memory Type for an In-Use Page Translation May Lead to Memory-Ordering Violations
Problem: Under complex microarchitectural conditions, if software changes the memory type for data being actively used and shared by multiple threads without the use of semaphores or barriers, software may see load operations execute out of order.
Implication: Memory ordering may be violated. Intel has not observed this erratum with any commercially available software.
Workaround: Software should ensure pages are not being actively used before requesting their memory type be changed.
Status: For the affected steppings, see the “Summary Table of Changes”.

CF74  Reported Memory Type May Not be Used to Access the VMCS and Referenced Data Structures
Problem: Bits 53:50 of the IA32_VMX_BASIC MSR report the memory type that the processor uses to access the VMCS and data structures referenced by pointers in the VMCS. Due to this erratum, a VMX access to the VMCS or referenced data structures will instead use the memory type that the MTRRs (memory-type range registers) specify for the physical address of the access.
Implication: Bits 53:50 of the IA32_VMX_BASIC MSR report that the WB (write-back) memory type will be used but the processor may use a different memory type.
Workaround: Software should ensure that the VMCS and referenced data structures are located at physical addresses that are mapped to WB memory type by the MTRRs.
Status: For the affected steppings, see the “Summary Table of Changes”.

CF75  LBR, BTM or BTS Records May have Incorrect Branch From Information After an Enhanced Intel SpeedStep® Technology/T-state/S-state/C1E Transition or Adaptive Thermal Throttling
Problem: The "From" address associated with the LBR (Last Branch Record), BTM (Branch Trace Message) or BTS (Branch Trace Store) may be incorrect for the first branch after a transition of:
Enhanced Intel SpeedStep® Technology
T-state (Thermal Monitor states)
S1-state (ACPI package sleep state)
C1E (Enhanced C1 Low Power state)
Adaptive Thermal Throttling

Implication: When the LBRs, BTM or BTS are enabled, some records may have incorrect branch “From” addresses for the first branch after a transition of Enhanced Intel SpeedStep Technology, T-states, S-states, C1E, or Adaptive Thermal Throttling.

Workaround: None identified.
Status: For the affected steppings, see the “Summary Table of Changes”.

**CF76**

**FP Data Operand Pointer May Be Incorrectly Calculated After an FP Access Which Wraps a 4-Gbyte Boundary in Code That Uses 32-Bit Address Size in 64-bit Mode**

*Problem:* The FP (Floating Point) Data Operand Pointer is the effective address of the operand associated with the last non-control FP instruction executed by the processor. If an 80-bit FP access (load or store) uses a 32-bit address size in 64-bit mode and the memory access wraps a 4-Gbyte boundary and the FP environment is subsequently saved, the value contained in the FP Data Operand Pointer may be incorrect.

*Implication:* Due to this erratum, the FP Data Operand Pointer may be incorrect. Wrapping an 80-bit FP load around a 4-Gbyte boundary in this way is not a normal programming practice. Intel has not observed this erratum with any commercially available software.

*Workaround:* If the FP Data Operand Pointer is used in a 64-bit operating system which may run code accessing 32-bit addresses, care must be taken to ensure that no 80-bit FP accesses are wrapped around a 4-Gbyte boundary

*Status:* For the affected steppings, see the “Summary Table of Changes”.

**CF77**

**VMREAD/VMWRITE Instruction May Not Fail When Accessing an Unsupported Field in VMCS**

*Problem:* The Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 2B states that execution of VMREAD or VMWRITE should fail if the value of the instruction’s register source operand corresponds to an unsupported field in the VMCS (Virtual Machine Control Structure). The correct operation is that the logical processor will set the ZF (Zero Flag), write 0CH into the VM-instruction error field and for VMREAD leave the instruction’s destination operand unmodified. Due to this erratum, the instruction may instead clear the ZF, leave the VM-instruction error field unmodified and for VMREAD modify the contents of its destination operand.

*Implication:* Accessing an unsupported field in VMCS will fail to properly report an error. In addition, VMREAD from an unsupported VMCS field may unexpectedly change its destination operand. Intel has not observed this erratum with any commercially available software.

*Workaround:* Software should avoid accessing unsupported fields in a VMCS.

*Status:* For the affected steppings, see the “Summary Table of Changes”.

**CF78**

**An Unexpected PMI May Occur After Writing a Large Value to IA32_FIXED_CTR2**

*Problem:* If the fixed-function performance counter IA32_FIXED_CTR2 MSR (30BH) is configured to generate a performance-monitor interrupt (PMI) on overflow and the counter’s value is greater than FFFFFFFFC0H, then this erratum may incorrectly cause a PMI if software performs a write to this counter.

*Implication:* A PMI may be generated unexpectedly when programming IA32_FIXED_CTR2. Other than the PMI, the counter programming is not affected by this erratum as the attempted write operation does succeed.
CF79  **A Write to the IA32_FIXED_CTR1 MSR May Result in Incorrect Value in Certain Conditions**

**Problem:** Under specific internal conditions, if software tries to write the IA32_FIXED_CTR1 MSR (30AH) a value that has all bits [31:1] set while the counter was just about to overflow when the write is attempted (i.e. its value was 0xFFFF FFFF FFFF), then due to this erratum the new value in the MSR may be corrupted.

**Implication:** Due to this erratum, IA32_FIXED_CTR1 MSR may be written with a corrupted value.

**Workaround:** Software may avoid this erratum by writing zeros to the IA32_FIXED_CTR1 MSR, before the desired write operation.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

CF80  **#GP May be Signaled When Invalid VEX Prefix Precedes Conditional Branch Instructions**

**Problem:** When a 2-byte opcode of a conditional branch (opcodes 0F8xH, for any value of x) instruction resides in 16-bit code-segment and is associated with invalid VEX prefix, it may sometimes signal a #GP fault (illegal instruction length > 15-bytes) instead of a #UD (illegal opcode) fault.

**Implication:** Due to this erratum, #GP fault instead of a #UD may be signaled on an illegal instruction.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

CF81  **Interrupt From Local APIC Timer May Not be Detectable While Being Delivered**

**Problem:** If the local-APIC timer’s CCR (current-count register) is 0, software should be able to determine whether a previously generated timer interrupt is being delivered by first reading the delivery-status bit in the LVT timer register and then reading the bit in the IRR (interrupt-request register) corresponding to the vector in the LVT timer register. If both values are read as 0, no timer interrupt should be in the process of being delivered. Due to this erratum, a timer interrupt may be delivered even if the CCR is 0 and the LVT and IRR bits are read as 0. This can occur only if the DCR (Divide Configuration Register) is greater than or equal to 4. The erratum does not occur if software writes zero to the Initial Count Register before reading the LVT and IRR bits.

