



IDF2010
INTEL DEVELOPER FORUM

Interconnect Bus Extensions for Energy-Efficient Platforms

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EBLS001

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Agenda

- Platform energy-efficiency - Overview
- Introduction to the interconnect bus extensions
- Implementation guidelines for devices using these bus extensions
 - PCI Express* (PCIe) Devices
 - USB2 Devices
 - USB3 Devices
 - SATA Devices
- Summary and next steps

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Platform Energy-Efficiency Overview

- **Intel is planning a new framework to dramatically reduce platform power**
 - Focus on reducing idle power
- **Dynamic idle power reductions benefit most common user workloads**
 - Entertainment, social networking, media, web, email, etc.
- **Maximum platform energy efficiency depends on well behaved devices and applications**
- **Intel has extensive collateral to help increase energy efficiency**

Increased energy efficiency by reducing platform idle power; enabled ecosystem makes significant contribution

Device Expectations for Improving Platform Energy-Efficiency

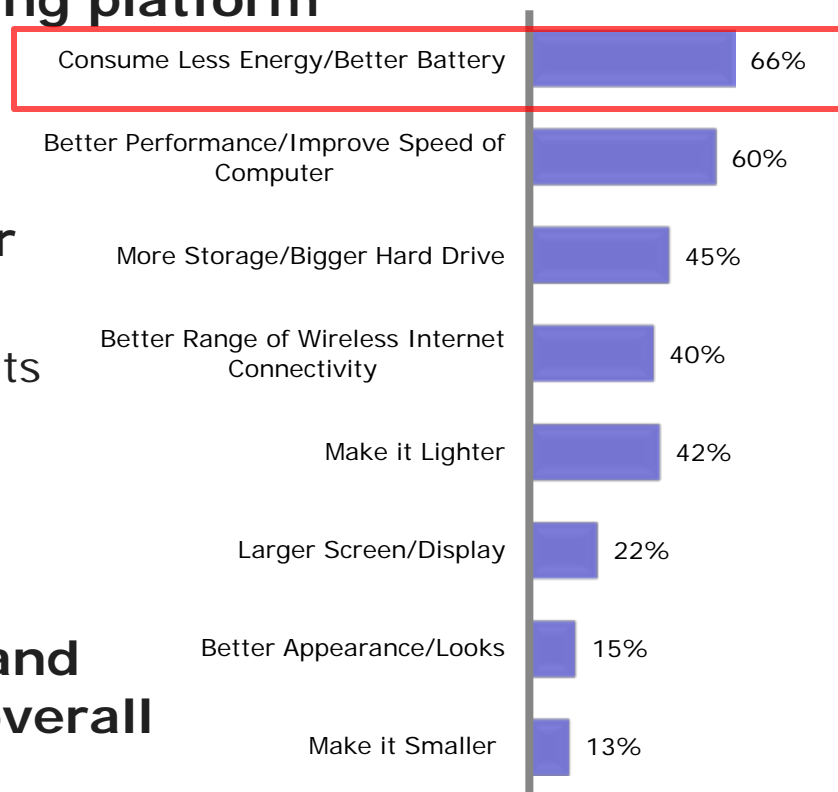
- **Beyond individual device power reductions, optimize device behavior for reducing platform power**

- **Intel has worked with industry groups to extend bus standards for energy-efficiency**

- Dynamically indicate service requirements to platform as a function of workload
- Align device traffic to platform activity whenever possible

- **Devices supporting bus extensions and following Intel guidelines improve overall platform energy-efficiency**