**Implication:** Software that relies on reads of the LVT and IRR bits to determine whether a timer interrupt is being delivered may not operate properly.

**Workaround:** Software that uses the local-APIC timer must be prepared to handle the timer interrupts, even those that would not be expected based on reading CCR and the LVT and IRR bits; alternatively, software can avoid the problem by writing zero to the Initial Count Register before reading the LVT and IRR bits.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

CF82  **PCMPESTRI, PCMPESTRM, VPCMPESTRI and VPCMPESTRM Always Operate with 32-bit Length Registers**

**Problem:** In 64-bit mode, using REX.W=1 with PCMPESTRI and PCMPESTRM or VEX.W=1 with VPCMPESTRI and VPCMPESTRM should support a 64-bit length operation with RAX/RDX. Due to this erratum, the length registers are incorrectly interpreted as 32-bit values.

**Implication:** Due to this erratum, using REX.W=1 with PCMPESTRI and PCMPESTRM as well as VEX.W=1 with VPCMPESTRI and VPCMPESTRM do not result in promotion to 64-bit length registers.
**CF83** During Package Power States Repeated PCIe® and/or DMI L1 Transitions May Cause a System Hang

**Problem:** Under a complex set of internal conditions and operating temperature, when the processor is in a deep power state (package C3, C6 or C7) and the PCIe and/or DMI links are toggling in and out of L1 state, the system may hang.

**Implication:** Due to this erratum, the system may hang.

**Workaround:** None Identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF84** RDMSR of IA32_PERFEVTSEL4-7 May Return an Incorrect Result

**Problem:** When CPUID.A.EAX[15:8] reports 8 general-purpose performance monitoring counters per logical processor, RDMSR of IA32_PERFEVTSEL4-7 (MSR 18AH:18DH) may not return the same value as previously written.

**Implication:** Software should not rely on the value read from these MSRs. Writing these MSRs functions as expected.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF85** MONITOR or CLFLUSH on the Local XAPIC's Address Space Results in Hang

**Problem:** If the target linear address range for a MONITOR or CLFLUSH is mapped to the local xAPIC's address space, the processor will hang.

**Implication:** When this erratum occurs, the processor will hang. The local xAPIC's address space must be uncached. The MONITOR instruction only functions correctly if the specified linear address range is of the type write-back. CLFLUSH flushes data from the cache. Intel has not observed this erratum with any commercially available software.

**Workaround:** Do not execute MONITOR or CLFLUSH instructions on the local xAPIC address space.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF86** PCMPESTRI, PCMPESTRM, VPCMPESTRI and VPCMPESTRM Always Operate With 32-bit Length Registers

**Problem:** In 64-bit mode, using REX.W=1 with PCMPESTRI and PCMPESTRM or VEX.W=1 with VPCMPESTRI and VPCMPESTRM should support a 64-bit length operation with RAX/RDX. Due to this erratum, the length registers are incorrectly interpreted as 32-bit values.

**Implication:** Due to this erratum, using REX.W=1 with PCMPESTRI and PCMPESTRM as well as VEX.W=1 with VPCMPESTRI and VPCMPESTRM do not result in promotion to 64-bit length registers.

**Workaround:** It is possible for the BIOS to contain a workaround for this erratum.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF87** Clock Modulation Duty Cycle Cannot Be Programmed to 6.25%

**Problem:** When programming field _T_STATE_REQ of the IA32_CLOCK_MODULATION MSR (19AH) bits [3:0] to '0001, the actual clock modulation duty cycle will be 12.5% instead of the expected 6.25% ratio.

**Implication:** Due to this erratum, it is not possible to program the clock modulation to a 6.25% duty cycle.

**Workaround:** None Identified.
Status: For the affected steppings, see the "Summary Table of Changes".

CF88  Processor May Livelock During On Demand Clock Modulation

Problem: The processor may livelock when (1) a processor thread has enabled on demand clock modulation via bit 4 of the IA32_CLOCK_MODULATION MSR (19AH) and the clock modulation duty cycle is set to 12.5% (02H in bits 3:0 of the same MSR), and (2) the other processor thread does not have on demand clock modulation enabled and that thread is executing a stream of instructions with the lock prefix that either split a cache line or access UC memory.

Implication: Program execution may stall on both threads of the core subject to this erratum.

Workaround: This erratum will not occur if clock modulation is enabled on all threads when using on demand clock modulation or if the duty cycle programmed in the IA32_CLOCK_MODULATION MSR is 18.75% or higher.

Status: For the affected steppings, see the Table 1, “Summary Table of Changes”.

CF89  Performance Monitor Counters May Produce Incorrect Results

Problem: When operating with SMT enabled, a memory at-retirement performance monitoring event (from the list below) may be dropped or may increment an enabled event on the corresponding counter with the same number on the physical core’s other thread rather than the thread experiencing the event. Processors with SMT disabled in BIOS are not affected by this erratum.

The list of affected memory at-retirement events is as follows:

- MEM_UOP_RETIRED LOADS
- MEM_UOP_RETIRED STORES
- MEM_UOP_RETIRED LOCK
- MEM_UOP_RETIRED SPLIT
- MEM_UOP_RETIRED STLB_MISS
- MEM_LOAD_UOPS_RETIRED HIT_LFB
- MEM_LOAD_UOPS_RETIRED L1 HIT
- MEM_LOAD_UOPS_RETIRED L2 HIT
- MEM_LOAD_UOPS_RETIRED LLC HIT
- MEM_LOAD_UOPS_MISC RETIRED LLC MISS
- MEM_LOAD_UOPS_LLCC HIT RETIRED XSNP HIT
- MEM_LOAD_UOPS_LLCC HIT RETIRED XSNP HITM
- MEM_LOAD_UOPS_LLCC HIT RETIRED XSNP MISS
- MEM_LOAD_UOPS_LLCC HIT RETIRED XSNP NONE
- MEM_LOAD_UOPS_RETIRED LLC_MISS
- MEM_LOAD_UOPS_LLCC_MISS RETIRED LOCAL_DRAM
- MEM_LOAD_UOPS_LLCC_MISS RETIRED REMOTE_DRAM
- MEM_LOAD_UOPS_RETIRED L2_MISS

Implication: Due to this erratum, certain performance monitoring event may produce unreliable results when SMT is enabled.

Workaround: None Identified.

Status: For the affected steppings, see the “Summary Table of Changes”.
CF90  **Virtual-APIC Page Accesses with 32-Bit PAE Paging May Cause a System Crash**

Problem: If a logical processor has EPT (Extended Page Tables) enabled, is using 32-bit PAE paging, and accesses the virtual-APIC page then a complex sequence of internal processor micro-architectural events may cause an incorrect address translation or machine check on either logical processor.