- Enhances platform battery life
- Enables smaller, thinner, compact designs



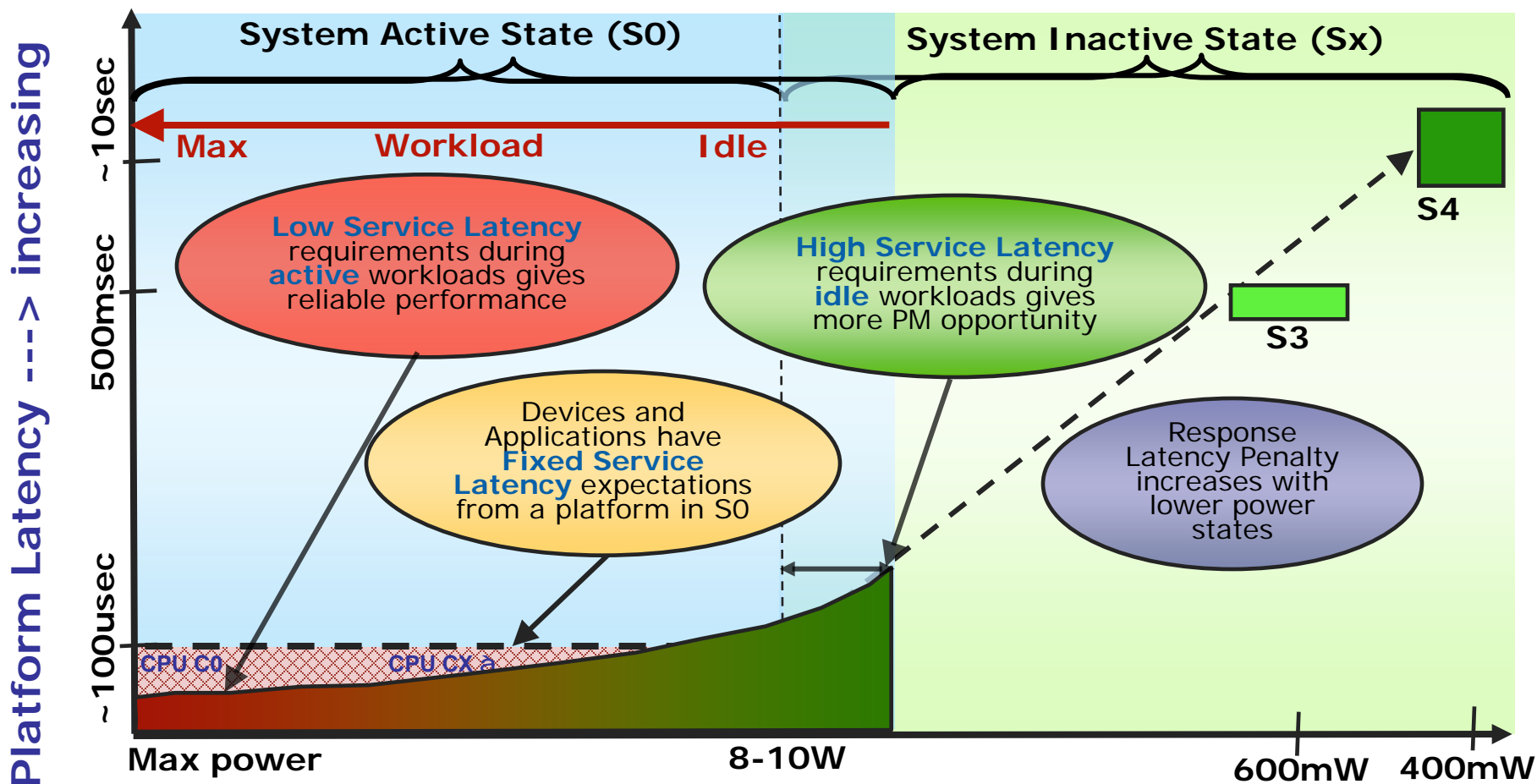
Source : Internal Worldwide Market Research, 2010

Opportunity for devices to improve platform energy-efficiency!

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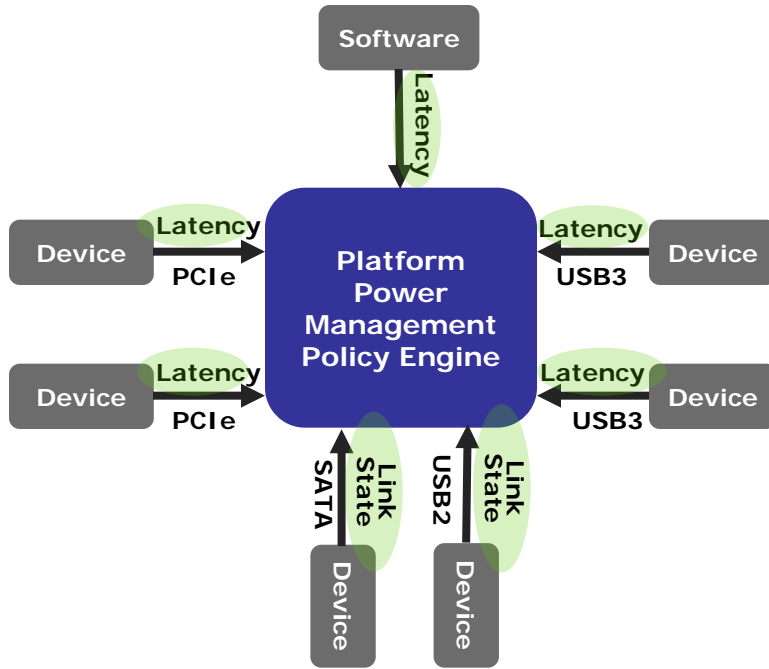
Power vs. Response Latency (Mobile)