Implication: This erratum may result in unexpected faults, an uncorrectable TLB error logged in IA32_MC2_STATUS.MCACOD (bits [15:0]) with a value of 0000_0000_0001_xxxx (where x stands for 0 or 1), a guest or hypervisor crash, or other unpredictable system behavior.

Workaround: It is possible for the BIOS to contain a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF91  **IA32_FEATURE_CONTROL MSR May be Un-Initialized on a Cold Reset**

Problem: IA32_FEATURE_CONTROL MSR (3Ah) may have random values after RESET (including the reserved and Lock bits), and the read-modify-write of the reserved bits and/or the Lock bit being incorrectly set may cause an unexpected GP fault.

Implication: Due to this erratum, an unexpected GP fault may occur and BIOS may not complete initialization.

Workaround: It is possible for the BIOS to contain a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF92  **PEBS May Unexpectedly Signal a PMI After the PEBS Buffer is Full**

Problem: The Software Developer’s Manual states that no PMI should be generated when PEBS index reaches PEBS Absolute Maximum. Due to this erratum a PMI may be generated even though the PEBS buffer is full.

Implication: PEBS may trigger a PMI even though the PEBS index has reached the PEBS Absolute Maximum.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF93  **Execution of GETSEC[SEXIT] May Cause a Debug Exception to Be Lost**

Problem: A debug exception occurring at the same time that GETSEC[SEXIT] is executed or when an SEXIT doorbell event is serviced may be lost.

Implication: Due to this erratum, there may be a loss of a debug exception when it happens concurrently with the execution of GETSEC[SEXIT]. Intel has not observed this erratum with any commercially available software.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF94  **An Uncorrectable Error Logged in IA32_MC2_STATUS May also Result in a System Hang**

Problem: Uncorrectable errors logged in IA32_MC2_STATUS MSR (409H) may also result in a system hang causing an Internal Timer Error (MCACOD = 0x0400h) to be logged in another machine check bank (IA32_MCI_STATUS).

Implication: Uncorrectable errors logged in IA32_MC2_STATUS can further cause a system hang and an Internal Timer Error to be logged.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.
**CF95**  The Corrected Error Count Overflow Bit in IA32_MC0_STATUS is Not Updated When the UC Bit is Set

**Problem:** After a UC (uncorrected) error is logged in the IA32_MC0_STATUS MSR (401H), corrected errors will continue to be counted in the lower 14 bits (bits 51:38) of the Corrected Error Count. Due to this erratum, the sticky count overflow bit (bit 52) of the Corrected Error Count will not get updated when the UC bit (bit 61) is set to 1.

**Implication:** The Corrected Error Count Overflow indication will be lost if the overflow occurs after an uncorrectable error has been logged.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF96**  IA32_VMX_VMCS_ENUM MSR (48AH) Does Not Properly Report the Highest Index Value Used for VMCS Encoding

**Problem:** IA32_VMX_VMCS_ENUM MSR (48AH) bits 9:1 report the highest index value used for any VMCS encoding. Due to this erratum, the value 21 is returned in bits 9:1 although there is a VMCS field whose encoding uses the index value 23.

**Implication:** Software that uses the value reported in IA32_VMX_VMCS_ENUM[9:1] to read and write all VMCS fields may omit one field.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF97**  The Upper 32 Bits of CR3 May be Incorrectly Used With 32-Bit Paging

**Problem:** When 32-bit paging is in use, the processor should use a page directory located at the 32-bit physical address specified in bits 31:12 of CR3; the upper 32 bits of CR3 should be ignored. Due to this erratum, the processor will use a page directory located at the 64-bit physical address specified in bits 63:12 of CR3.

**Implication:** The processor may use an unexpected page directory or, if EPT (Extended Page Tables) is in use, cause an unexpected EPT violation. This erratum applies only if software enters 64-bit mode, loads CR3 with a 64-bit value, and then returns to 32-bit paging without changing CR3. Intel has not observed this erratum with any commercially available software.

**Workaround:** Software that has executed in 64-bit mode should reload CR3 with a 32-bit value before returning to 32-bit paging.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF98**  EPT Violations May Report Bits 11:0 of Guest Linear Address Incorrectly

**Problem:** If a memory access to a linear address requires the processor to update an accessed or dirty flag in a paging-structure entry and if that update causes an EPT violation, the processor should store the linear address into the "guest linear address" field in the VMCS. Due to this erratum, the processor may store an incorrect value into bits 11:0 of this field. (The processor correctly stores the guest-physical address of the paging-structure entry into the "guest-physical address" field in the VMCS.)

**Implication:** Software may not be easily able to determine the page offset of the original memory access that caused the EPT violation. Intel has not observed this erratum to impact the operation of any commercially available software.

**Workaround:** Software requiring the page offset of the original memory access address can derive it by simulating the effective address computation of the instruction that caused the EPT violation.

**Status:** For the affected steppings, see the “Summary Table of Changes”.
CF99  Intel® QuickData Technology DMA Access to Invalid Memory Address May Cause System Hang
Problem:  When an Intel QuickData Technology DMA access request references an invalid memory address, the channel generating the request may fail to abort the invalid address access and cause all channels to hang.
Implication:  An Intel QuickData Technology DMA access to an invalid memory address may cause all channels to hang.
Workaround:  None identified.
Status:  For the affected steppings, see the “Summary Table of Changes”.

CF100  CPUID Faulting is Not Enumerated Properly
Problem:  A processor that supports the CPUID-faulting feature enumerates this capability by setting PLATFORM_INFO MSR (CEH) bit 31. Due to this erratum, the processor erroneously clears this bit.
Implication:  Software that depends upon CPUID faulting will incorrectly determine that the processor does not support the feature.
Workaround:  It is possible for the BIOS to contain a workaround for this erratum.
Status:  For the affected steppings, see the “Summary Table of Changes”.

CF101  TSC is Not Affected by Warm Reset
Problem:  The TSC (Time Stamp Counter MSR 10H) should be cleared on reset. Due to this erratum the TSC is not affected by warm reset.
Implication:  The TSC is not cleared by a warm reset. The TSC is cleared by power-on reset as expected. Intel has not observed any functional failures due to this erratum.
Workaround:  None identified.
Status:  For the affected steppings, see the “Summary Table of Changes”.

CF102  PECI_WAKE_MODE is Always Reported as Disabled
Problem:  Due to this erratum, the state of PECI_WAKE_MODE is always reported as disabled. The PECI (Platform Environment Control Interface) PCS (Package Configuration Service) WRITE_PECI_WAKE_MODE (0x5) command correctly updates the state of PECI_WAKE_MODE, but the PECI PCS READ_PECI_WAKE_MODE (0x5) always reports the PECI_WAKE_MODE as disabled.
Implication:  Software depending on the reported value for PECI_WAKE_MODE may not behave as expected.
Workaround:  None identified.
Status:  For the affected steppings, see the “Summary Table of Changes”.

CF103  Poisoned PCIe* AtomicOp Completions May Return an Incorrect Byte Count
Problem:  A poisoned PCIe AtomicOp request completion may have an incorrect byte count.
Implication:  When this erratum occurs, PCIe devices which enable byte count checking will log an unexpected completion and issue a CTO (Completion Time Out).
Workaround:  None identified.
Status:  For the affected steppings, see the Table 1, “Summary Table of Changes”.

CF104  Incorrect Speed and De-emphasis Level Selection During DMI Compliance Testing
Problem:  When the DMI port is operating as a PCIe* port, it supports only 2.5 GT/s and 5 GT/s data rates. According to the PCIe specification, the data rate and de-emphasis level for
the compliance patterns should be based on the maximum data rate supported. Due to this erratum, the port may select an 8GT/s data rate and associated de-emphasis level during compliance testing mode.

Implication: When doing PCIe load board compliance testing, the DMI port may transmit using 8 GT/s data rate and de-emphasis levels.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF105 PCIe* Device 3 Does Not Log an Error in UNCERRSTS When an Invalid Sequence Number in an Ack DLLP is Received

Problem: If the processor’s PCIe device 3 controller receives an invalid sequence number in an Ack DLLP (Data Link Layer Packet), it is expected to log an uncorrectable error for the affected port in bit [4] of the UNCERRSTS register (Bus 0; Device 3; Function 3:0; Offset 14CH). Due to this erratum, no data link protocol error is logged when an invalid sequence number in an Ack DLLP occurs on PCIe device 3.

Implication: Software that uses this register upon an uncorrectable PCIe error will not be able to identify this specific error type.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF106 Programmable Ratio Limits For Turbo Mode is Reported as Disabled

Problem: The Programmable Ratio Limits for Turbo Mode in bit 28 of the MSRPLATFORM_INFO MSR (CEH) should be 1 but, due to this erratum, it is reported as 0.

Implication: Due to this erratum, software will incorrectly assume it cannot dynamically vary the factory configured ratio limit values specified in MSR_TURBO_RATIO_LIMIT MSR (1ADH) and MSR_TURBO_RATIO_LIMIT1 MSR (1AEH).

Workaround: Software should treat the Programmable Ratio Limits for Turbo Mode bit as set.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF107 PCIe* TLPs in Disabled VC Are Not Reported as Malformed

Problem: The PCIe Base Specification requires processors to report a TLP (Transaction Layer Packet) with a TC (Traffic Class) that is not mapped to any enabled VC (Virtual Channel) in an Ingress Port as a Malformed TLP. Due to this erratum, a TLP received on the DMI port that not is mapped to an enabled VC is not reported as a Malformed TLP.

Implication: Receipt of a TLP with an unmapped PCIe TC may lead to completion time out events or other unexpected system behavior. Intel has not observed this erratum with any commercially available software or platform.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF108 PCIe* Link May Fail to Train to 8.0 GT/s

Problem: Due to this erratum, with certain 8.0 GT/s-capable link partners, the PCIe link may fail to train to 8.0 GT/s as requested.

Implication: When this erratum occurs, the PCIe link will enter an infinite speed-change request loop.

Workaround: A BIOS workaround has been identified. Refer to the Intel® Xeon® Processor E7 v2 Product Family-based Platform CPU/Intel QPI/Memory Reference Code version 1.0 or later and release notes.

Status: For the affected steppings, see the “Summary Table of Changes”.
**CF109  PCIe* Header of a Malformed TLP is Logged Incorrectly**

**Problem:** If a PCIe port receives a malformed TLP (Transaction Layer Packet), an error is logged in the UNCERRSTS register (Device 0; Function 0; Offset 14CH and Device 2-3; Function 0-3; Offset 14CH). Due to this erratum, the header of the malformed TLP is logged incorrectly in the HDRLOG register (Device 0; Function 0; Offset 164H and Device 2-3; Function 0-3; Offset 164H).

**Implication:** The PCIe header of a malformed TLP is not logged correctly.

**Workaround:** None identified.

**Status:** For the affected stepping, see the “Summary Table of Changes”.

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**CF110  PCIe* May Associate Lanes That Are Not Part of Initial Link Training to L0 During Upconfiguration**

**Problem:** The processor should not associate any lanes that were not part of the initial link training in subsequent upconfiguration requests from an endpoint. Due to this erratum, the processor may associate any Lane that has exited Electrical Idle, even if it is beyond the width of the initial Link training.

**Implication:** Upconfiguration requests may result in a Link wider than the initially-trained Link.

**Workaround:** Endpoints must ensure that upconfiguration requests do not request a Link width wider than that negotiated during initial Link training.

**Status:** For the affected stepping, see the “Summary Table of Changes”.

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**CF111  Single PCIe* ACS Violation or UR Response May Result in Multiple Correctable Errors Logged**

**Problem:** An ACS (Access Control Services) error or UR (Unsupported Request) PCIe completion status can trigger a LER (Live Error Recovery) if they are unmasked in the LER_UNCERRMSK (Bus 0; Device 0/1/2/3; Function 0/0-1/0-3/0-3; Offset 28CH) and LER_XPUNCERRMSK (Bus 0; Device 0/1/2/3; Function 0/0-1/0-3/0-3; Offset 290H) CSRs, respectively. Due to this erratum, the Root Port Error Status “multiple_correctable_error_received” bit (RPERRSTS[1], CPUBUSNO[0], Device 0:3, Functions 0/0-1/0-3/0-3, Offset 0x178) may be set upon on a single ACS or UR error.

**Implication:** PCIe error handling software may not behave as expected after an ACS error or a UR completion status. Intel has not observed this erratum with any commercially available software or system.

**Workaround:** None identified.

**Status:** For the affected stepping, see the “Summary Table of Changes”.

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**CF112  PCIe* Extended Tag Field May be Improperly Set**

**Problem:** The Extended Tag field in the TLP Header will not be zero for TLPs issued by PCIe ports 1a, 1b, 2c, 2d, 3c, and 3d even when the Extended Tag Field Enable bit in the Device Control Register (Offset 08H, bit 8) is 0.