Platform Power Consumption ---> Decreasing

Variable service latency indication from devices required for aggressive, yet robust power management

Dynamic Latency Based Infrastructure



Explicit Latency Messages

- Refers to DMA access latency tolerance for reads and writes
 - Ø PCI Express* Gen2/Gen3 Latency Tolerance Reporting (LTR)
 - Ø USB3 Latency Tolerance Messaging (LTM)

Advantages

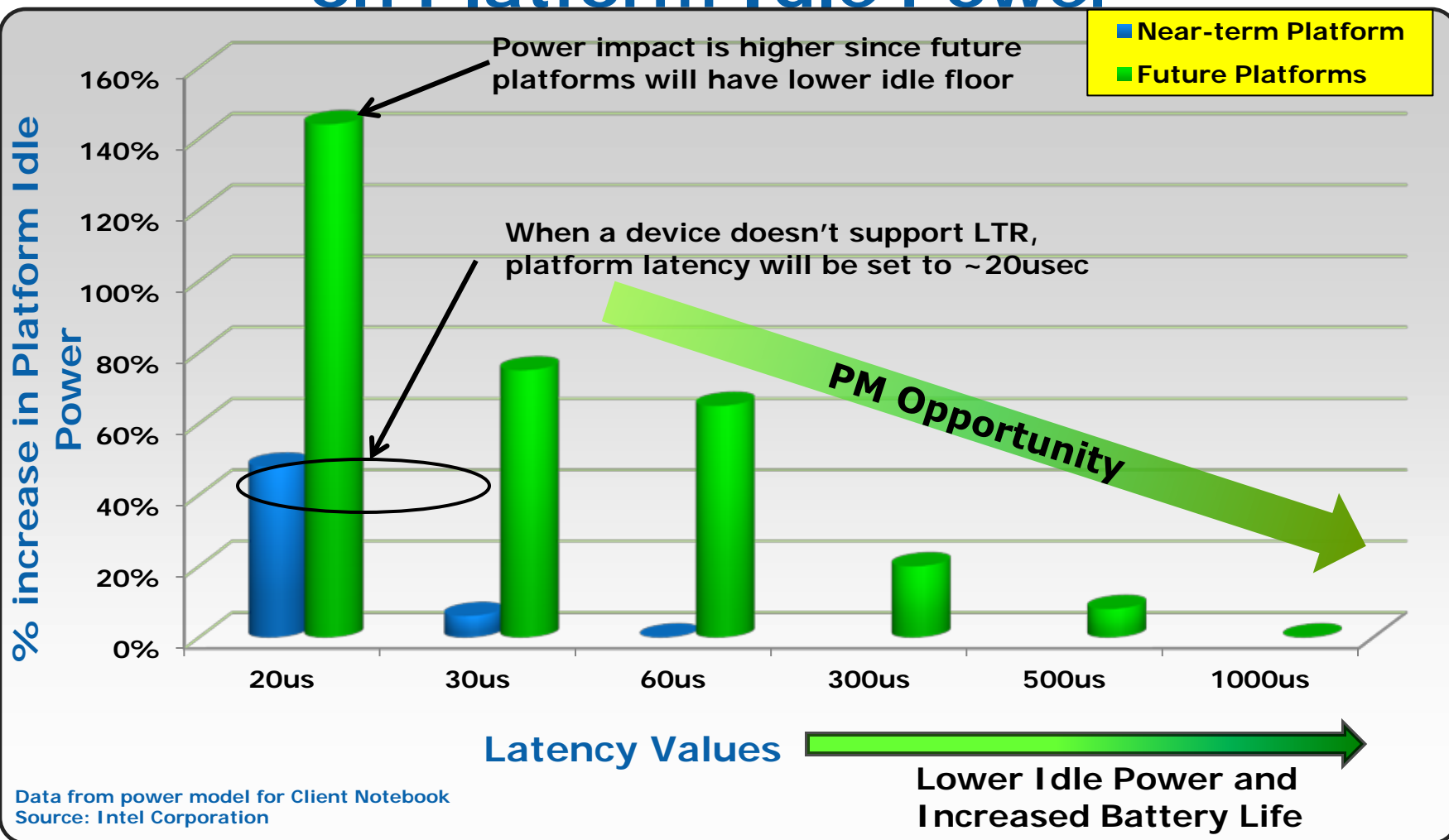
- Allows for aggressive PM without sacrificing performance or reliability
- Provides opportunity to reduce average power when workload is mostly idle