**Implication:** This erratum does not affect ports 0, 2a, 2b, 3a and 3b. This erratum will not result in any functional issues when using device that properly track and return the full 8 bit Extended Tag value with the affected ports. However, if the Extended Tag field is not returned by a device connected to an affected port then this erratum may result in unexpected completions and completion timeouts.

**Workaround:** None identified.

**Status:** For the affected stepping, see the “Summary Table of Changes”.

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**CF113  Power Meter May Under-Estimate Package Power**

**Problem:** Power Meter provides a real-time power consumption estimate for the processor. Depending on operating conditions and variations in certain component-specific characteristics, the reported power may be below the actual power consumption.
Implication: Due to Intel® Turbo Boost Technology using the Power Meter to compare instantaneous power consumption to the rated TDP, the core frequency in P0 may set to a ratio where the processor exceeds its rated TDP. Further, using the average power limit facility (RAPL) may cause the processor to run at a power consumption level that is higher than expected.

Workaround: It is possible for the BIOS to contain a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF114**  
**DTS2.0 May Report Inaccurate Temperature Margin**

**Problem:** When DTS (Digital Thermal Sensor) 2.0 is enabled on the E5-4600 v2 product family, the thermal margin reported by the PACKAGE_THERM_MARGIN MSR (1A1H) THERMAL_MARGIN bits [15:0] may be inaccurate.

Implication: Due to this erratum, fan speed control algorithms may set the fan speed incorrectly.

Workaround: It is possible for BIOS to contain processor configuration data and code changes as a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF115**  
**A DMI UR May Unexpectedly Cause a CATERR# After a Warm Reset**

**Problem:** Reset disables certain error detection facilities to prevent error signaling from interfering with system initialization. Due to this erratum, DMI UR (Unsupported Request) error reporting, if previously enabled by BIOS, is not disabled by a warm reset.

Implication: A platform event shortly after a warm reset that produces a DMI UR is subject to this erratum. When this erratum occurs, a CATERR# is signaled with IA32_MCI_STATUS.MCACOD = 0xE0B. Some platforms automatically reset after a CATERR# so this erratum may be seen as an unexpected re-boot.

Workaround: It is possible for the BIOS to contain a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF116**  
**PECI May Not be Able to Access IIO CSRs**

**Problem:** Due to this erratum, when the processor has viral enabled and an uncorrectable error occurs in the core, PECI (Platform Environment Control Interface) may not be able to access IIO (Integrated I/O) CSRs.

Implication: When this erratum occurs, IIO CSR access using a PECI RdPCIConfigLocal() or WrPCIConfigLocal() command will return a status of 91H, indicating that the request could not be processed.

Workaround: It is possible for the BIOS to contain a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF117**  
**Spurious Patrol Scrub Errors Observed During a Warm Reset**

**Problem:** The patrol scrub engine continues to run during a warm reset; this can lead to spurious errors being reported by the Memory Controller while memory is in Self Refresh.

Implication: Due to this erratum, erroneous patrol scrub errors may be observed during a warm reset.

Workaround: It is possible for the BIOS to contain a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF118**  
**PCIe Slot Status Register Command Completed bit not always updated on any configuration write to the Slot Control Register**

**Problem:** For PCIe root ports (devices 0 - 10) supporting hot-plug, the Slot Status Register (offset AAH) Command Completed (bit[4]) status is updated under the following
condition: IOH will set Command Completed bit after delivering the new commands written in the Slot Controller register (offset A8h) to VPP. The IOH detects new commands written in Slot Control register by checking the change of value for Power Controller Control (bit[10]), Power Indicator Control (bits[9:8]), Attention Indicator Control (bits[7:6]), or Electromechanical Interlock Control (bit[11]) fields. Any other configuration writes to the Slot Control register without changing the values of these fields will not cause Command Completed bit to be set.

The PCIe Base Specification Revision 2.0 or later describes the “Slot Control Register” in section 7.8.10, as follows (Reference section 7.8.10, Slot Control Register, Offset 18h). In hot-plug capable Downstream Ports, a write to the Slot Control register must cause a hot-plug command to be generated (see Section 6.7.3.2 for details on hot-plug commands). A write to the Slot Control register in a Downstream Port that is not hot-plug capable must not cause a hot-plug command to be executed.

The PCIe Spec intended that every write to the Slot Control Register is a command and expected a command complete status to abstract the VPP implementation specific nuances from the OS software. IOH PCIe Slot Control Register implementation is not fully conforming to the PCIe Specification in this respect.

Implication: Software checking on the Command Completed status after writing to the Slot Control register may time out.

Workaround: Software can read the Slot Control register and compare the existing and new values to determine if it should check the Command Completed status after writing to the Slot Control register.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF119  Platform Recovery After a Machine Check May Fail

Problem: While attempting platform recovery after a machine check (as indicated by CATERR# signaled from the legacy socket), the original error condition may prevent normal platform recovery which can lead to a second machine check. A remote processor detecting a second Machine Check Event will hang immediately

Implication: Due to this erratum, it is possible a system hang may be observed during a warm reset caused by a CATERR#.

Workaround: It is possible for the BIOS to contain a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF120  PECI May be Non-responsive When System is in BMC Init Mode

Problem: The allow_peci_pcode_error_rsp field in the DYNAMIC_PERF_POWER_CTL CSR (Device 10; Function 2; Offset 0x64H; bit 16) does not retain its value after a warm reset. When the system is in BMC Init mode, this erratum can cause PECI (Platform Environment Control Interface) access to be non-responsive after a warm reset caused by a Machine Check Event.

Implication: When this erratum occurs, PECI requests will return a status of 91H, indicating that the request could not be processed.

Workaround: It is possible for the BIOS to contain a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

CF121  A CATERR# May Be Observed During Warm Reset when Intel SMI2 Clock Stop is Enabled

Problem: When Intel SMI2 clock stop is enabled by setting the disable_vmse_pc6 field in the VMSE_PC6_CNTL_0 CSR (Device 16/30; Function 2, 6; Offset 0x620H; bit 31) to 1, the processor may not complete a warm reset.

Implication: When this erratum occurs, a CATERR# is signaled with IA32_MCI_STATUS.MCACOD = 0x0D.
Workaround: It is possible for the BIOS to contain a workaround for this erratum.
Status: For the affected steppings, see the “Summary Table of Changes”.

**CF122** Surprise Down Error Status is Not Set Correctly on DMI Port

Problem: Due to this erratum, the Surprise_down_error_status (UNCERRSTS Device 0; Function 0; Offset 0x14C; bit 5) is not set to 1 when DMI port detects a surprise down error.
Implication: Surprise down errors will not be logged for the DMI port. This violates the PCIe* Base Specification. Software that relies on this status bit may not behave as expected. It is likely that conditions resulting in surprise down error would lead to other errors being logged; a surprise down on DMI is not likely to be a silent event.
Workaround: None identified.
Status: For the affected steppings, see the “Summary Table of Changes”.

**CF123** Processor May Issue Unexpected NAK DLLP Upon PCIe* L1 Exit

Problem: Upon exiting the L1 link power state, the processor’s PCIe port may unexpectedly issue a NAK DLLP (Data Link Layer Packet).
Implication: PCIe endpoints may unexpectedly receive and log a NAK DLLP.
Workaround: None identified.
Status: For the affected steppings, see the “Summary Table of Changes”.

**CF124** A MOV to CR3 When EPT is Enabled May Lead to an Unexpected Page Fault or an Incorrect Page Translation

Problem: If EPT (extended page tables) is enabled, a MOV to CR3 may be followed by an unexpected page fault or the use of an incorrect page translation.
Implication: Guest software may crash or experience unpredictable behavior as a result of this erratum.
Workaround: It is possible for the BIOS to contain a workaround for this erratum.
Status: For the affected steppings, see the “Summary Table of Changes”.

**CF125** Reading Intel® SMI2 Broadcast CSRs May Return Incorrect Data

Problem: Device 31, Functions 6,7 are Intel SMI2 (Scalable Memory Interface Gen 2) broadcast CSRs; writing one broadcast CSR writes the corresponding CSR in each of the four memory channels (Individual memory channel CSRs are located at Devices 17, 31; Functions 0,1,4,5). Due to this erratum, reading SMI2 broadcast CSRs may return incorrect data.
Implication: When this erratum occurs, software that reads broadcast CSRs may behave unexpectedly.
Workaround: None identified.
Status: For the affected steppings, see the “Summary Table of Changes”.

**CF126** Intel QPI LLR.REQ Sent After a PHY Reset May Cause a UC Machine Check in CRC16 Mode

Problem: When an Intel® QPI (Intel® QuickPath Interconnect) link is in CRC16 mode, the LLR.REQ (Link Layer Retry Request) after a PHY Reset could trigger a UC (uncorrectable) machine check with IA32_MC[4,5]_STATUS.MSCOD=0x12.
Implication: When this erratum occurs, a fatal machine check is generated, forcing a system reset. Intel has not observed this erratum with any commercially available system.
Workaround: None identified.
Status: For the affected steppings, see the “Summary Table of Changes”. 
**CF127**  **RTID_POOL_CONFIG Registers Incorrectly Behave as a Read-Write Registers**

**Problem:** The RTID_POOL_CONFIG CSRs (Device 12; Function 0-7; Offset ACH and Device 13, Function 0-6; Offset ACH) were intended to be Read-Only. Due to this erratum, these registers behave incorrectly as Read-Write.

**Implication:** Writes to the RTID_POOL_CONFIG CSRs may lead to unexpected results.

**Workaround:** None identified. Software should write to RTID_POOL_CONFIG_SHADOW CSRs (Device 12; Function 0-7; Offset B0H and Device 13; Function 0-6; Offset B0H) rather than RTID_POOL_CONFIG CSRs.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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**CF128**  **Catastrophic Trip Triggered at Lower Than Expected Temperatures**

**Problem:** Catastrophic Trip is intended to provide protection when the temperature of the processor exceeds a critical threshold by immediately shutting down the processor. Due to this erratum, the Catastrophic Trip may be triggered well below the critical threshold.

**Implication:** When this erratum occurs, the processor improperly issues a catastrophic shutdown causing a system failure.

**Workaround:** It is possible for the BIOS to contain a workaround for this erratum.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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**CF129**  **PCle* Hot-Plug Slot Status Register May Not Indicate Command Completed**

**Problem:** The PCIe Base Specification requires a write to the Slot Control register (Offset 18H) to generate a hot plug command when the downstream port is hot plug capable. Due to this erratum, a hot plug command is generated only when one or more of the Slot Control register bits [11:6] are changed.

**Implication:** Writes to the Slot Control register that leave bits [11:6] unchanged will not generate a hot plug command and will therefore not generate a command completed event. Software that expects a command completed event may not behave as expected.

**Workaround:** It is possible for software to implement a one-second timeout in lieu of receiving a command completed event.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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**CF130**  **PCle* Correctable Error Status Register May Not Log Receiver Error at 8.0 GT/s**

**Problem:** Due to this erratum, correctable PCIe receiver errors may not be logged in the DPE field (bit 15) of the PCISTS CSR (Bus:0; Device 1,2,3; Function 0-1,0-3,0-3; Offset 6H) when operating at 8.0 GT/s.

**Implication:** Correctable receiver errors during 8.0 GT/s operation may not be visible to the OS or driver software.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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**CF131**  **Heavy Memory-to-Memory Traffic on DMA Channels During ROL Traffic May Cause a Machine Check or Hang**

**Problem:** When there is heavy traffic on the DMA channels along with a large volume of ROL (Raid On Load) traffic and the transfers are aligned to cacheline boundaries, the system may experience a machine check error with IA32_MCi_STATUS.MCACOD = 400H or hang.

**Implication:** Heavy Memory-to-Memory traffic on DMA channels along with ROL traffic may cause a machine check or system hang.
Workaround: A BIOS code change has been identified and may be implemented as a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF132 Configuring PCIe* Port 3a as an NTB Disables EOI Forwarding to Port 2a**

Problem: Configuring PCIe Port 3a as an NTB (non-transparent bridge) requires disabling EOI (End Of Interrupt) broadcast forwarding to this port by setting bit 26 of MISCCTRLSTS CSR (Bus 0; Device 3; Function 0; Offset 188H) to 0. Due to this erratum, disabling EOI broadcast forwarding to Port 3a improperly disables EOI broadcast forwarding to Port 2a.

Implication: Some platform configurations will not behave as expected.

Workaround: If Port 3a is configured as an NTB then devices requiring EOI messages (those using Message Signaled Interrupts and those with their own IO APIC) must not be connected to port 2a.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF133 PCIe* LBMS Bit Incorrectly Set**

Problem: If a PCIe Link autonomously changes width or speed for reasons other than to attempt to correct unreliable Link operation, the Port should set LABS bit (Link Autonomous Bandwidth Status) (Bus 0; Device 0; Function 0 and Device 1; Function 0-1 and Device 2-3; Function 0-3; Offset 0x1A2; bit 15). Due to this erratum, the processor will not set this bit and will incorrectly set LBMS bit (Link Bandwidth Management Status) (Bus 0; Device 0; Function 0 and Device 1; Function 0-1 and Device 2-3; Function 0-3; Offset 0x1A2; bit14) instead.

Implication: Software that uses the LBMS bit or LABS bit may behave incorrectly.