Implicit Link States

- Host controller will translate link states to latency requirements
 - Ø USB2 LPM L1 and Selective Suspend
 - Ø SATA Partial and Slumber link states

New interconnect extensions and link states dynamically convey device latency requirements to platform

Impact of Device Latency Tolerance Value on Platform Idle Power



+ This data is for illustration purposes only & actual data will be available as platforms become available

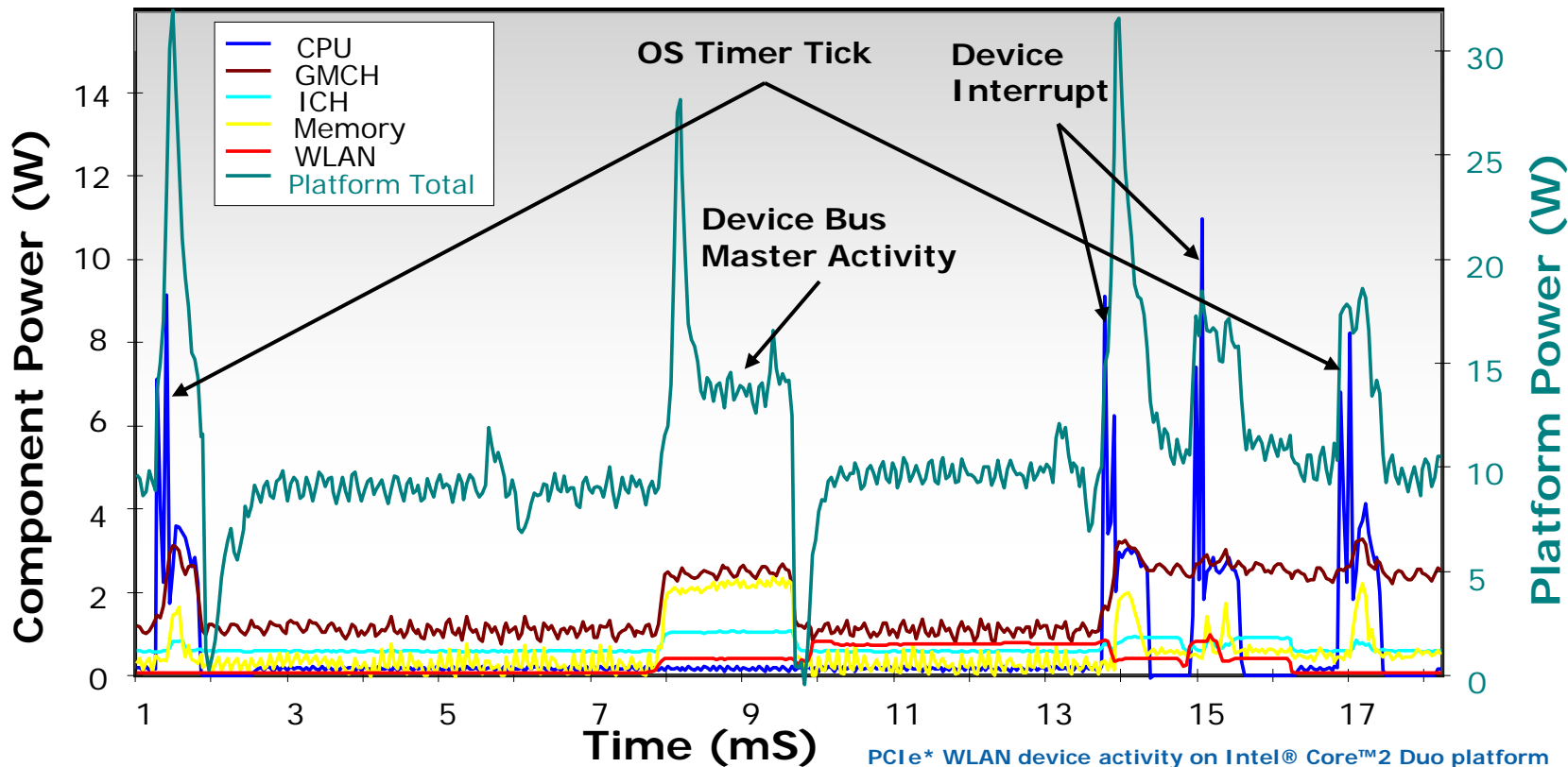
+ All products, dates, and figures specified are preliminary based on current expectations, and are subject to change without notice