Workaround: None identified.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF134 PCIe* DLW is Not Supported When Operating at 8 GT/s**

Problem: DLW (Dynamic Link Width) is an optional PCIe feature enabling a PCIe device to dynamically change the link width to manage power and bandwidth. When a PCIe device is operating at 8 GT/s, an attempt to change the link width using DLW may result in a Surprise Link Down error.

Implication: Due to this erratum, the processor may experience Surprise Link Down errors.

Workaround: A BIOS code change has been identified and may be implemented as a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.

**CF135 Memory Online Request May be Lost When Package C-States Are Enabled**

Problem: When Package C-States are enabled, a request to bring additional memory online may be ignored.

Implication: When this erratum occurs, additional memory will not be brought online.

Workaround: A BIOS code change has been identified and may be implemented as a workaround for this erratum.

Status: For the affected steppings, see the “Summary Table of Changes”.
CF136  Spurious Patrol Scrub Errors May Be Reported During Exit From Deep Package C-States
Problem: When exiting from Package C3 or deeper, spurious Memory Scrubbing Errors may be reported with IA32_MC(13-16)_STATUS.MCACOD with a value of 0000_0000_1100_CCCCb (where CCCC is the channel number).
Implication: The patrol scrub errors reported when this erratum occurs are uncorrectable and may result in a system reset.
Workaround: It is possible for the BIOS to contain a workaround for this erratum.
Status: For the affected steppings, see the “Summary Table of Changes”.

CF137  Local PCIe* P2P Traffic on x4 Ports May Cause a System Hang
Problem: Under certain conditions, P2P (Peer-to-Peer) traffic between x4 PCIe ports on the same processor (i.e., local) may cause a system hang.
Implication: Due to this erratum, the system may hang.
Workaround: None identified.
Status: For the affected steppings, see the “Summary Table of Changes”.

CF138  NTB Operating In NTB/RP Mode May Complete Transactions With Incorrect ReqID
Problem: When the NTB (Non-Transparent Bridge) is operating in NTB/RP (NTB Root Port mode) it is possible for transactions to be completed with the incorrect ReqID (Requester ID). This erratum occurs when an outbound transaction is aborted before a completion for inbound transaction is returned.
Implication: Due to this erratum, a completion timeout and an unexpected completion may be seen by the processor connected to the NTB/RP. Intel has not observed this erratum with any commercially available system.
Workaround: None identified.
Status: For the affected steppings, see the “Summary Table of Changes”.

CF139  Warm Reset May Cause PCIe And Memory Hot-Plug Sequencing Failure
Problem: The Integrated I/O unit uses the VPP (Virtual Pin Port) to communicate with power controllers, switches, and LEDs associated with PCIe/memory Hot-Plug sequencing. Due to this erratum, a warm reset occurring when a VPP transaction is in progress may result in an extended VPP stall, termination of the inflight VPP transaction, or a transient power down of slots subject to VPP power control.
Implication: During or shortly after a warm reset, when this erratum occurs, PCIe/memory Hot-Plug sequencing may experience transient or persistent failures or slots may experience unexpected transient power down events. In certain instances, a cold reset may be needed to fully restore operation.
Workaround: It is possible for the BIOS to contain a workaround for this erratum with respect to PCIe Hot Plug.
Status: For the affected steppings, see the “Summary Table of Changes”.

CF140  Performance Monitoring IA32_PERF_GLOBAL_STATUS.CondChgd Bit Not Cleared by Reset
Problem: The IA32_PERF_GLOBAL_STATUS MSR (38EH) should be cleared by reset. Due to this erratum, CondChgd (bit 63) of the IA32_PERF_GLOBAL_STATUS MSR may not be cleared.
Implication: When this erratum occurs, performance monitoring software may behave unexpectedly.
**Errata**

**Workaround:** It is possible for the BIOS to contain a workaround for this erratum.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF141 Intel® QuickData Technology DMA Engine Read Request that Receives a Master Abort or Completer Abort Will Hang**

**Problem:** If Intel® QuickData Technology DMA receives a read completion with a Master Abort or Completer Abort completion, it will cause a system hang.

**Implication:** Due to this erratum, the system may hang.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF142 PCIe* TLP Translation Request Errors Are Not Properly Logged For Invalid Memory Writes**

**Problem:** A PCIe Memory Write TLP (Transaction Layer Packet) with an AT field value of 01b (address translation request) does not set the UR (Unsupported Request) bit (UNCERRSTS CSR, Bus 0; Device 0; Function 0; Offset 0x14C; Bit 20) as required by the PCIe Base Specification.

**Implication:** System or software monitoring error status bits may not be notified of an unsupported request. When this erratum occurs, the processor sets the ‘advisory _non_fatal_error_status’ bit (CORERRSTS CSR, Bus 0; Device 0; Function 0; Offset 0x158; Bit 13) and drops the failing transaction.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF143 Threshold-Based Status Indicator Not Updated After a UC or UCR Occurs**

**Problem:** In Machine Check Status MSRs for the cache, bits 54:53 are defined as the Threshold-based Error Status Indicator for cache errors. If a UC (uncorrectable error) or UCR (unrecoverable error) occurs in the cache, additional correctable errors that occur in the cache that exceed the threshold value will not cause the Threshold-based Error Status Indicator to change from Green to Yellow status once UC or UCR is indicated.

**Implication:** After OS recovery of UCR errors without PCC (processor context corrupt), the Threshold-based Error Status data may not have been updated for CE (correctable errors) during the window of time from the UCR error until the software clears the IA32_MCI_STATUS MSRs.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

**CF144 PCIe* Slave Loopback May Transmit Incorrect Sync Headers**

**Problem:** The PCIe Base Specification requires that, in the Loopback.Active state, a loopback slave re-transmits the received bit stream bit-for-bit on the corresponding Tx. If the link is directed to enter loopback slave mode at 8 GT/s via TS1 ordered sets with both the Loopback and Compliance Receive bits set, the processor may place sync headers in incorrect locations in the loopback bit stream.

**Implication:** In PCIe CEM (Card Electromechanical specification) Rx compliance testing directing the link to loopback slave mode, the received data may not be correctly re-transmitted on the Tx, causing the test to fail.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.
**CF145 PCIe® Type 1 VDMs May be Silently Dropped**

**Problem:** Due to this erratum, a PCIe Type 1 VDMs (Vendor Defined Message) is silently dropped unless the vendor ID is the MCTP (Management Component Transport Protocol) value of 0x1AB4.