Crucial that all devices indicate latency tolerance for maximum platform power savings

Power Impact of Device Activity

- Frequent and random device activity bringing platform components out of low power states can have significant power impact

Ø E.g. 100 bus master transactions per second = ~200mW



Opportunity to reduce platform power by aligning device activity
Platform power savings of ~>200mW

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LTR Recommendation for Client Devices

Latency Tolerance Reporting (LTR) Mechanism

- LTR message (TLP) sent by device dynamically as a function of workload
 - ∅ Smaller values during active workloads, larger value when idle

Devices	LTR_Active	LTR_Act_Idle	LTR_Idle	Comments
WLAN	60usec	300usec (minimum)	LTR_No_Req (unassociated) LTR_MaxPlatLat (associated and radio off)	Device Initiated
Ethernet LAN (1Gb or lower)	60usec	300usec (minimum)	LTR_No_Req (Link Disconnected) LTR_MaxPlatLat (LPI mode)	Device Initiated LPI – Low Power Idle mode in IEEE 802.3az standard
Graphics	60usec	Optional	LTR_MaxPlatLat	Can be SW guided
Client Storage (e.g. memory card reader)	60usec	Optional	LTR_MaxPlatLat	Can be SW guided

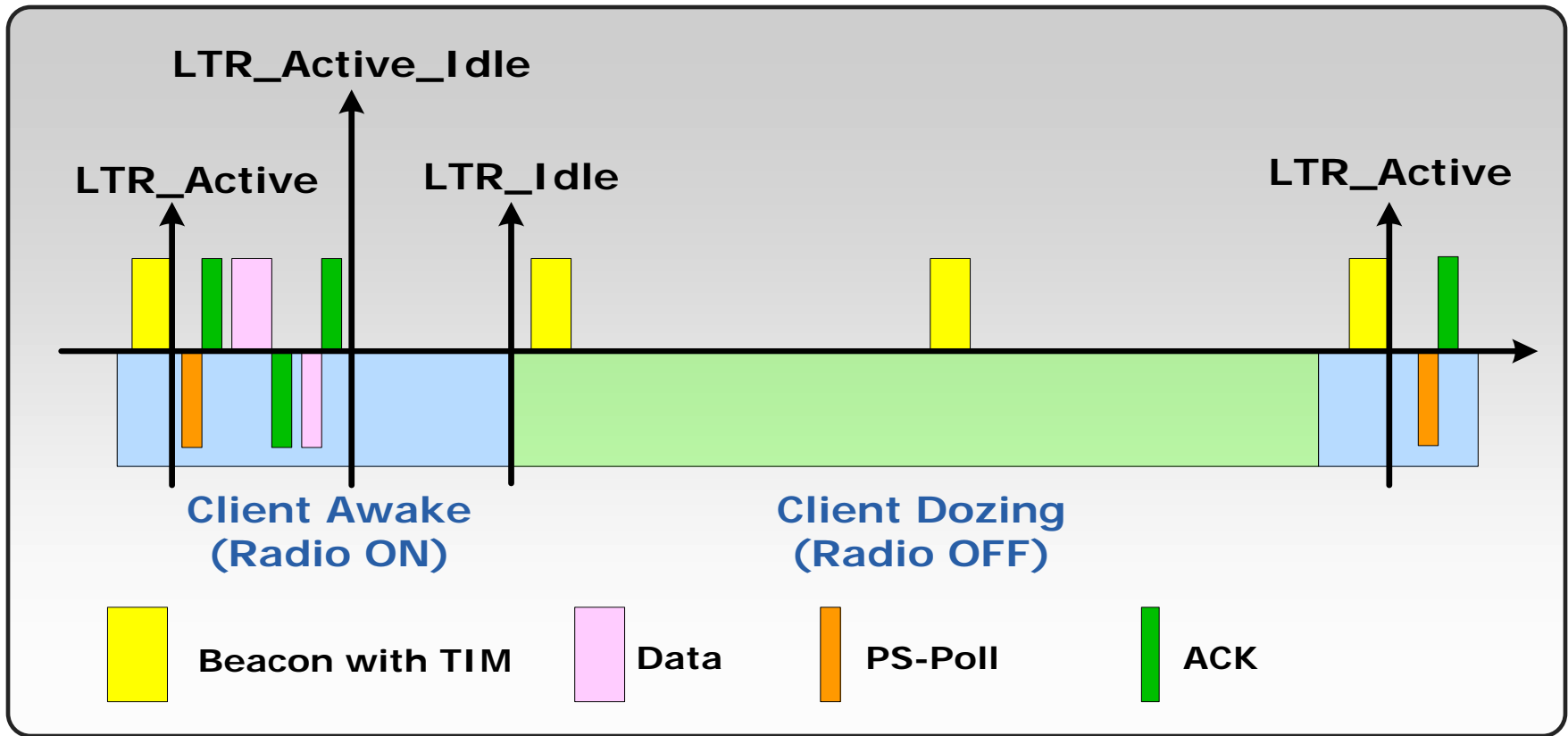