**Implication:** PCIe Type 1 VDMs may be unexpectedly dropped. Intel has not observed this erratum to impact the operation of any commercially available system.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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**CF146 Writing PCIe® Port 2A DEVCTRL May Have Side Effects When Port 2 is Bifurcated**

**Problem:** When PCIe port 2 is bifurcated, due to this erratum, a write to DEVCTRL (Bus 0x0, Device 0x2, Function 0x0, Offset 0x98) for PCIe port 2A may affect the max_payload_size field (bits[7:5]) in DEVCTRL for port 2B, port 2C, and/or port 2D (Bus 0x0, Device 0x2, Function 0x1-3, Offset 0x98). This erratum applies only when an affected max_payload_size field value for port 2B, port 2C, and/or port 2D is different than the max_payload_size field value written to port 2A's DEVCTRL.

**Implication:** The max_payload_size values for port 2B, 2C, and 2D may not match the end point device and may result in unpredictable system behavior.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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**CF147 Performance Monitor Instructions Retired Event May Not Count Consistently**

**Problem:** The Performance Monitor Instructions Retired event (Event C0H; Umask 00H) and the instruction retired fixed counter IA32_FIXED_CTR0 MSR (309H) are used to count the number of instructions retired. Due to this erratum, certain internal conditions may cause the counter(s) to increment when no instruction has retired or to intermittently not increment when instructions have retired.

**Implication:** A performance counter counting instructions retired may over count or under count. The count may not be consistent between multiple executions of the same code.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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**CF148 Patrol Scrubbing Doesn’t Skip Ranks Disabled After DDR Training**

**Problem:** If a rank is detected as failed after completing DDR training then BIOS will mark it as disabled. Disabled ranks are omitted from the OS memory map. Due to this erratum, a rank disabled after DDR training completes is not skipped by the Patrol Scrubber. Patrol Scrubbing of the disabled ranks may result in superfluous correctable and uncorrectable memory error reports.

**Implication:** Disabling ranks after DDR training may result in the over-reporting of memory errors.

**Workaround:** A BIOS code change has been identified and may be implemented as a workaround for this erratum.

**Status:** For the affected steppings, see the “Summary Table of Changes”.

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**CF149 The System May Shut Down Unexpectedly During a Warm Reset**

**Problem:** Certain complex internal timing conditions present when a warm reset is requested can prevent the orderly completion of in-flight transactions. It is possible under these conditions that the warm reset will fail and trigger a full system shutdown.

**Implication:** When this erratum occurs, the system will shut down and all machine check error logs will be lost.
Errata

Workaround: It is possible for the BIOS to contain a workaround for this erratum.
Status: For the affected stepping see the “Summary Table of Changes”.

CF150  Intel® VT-d Memory Check Error on an Intel® QuickData Technology Channel May Cause All Other Channels to Master Abort
Problem: An Intel QuickData DMA access to Intel® VT-d protected memory that results in a protected memory check error may cause master abort completions on all other Intel QuickData DMA channels.
Implication: Due to this erratum, an error during Intel QuickData DMA access to an Intel® VT-d protected memory address may cause a master abort on other Intel QuickData DMA channels.
Workaround: None identified.
Status: For the affected stepping see the “Summary Table of Changes”.

CF151  Writes To Some Control Register Bits Ignore Byte Enable
Problem: Due to this erratum, partial writes to some registers write the full register. The affected registers are: SADDBGM2_CFG (Device 12; Function 0-7; Offset 0xA8 and Device 13; Function 0-6; Offset 0xA8) and LLCERRINJ_CFG (Device 12; Function 0-7; Offset 0xFC and Device 13; Function 0-6; Offset 0xFc)
Implication: Partial writes of the registers listed above may result in changes to register bytes that were intended to be unmodified.
Workaround: None identified. Use aligned, full-width DWORD (32-bit) read-modify-write sequencing to change a portion or portions of the registers listed.
Status: For the affected stepping see the “Summary Table of Changes”.

CF152  VMSE SVID And SDID CSR Writes Do Not Behave as Expected
Problem: SVID and SDID (Bus 1; Device 17,31; Functions 0-7; Offsets 0x2C and 0x2E) registers implement write-once registers within their configuration space. Due to this erratum, write accesses to either of these registers individually, with double-word sized accesses, may prevent any further update to the other register.
Implication: Writes to SVID and SDID registers may not work as intended.
Workaround: Writes to the SVID and SDID registers must be made with byte or word writes.
Status: For the affected stepings, see the “Summary Table of Changes”.

CF153  Instruction Fetch May Cause Machine Check if Page Size and Memory Type Was Changed Without Invalidation
Problem: This erratum may cause a machine-check error (IA32_MCI_STATUS.MCACOD=0150H) on the fetch of an instruction that crosses a 4-KByte address boundary. It applies only if (1) the 4-KByte linear region on which the instruction begins is originally translated using a 4-KByte page with the WB memory type; (2) the paging structures are later modified so that linear region is translated using a large page (2-MByte, 4-MByte, or 1-GByte) with the UC memory type; and (3) the instruction fetch occurs after the paging-structure modification but before software invalidates any TLB entries for the linear region.
Implication: Due to this erratum an unexpected machine check with error code 0150H may occur, possibly resulting in a shutdown. Intel has not observed this erratum with any commercially available software.
Workaround: Software should not write to a paging-structure entry in a way that would change, for any linear address, both the page size and the memory type. It can instead use the following algorithm: first clear the P flag in the relevant paging-structure entry (e.g., PDE); then invalidate any translations for the affected linear addresses; and then modify the relevant paging-structure entry to set the P flag and establish the new page size and memory type.
Status: For the affected steppings, see the “Summary Table of Changes”.

**CF154 High Frequency Noise on DDR SMBus Signals May Prevent Proper Detection of Memory**

**Problem:** During the processor power up sequence, high frequency noise may occur on the DDR SMBus SDA and SCL signals interfering with correct information transfer.

**Implication:** When this erratum occurs, high frequency noise may cause certain voltage translator components to latch up and, as a result, the system may not be able to detect memory.

**Workaround:** None identified.

**Status:** For the affected steppings, see the “Summary Table of Changes”.
This Documentation Changes listed in this section apply to the following documents:

- Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 1: Basic Architecture
- Intel® 64 and IA-32 Architectures Software Developer’s Manual, Volume 3B: System Programming Guide

All Documentation Changes will be incorporated into a future version of the appropriate processor documentation.

**Note:**

Documentation changes for Intel® 64 and IA-32 Architecture Software Developer’s Manual volumes 1, 2A, 2B, 3A, and 3B will be posted in a separate document, Intel® 64 and IA-32 Architecture Software Developer’s Manual Documentation Changes.

Follow the link below to become familiar with this file:

There are no BIOS ACM errata.
There are no SINIT ACM errata.