+ BIOS programs LTR Extended Capability Structure field with LTR_MaxPlatLat (**1msec**)

+ These numbers are preliminary. Monitor the following link for updates:

<http://developer.intel.com/technology/pciexpress/devnet/index.htm>

Request values <60usec only when necessary—for short durations

Example: WLAN Device



Latency information with Wi-Fi Power Save

Use of device PM states to give Latency guidance

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Latency Tolerance Recommendation for USB2 Devices

Devices	Active	Active_Idle	Idle	Comments
Bluetooth	L0 125usec	LPM L1 HIRD = 300usec (minimum)	LPM L1, HIRD=1025usec (when connected and idle) Selective suspend (When not connected)	Support Remote-wake
3G/WLAN/Wimax	L0 125usec	LPM L1 HIRD = 300usec (minimum)	LPM L1, HIRD=1025usec (when connected and idle) Selective suspend (When not connected)	Support Remote-wake
Mouse	L0	LPM L1 between polls (moving data)	LPM L1, HIRD=1025usec Selective suspend optional	Support Remote-wake
Storage devices (e.g. memory card reader)	L0 125usec	Optional	Selective suspend	

- **USB 3.0 xHCI -based Peripheral Development Kit (PDK) available from USB eStore**
 - <http://www.usb.org/developers/ssusb/ssusbttools/xhcupdk>
 - Supports USB2 LPM L1

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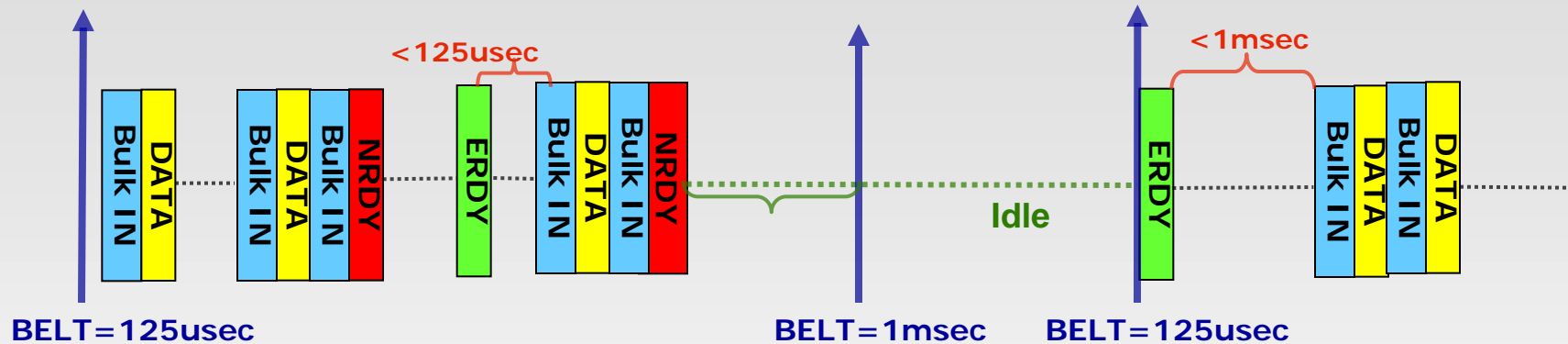
USB3.0 Link Power Management (LPM) and Latency Tolerance Messaging (LTM)

- **USB3.0 eliminates polling and supports multiple hardware driven link power states**
 - U0: Operational
 - U1: link idle with fast exit (PLL remains on)
 - U2: link idle with slow exit (PLL may be off)
 - U3: Suspend (Software driven)
- **USB3.0 defines a Device Notification Transaction Packet for the LTM scheme**
 - The Best Effort Latency Tolerance (BELT) value defines how much latency a device can tolerate from the platform

Support USB3.0 LPM and LTM for maximum power savings

Latency Tolerance Messaging (LTM)

Asynchronous Endpoints



- The BELT value is represented by the time between ERDY, and the host responding with an IN/OUT transaction associated with that ERDY
- Indicate smaller BELT value when active and larger value when idle

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SATA Link Power Management

		Host-Initiated	Device-Initiated
Slumber Timeout	Between Commands	10msec	10msec
	Within Commands	None	Optional
Partial Timeout	Between Commands	<1usec (Immediate)	5usec (allows host to transition first)
	Within Commands	None	Entry decision made by device assuming 100usec system resume latency

- **Host is best at initiating LPM transitions between commands**
 - Transitions link to partial as soon as command completes, no timeout
- **Device is best at initiating LPM transitions within commands**
 - Knows how long the device is going to take to respond (e.g. head seek)
- **Link when in Active or Partial state will inject tighter latency requirements into platform**
 - Hold link in partial when commands are pending. Addresses any performance issues (e.g. SSD)

Host Controller will translate link state to latency requirements

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- **Summary**

- Well-behaved devices optimize platform idle power
 - § Improves battery life for all client usage models
- Every device in the ecosystem must support the bus extensions and Intel guidelines for maximum power benefit

- **Next Steps for IHVs**

- Start architecting devices with a view towards using the new energy-efficient bus extensions
- Work with Intel and your OEMs to understand requirements and timeline

Early implementation provides first mover advantage and opportunity to be showcased at launch

Additional sources of information on this topic:

- **Other Sessions:**

- EBLS002: Impact of “Idle” Software on Battery Life
- EBLS003: Mobile Platform Idle Power Optimization – Methodologies and Tools
- PCIS002: Device guidelines for PCI Express* technology extensions

- **More web based info:**

- <http://www.intel.com/technology/mobility/notebooks.htm>
 - § Whitepapers under the Energy efficiency section
 - Energy-efficient platform devices
 - Designing power friendly devices
 - Designing energy efficient SATA devices
- <http://www.pci-sig.org>
- <http://www.usb.org>

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Rev. 5/7/10

Backup Slides

Platform Activity Alignment

Current Platforms



Power Management Opportunity

Platforms with Activity alignment



 OS tick interrupt

 Device interrupts (critical)

- Time Critical
- Buffer replenish
- Performance/ Throughput

 Device interrupts (deferrable)

- Not time critical
- Status Notifications
- User Command Completions
- Debug, Statistics

 Device traffic (critical)

- Buffer overflow
- Throughput/ Performance

 Device traffic (deferrable)

- No Buffering constraints
- Debug dumps

*Creates PM opportunities for semi-active workloads
Platform power savings of ~ >200mW*

